

# Mathematics IV

## (Electrical)

### MAS243



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We need to understand the various different manifestations of the differential operator  $\nabla$ . Moreover, these equations involve quantities like  $\mathbf{E}$  and  $\mathbf{v}$ , the electric field and the fluid velocity at a single point. To calculate the total energy of the electric field in a region, or the total fluid flow through a pipe, we need to integrate (with respect to several variables).



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- ▶ Line integrals of scalars and vectors. Path independence for exact vector fields.



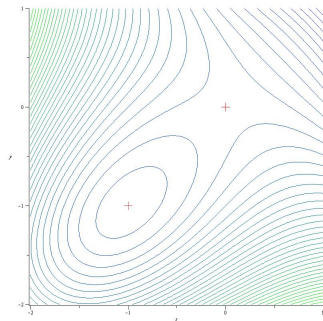
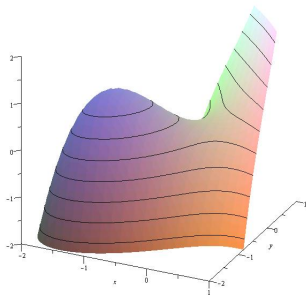
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- ▶ Unit vectors and differential operators in cylindrical and polar coordinates.
- ▶ Line integrals of scalars and vectors. Path independence for exact vector fields.
- ▶ Stokes's theorem and the Divergence theorem. Examples and applications.



## 3D Diagrams

There will be many three-dimensional diagrams for this course. It is often helpful to have a version that you can rotate with your mouse to inspect from different angles. Unfortunately I cannot embed such versions in these slides, but they will be available on the course web page.





## Reminder on partial derivatives

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- ▶ These partial derivatives measure the sensitivity of  $u$  to small changes in  $x$ ,  $y$  and  $z$ . If these variables change by small amounts  $\delta x$ ,  $\delta y$  and  $\delta z$ , then the resulting change  $\delta u$  in  $u$  is approximately

$$\delta u \simeq u_x \delta x + u_y \delta y + u_z \delta z.$$



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- ▶ We have the usual product rule and quotient rule:

$$(uv)_x = u_x v + uv_x \qquad (u/v)_x = \frac{u_x v - uv_x}{v^2}$$

and similarly for the partial derivatives with respect to  $y$  or  $z$ .



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- ▶ We also have a chain rule: if  $v$  is a function of  $x$ ,  $y$  and  $z$ , and  $u = f(v)$ , then

$$u_x = f'(v)v_x \qquad u_y = f'(v)v_y \qquad u_z = f'(v)v_z.$$



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Note that  $u_{xy} = u_{yx}$ ,  $u_{xz} = u_{zx}$  and  $u_{yz} = u_{zy}$ . This is a general principle: if we take partial derivatives with respect to two different variables, then the order does not matter.



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We can write all the second-order partial derivatives as a symmetric square matrix, called the *Hessian matrix*:

$$H = \begin{bmatrix} u_{xx} & u_{xy} & u_{xz} \\ u_{yx} & u_{yy} & u_{yz} \\ u_{zx} & u_{zy} & u_{zz} \end{bmatrix} = \begin{bmatrix} 2y & 2x & 0 \\ 2x & 6yz & 3y^2 \\ 0 & 3y^2 & 0 \end{bmatrix}.$$



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## Partial derivatives example

Consider the function  $u = a + ab^2 + ab^2c^3$ .

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The Hessian is therefore

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## Partial derivatives example

Consider  $f(x, y, z) = \ln(ax + by + cz)$  ( $a, b, c$  constant).



## Partial derivatives example

Consider  $f(x, y, z) = \ln(v)$ , where  $v = ax + by + cz$



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This means that the Hessian matrix is

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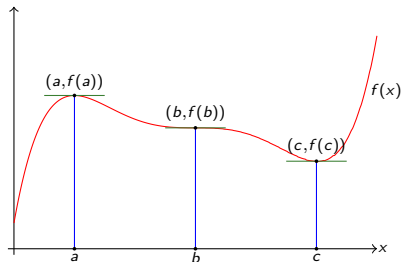


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# Optimisation with one variable

- The *critical points* of  $f(x)$  are the values of  $x$  where  $f'(x) = 0$ .

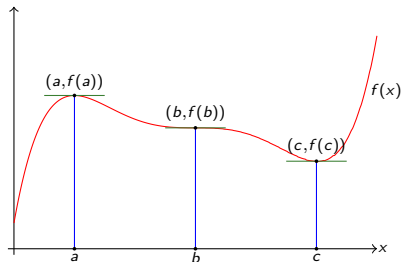


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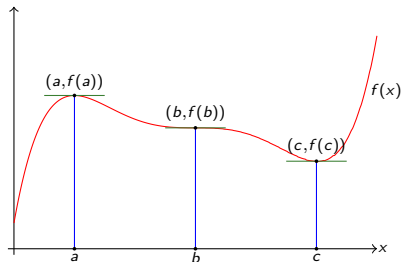
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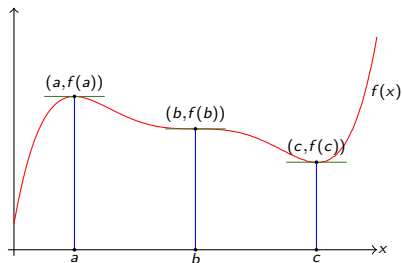
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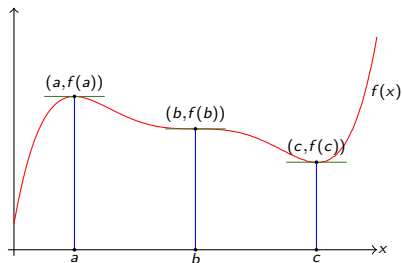
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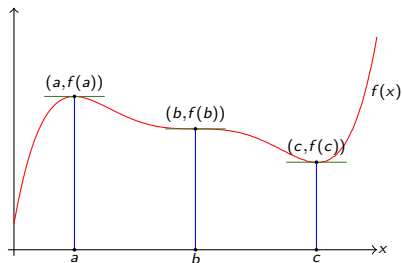
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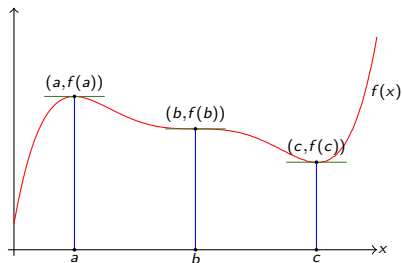
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- ▶ To find the maximum and minimum of  $f(x)$ , you should start by solving  $f'(x) = 0$  to find the critical points.



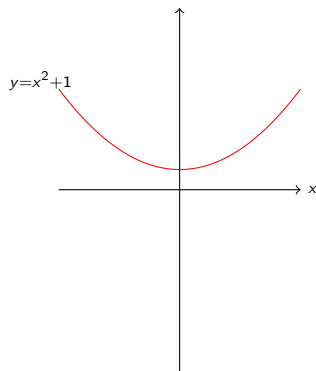
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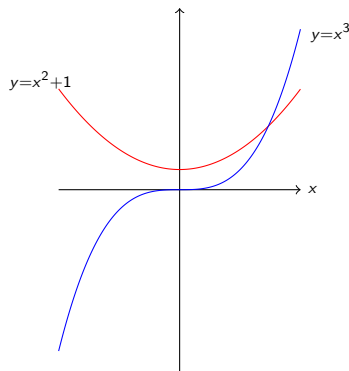
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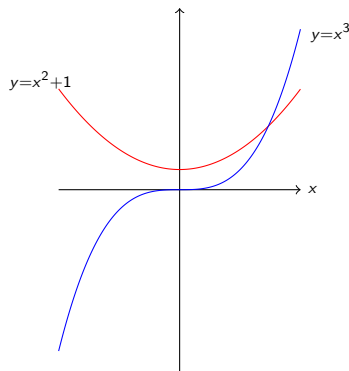
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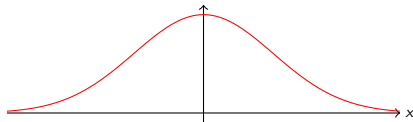
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- ▶ When trying to find maxima and minima, you should remember the possibility that they might not exist.





## Limiting maxima/minima that are not attained

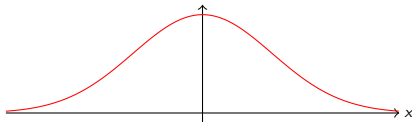
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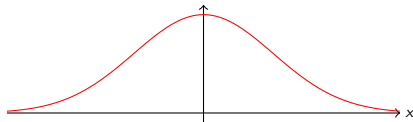


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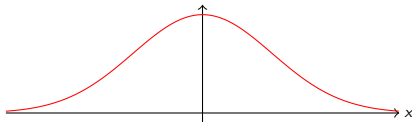


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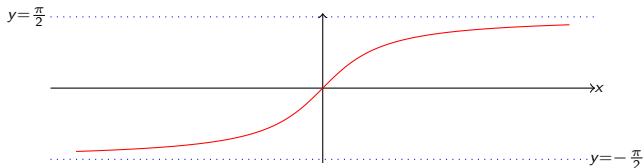


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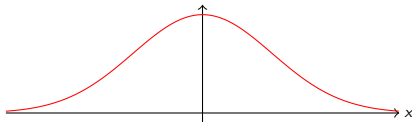
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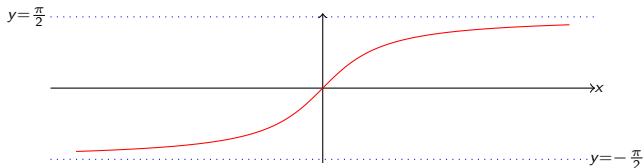


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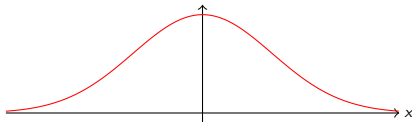


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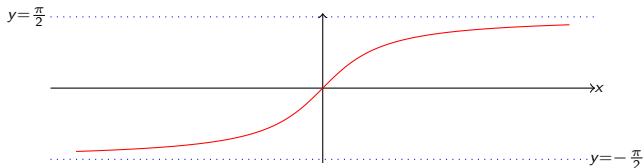


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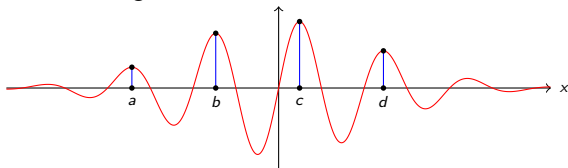


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- ▶ In these cases we cannot find the maximum and minimum values by looking for critical points.



## Other complications

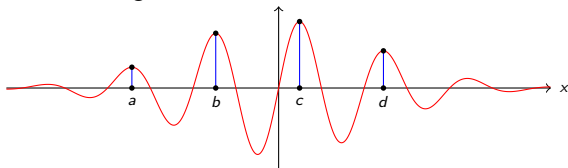
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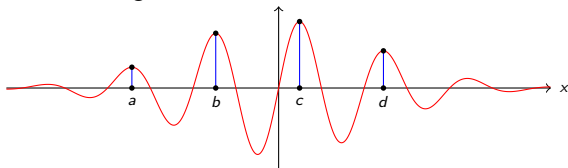


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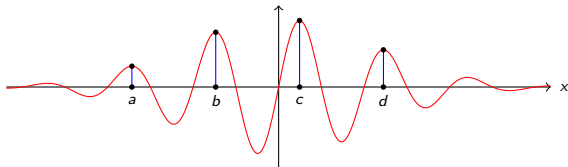


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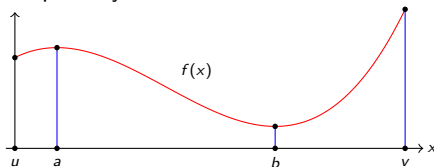
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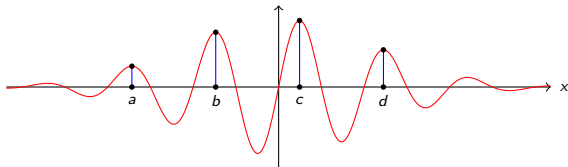


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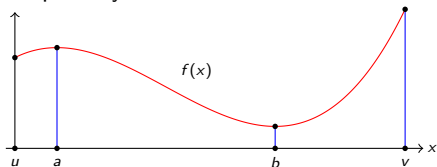
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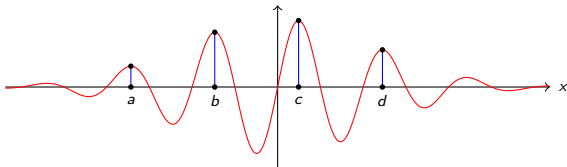


Here the minimum is at  $x = b$ , which is a critical point. However, the maximum is at the endpoint  $x = v$ , which is not a critical point.



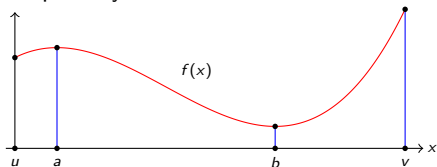
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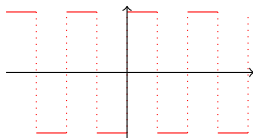


Here the minimum is at  $x = b$ , which is a critical point. However, the maximum is at the endpoint  $x = v$ , which is not a critical point. To find the maximum, we need to check the endpoints as well as the critical points.

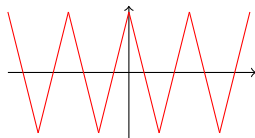


# Bad functions

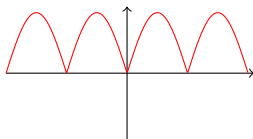
These methods do not work well if the graph of  $f(x)$  has jumps or kinks.



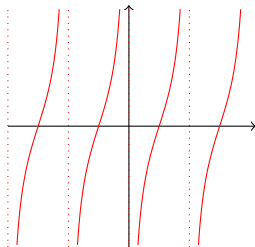
square wave



sawtooth



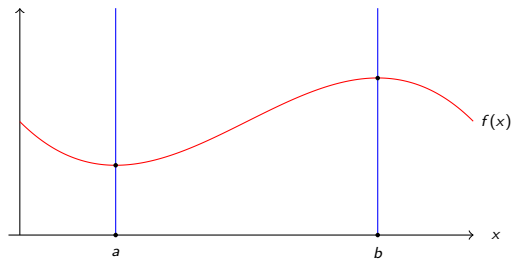
rectified sin wave



cotangent

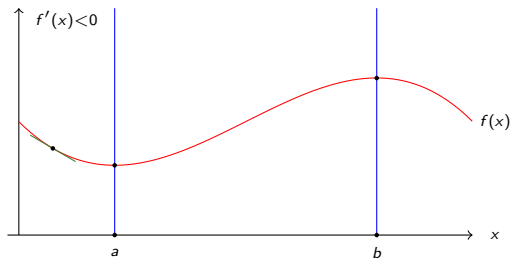


# Classifying critical points





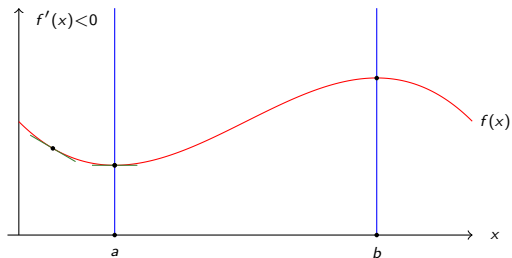
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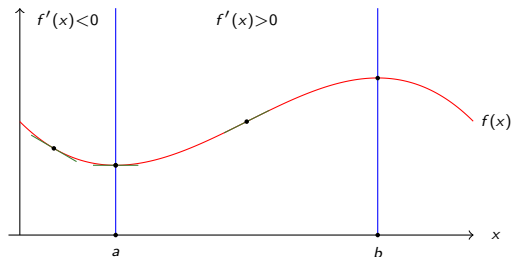
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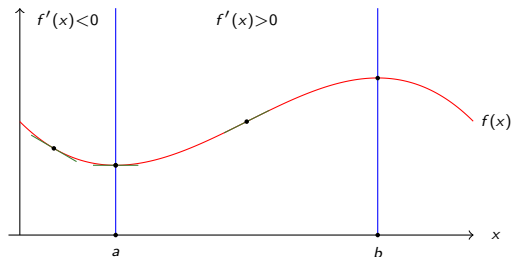
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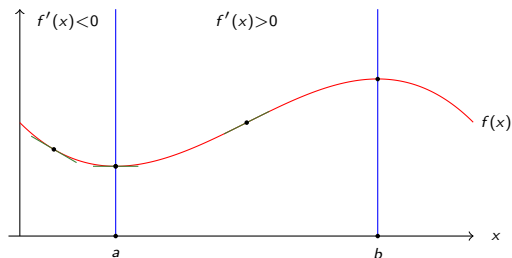
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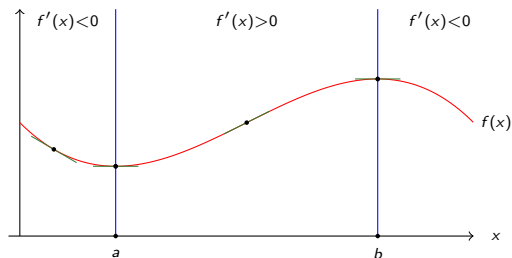
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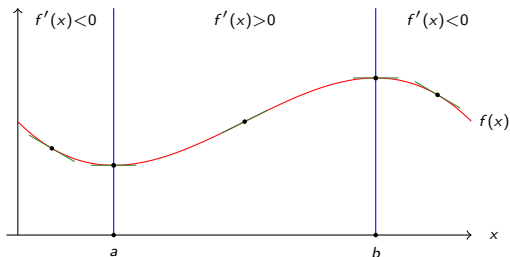
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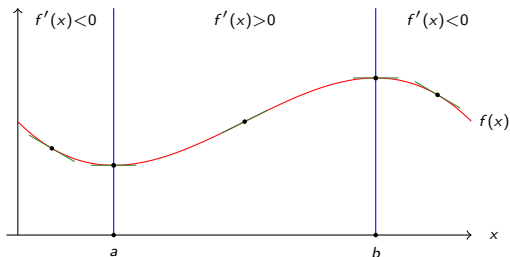
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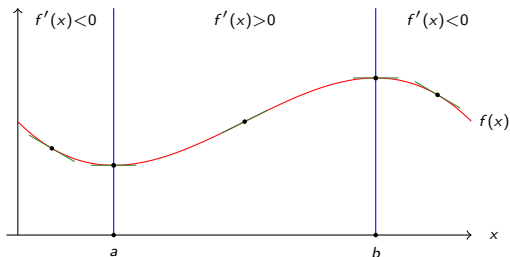
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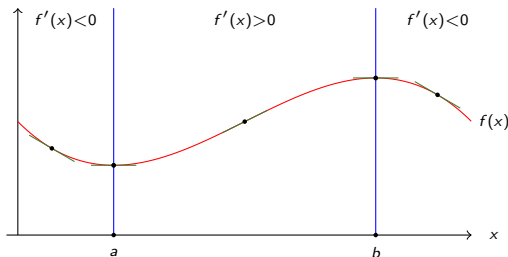
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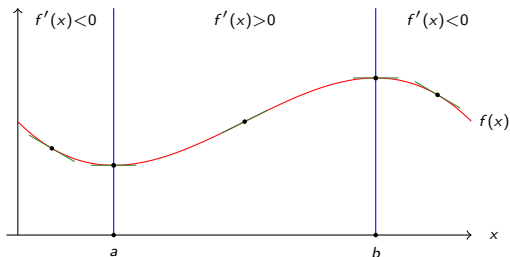
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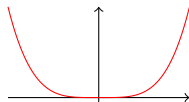
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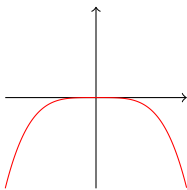
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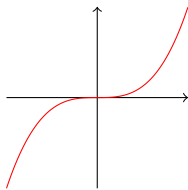
What if  $f''(x) = 0$  at a critical point?



$$f(x) = x^4$$



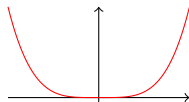
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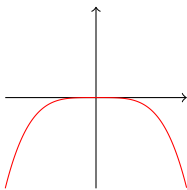
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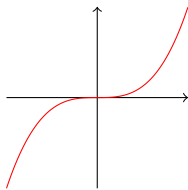
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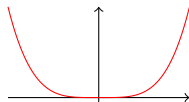


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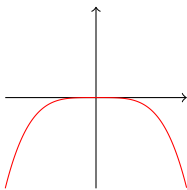
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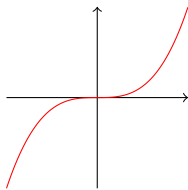
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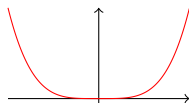


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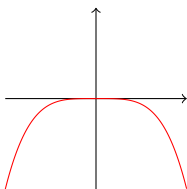
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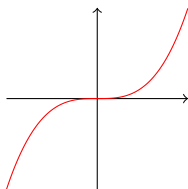
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- ▶ We will not take the time to explain general rules for this situation, as it does not occur very often.



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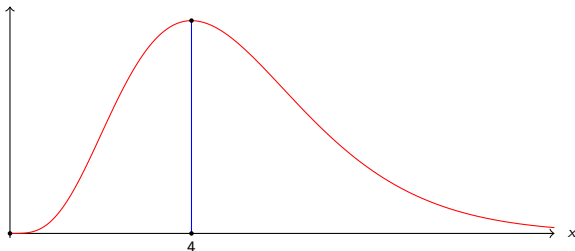


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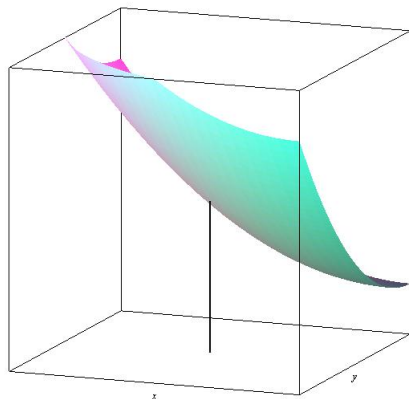


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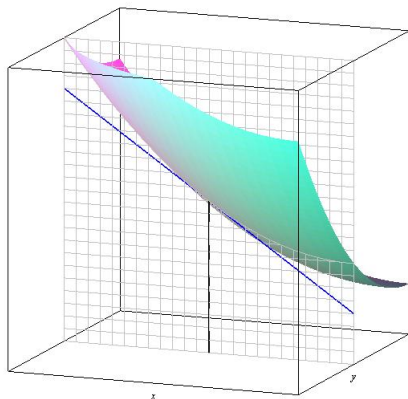
# Geometry of partial derivatives



Here is a surface  $z = f(x, y)$  with a marked point. The bottom of the black line is  $(a, b, 0)$  for some  $a$  and  $b$ , and the top is  $(a, b, f(a, b))$ .



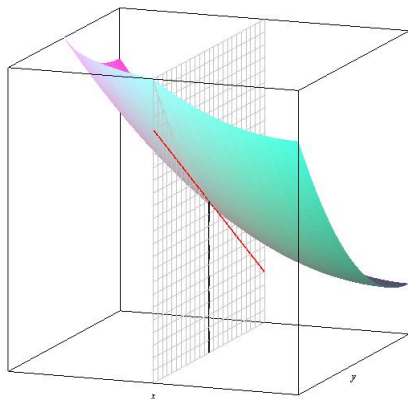
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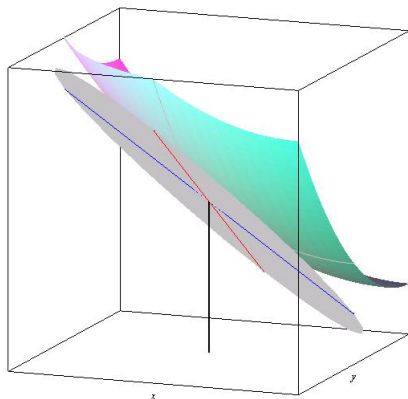
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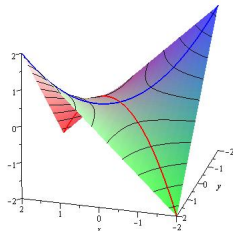
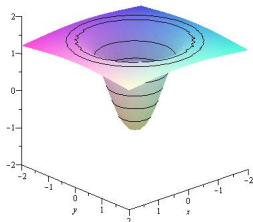
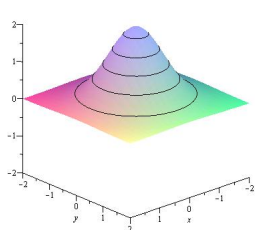


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# Types of critical points

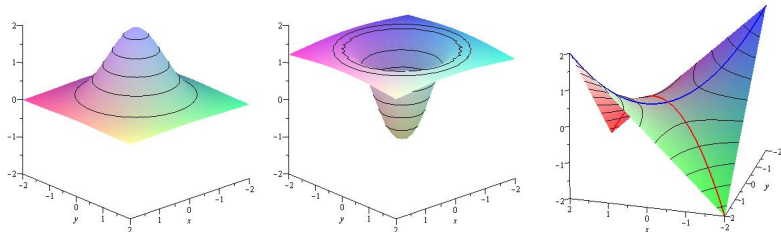
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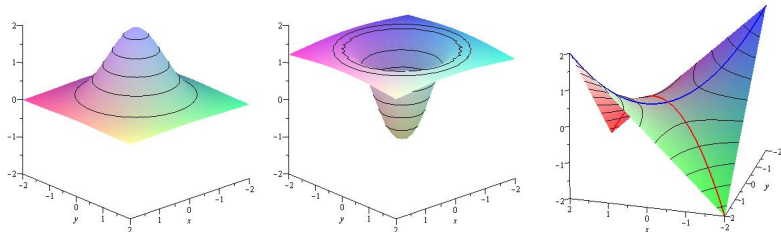


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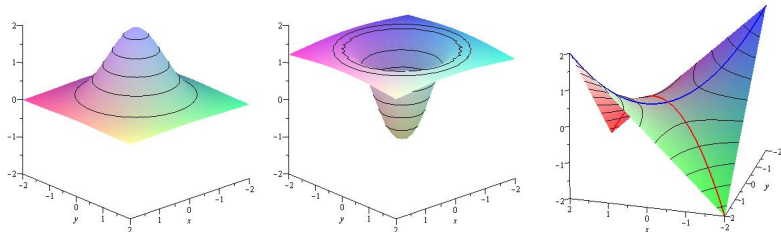


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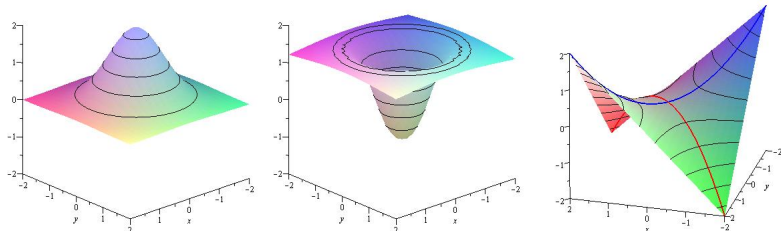


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If we walk along the blue curve, the saddle looks like a local minimum. If we walk along the red curve, it looks like a local maximum instead. Saddle points are common, not like inflection points. If we have found a critical point and we want to know whether it is a local maximum, a local minimum or a saddle, we need to look at the Hessian matrix.



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- At  $(-1, -1)$ :  $A_2 = 27 > 0$ ,  $A_1 = -6 < 0$  so we have a local maximum.



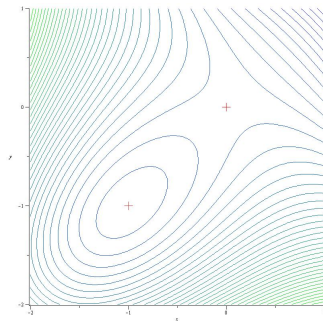
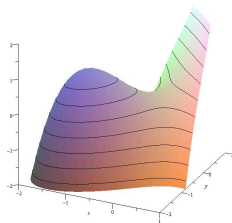
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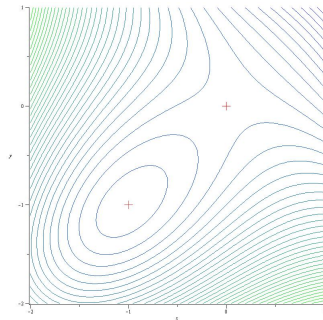
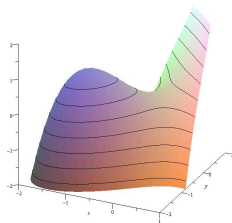
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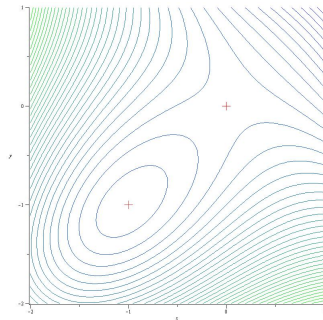
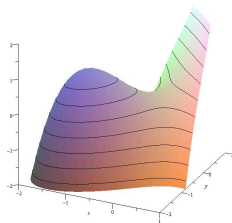
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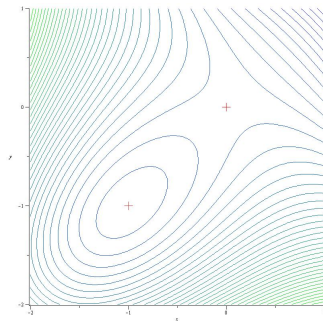
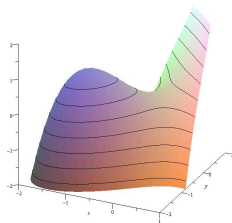
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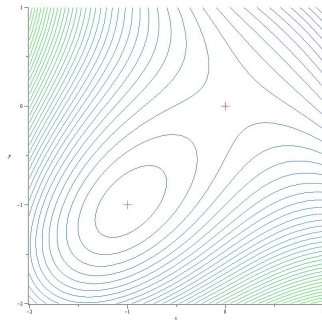
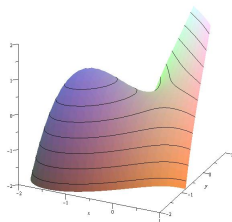
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$$H = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{xy} & f_{yy} \end{bmatrix}; A_1 = f_{xx}; A_2 = \det(H) = f_{xx}f_{yy} - f_{xy}^2$$



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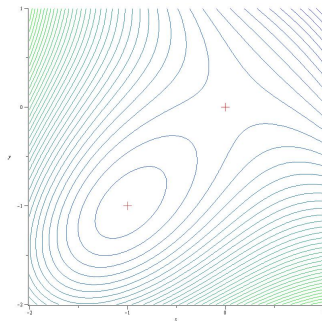
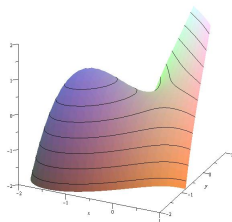
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$A_2 < 0$ : saddle



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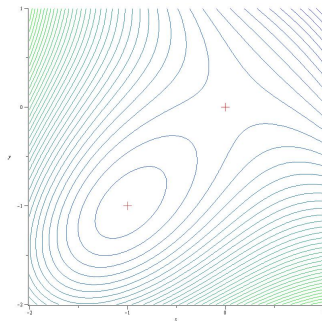
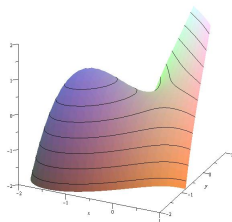
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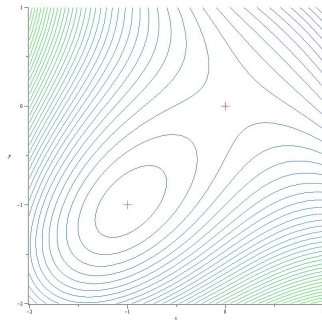
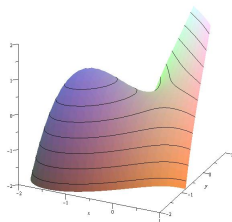
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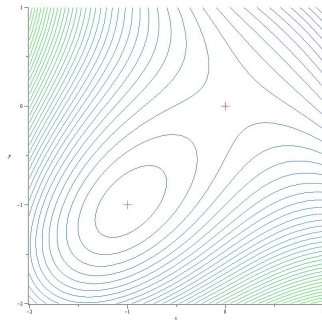
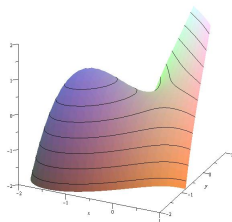
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For  $f$  as above:  $A_1 = 6x$ ,  $A_2 = 9(4xy - 1)$ .



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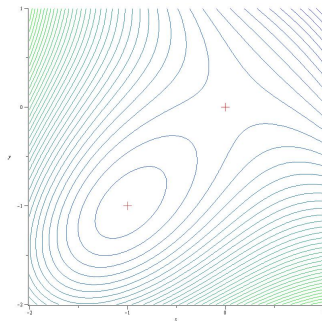
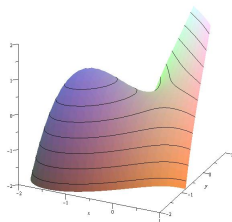
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At  $(-1, 1)$ :  $A_1 = -6 < 0, A_2 = 27 > 0$ , local maximum.



## The function $\sin(x) \sin(y)$

- Put  $f(x, y) = \sin(x) \sin(y)$ .



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Thus one of the following holds:

$$(p) : \quad \cos(x) = \sin(x) = 0$$

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but (p) and (s) cannot happen, because  $\sin^2 + \cos^2 = 1$ .



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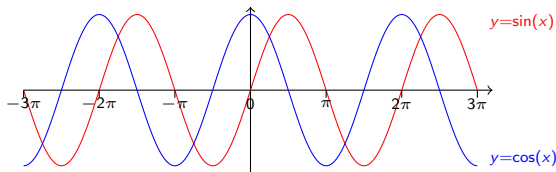
$$(q) : \quad \cos(x) = \cos(y) = 0$$

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but (p) and (s) cannot happen, because  $\sin^2 + \cos^2 = 1$ .

- $\sin(t) = 0$  for  $t = n\pi$ ;  $\cos(t) = 0$  for  $t = (n + \frac{1}{2})\pi$ .





## The function $\sin(x) \sin(y)$

$$f(x, y) = \sin(x) \sin(y); f_x(x, y) = \cos(x) \sin(y); f_y(x, y) = \sin(x) \cos(y).$$

At critical point, either (r):  $\sin(x) = \sin(y) = 0$  or (q):  $\cos(x) = \cos(y) = 0$ .

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- ▶ At  $((n + \frac{1}{2})\pi, (m + \frac{1}{2})\pi)$ :  $A_1 = (-1)^{n+m+1}$ ,  $A_2 = 1 > 0$ .



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- ▶ If  $n + m$  is even:  $A_1 = -1 < 0$  and  $A_2 = 1 > 0$  so we have a local maximum.



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At critical point, either (r):  $\sin(x) = \sin(y) = 0$  or (q):  $\cos(x) = \cos(y) = 0$ .

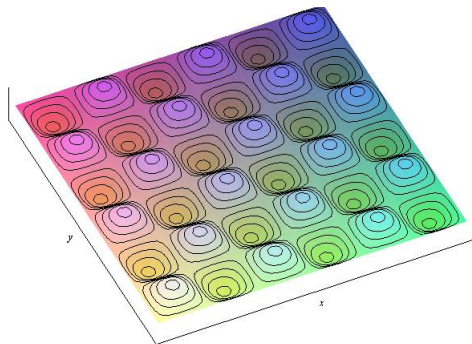
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- ▶ At  $((n + \frac{1}{2})\pi, (m + \frac{1}{2})\pi)$ :  $A_1 = (-1)^{n+m+1}$ ,  $A_2 = 1 > 0$ .
- ▶ If  $n + m$  is even:  $A_1 = -1 < 0$  and  $A_2 = 1 > 0$  so we have a local maximum.
- ▶ If  $n + m$  is odd:  $A_1 = 1 > 0$  and  $A_2 = 1 > 0$  so we have a local minimum.

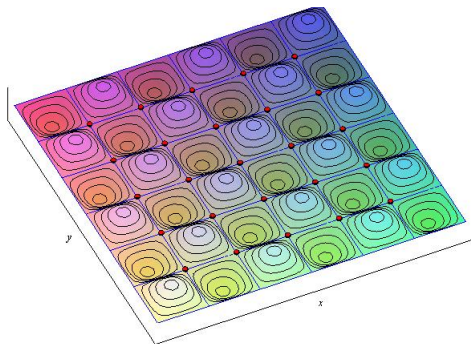


# The function $\sin(x) \sin(y)$





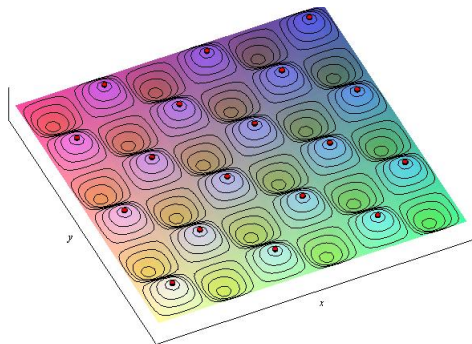
# The function $\sin(x) \sin(y)$



- There are saddle points at  $(n\pi, m\pi)$  for all integers  $n$  and  $m$ .



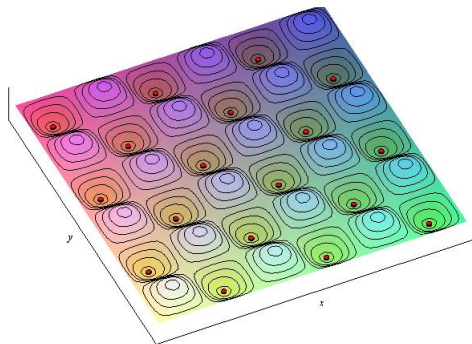
# The function $\sin(x) \sin(y)$



- ▶ There are saddle points at  $(n\pi, m\pi)$  for all integers  $n$  and  $m$ .
- ▶ There is a local maximum at  $((n + \frac{1}{2})\pi, (m + \frac{1}{2})\pi)$  whenever  $n + m$  is even.



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## The function $e^{-x^2-y^2-2y}$

- Take  $f(x, y) = e^{-x^2-y^2-2y}$ .



## The function $e^{-x^2-y^2-2y}$

- ▶ Take  $f(x, y) = e^{-x^2-y^2-2y}$ .
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- ▶  $f_y = (-2y - 2)e^{-x^2-y^2-2y}$



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- ▶ For a critical point, we must have  $-2xf = 0$  and  $(-2y - 2)f = 0$ .



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- ▶  $f_{xx} = (-2xf)_x = -2f - 2xf_x = -2f + 4x^2f$



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- ▶  $f_{xx} = (-2xf)_x = -2f - 2xf_x = -2f + 4x^2f = (4x^2 - 2)f$



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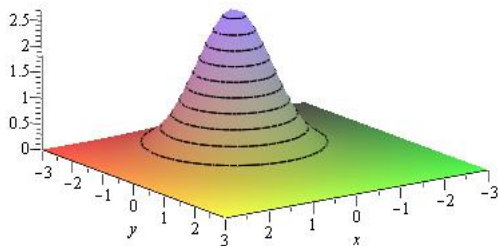
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- ▶ Now  $A_1 = -2e < 0$  and  $A_2 = (-2e)^2 - 0^2 = 4e^2 > 0$  so we have a local maximum at  $(0, -1)$ .



The function  $e^{-x^2-y^2-2y}$



There is a local maximum at  $(0, -1)$  and no other critical points.



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- ▶ These phenomena can be important, but we will not discuss them further here.



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## An example with three variables

- ▶ Take  $f(x, y, z) = 8(x^2 + y^2 + z^2) - (z + 1)^3$



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- ▶ Take  $f(x, y, z) = 8(x^2 + y^2 + z^2) - (z + 1)^3$
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- ▶ At  $(0, 0, 3)$  we have  $A_3 = -2048 \neq 0$  and the signs do not alternate so we have some kind of saddle.



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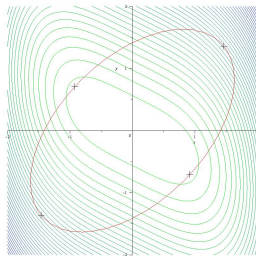
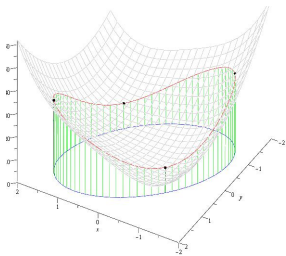
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- Suppose we want to build a 5kW motor that is as light as possible. We have come up with a design with parameters  $a$ ,  $b$  and  $c$  that we can adjust. The weight is  $W(a, b, c)$  and the power (in kW) is  $P(a, b, c)$ . We want to minimise  $W(a, b, c)$  subject to the constraint  $P(a, b, c) - 5 = 0$ .



# Constrained optimisation - applications

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- ▶ More generally, whenever we design a device, there will be some requirements that are not negotiable; these will be expressed by constraint equations. There will be other functions that measure the effectiveness of the device. We want to maximise these, but we have to do so subject to the constraints.



# The Lagrange multiplier method

- ▶ To maximise or minimise  $f(x, y)$  subject to  $g(x, y) = 0$ , we find the (unconstrained) critical points of the function  $L(\lambda, x, y) = f(x, y) - \lambda g(x, y)$ .



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## Geometric interpretation

$f(x, y) = x^2 + y^2 =$  squared distance from  $(x, y)$  to  $(0, 0)$

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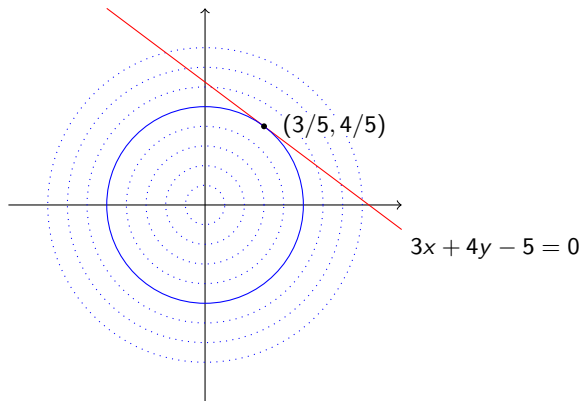
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Geometrically, we have found the closest point to the origin on the line  $3x + 4y = 5$ .





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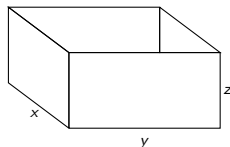
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- ▶ Geometrically, the vector  $\mathbf{u} = \begin{bmatrix} g_x \\ g_y \end{bmatrix}$  is normal to the constraint curve, and  $\mathbf{v} = \begin{bmatrix} f_x \\ f_y \end{bmatrix}$  is normal to the contour of  $f$ . The equations  $f_x = \lambda g_x$  and  $f_y = \lambda g_y$  say that  $\mathbf{v}$  is a multiple of  $\mathbf{u}$ , so the constraint curve is running parallel to the contour.



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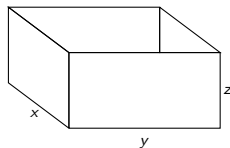




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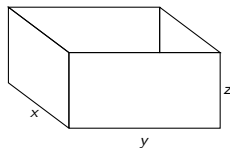
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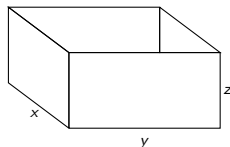
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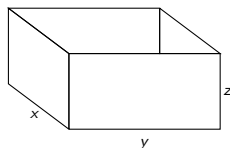
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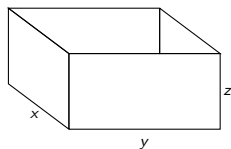
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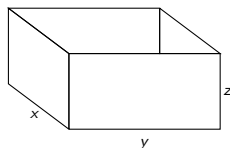
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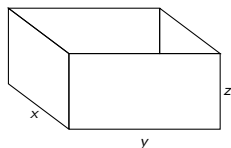
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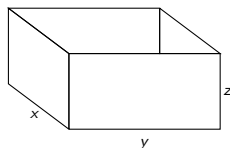
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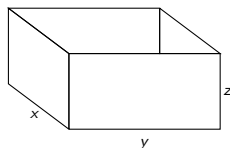
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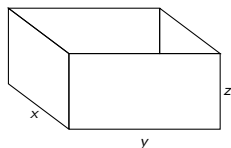
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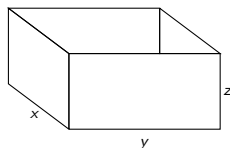
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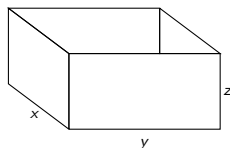
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- ▶ For these values, we have  $S = 12$ . Thus, the minimum possible area of metal sheet that we need is  $12m^2$ .



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$$(x, y) = \pm \left( \frac{a}{\sqrt{a + b}}, \frac{b}{\sqrt{a + b}} \right).$$

- ▶ For these points we have

$$f(x, y) = x + y = \pm(a + b)/\sqrt{a + b} = \pm\sqrt{a + b}.$$

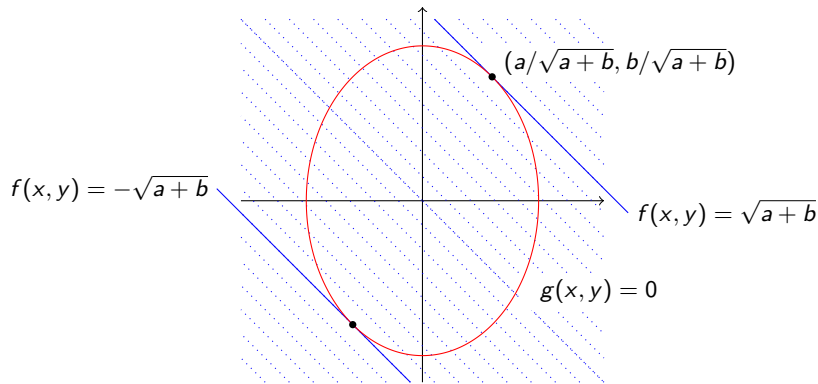
This means that the maximum possible value of  $f$  (subject to the constraint) is  $\sqrt{a + b}$ , and the minimum is  $-\sqrt{a + b}$ .



## A constrained optimisation example

Problem: maximise  $f(x, y) = x + y$  subject to  $x^2/a + y^2/b = 1$

Maximum and minimum values are  $\pm\sqrt{a+b}$ , at the points  $\pm(a, b)/\sqrt{a+b}$ .





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$$(\lambda, \mu, x, y, z) = (1/12, 1/6, -1, -2, 2)$$

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- ▶ Thus, the minimum value of  $z$  is  $-6/7$  at  $(9/7, 18/7, -6/7)$ , and the maximum is 2 at  $(-1, 2, 2)$ .



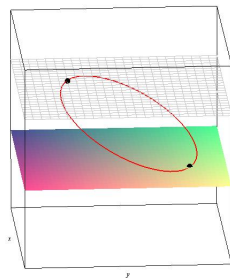
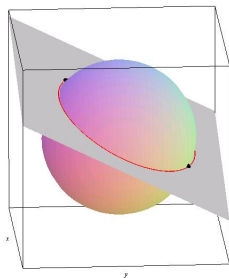
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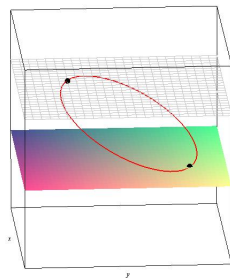
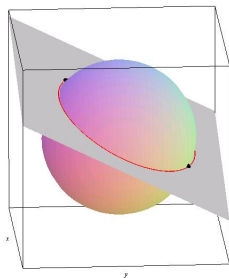


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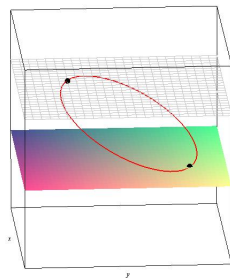
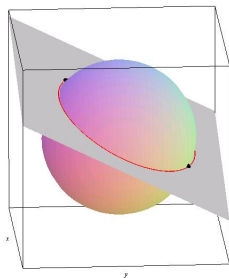


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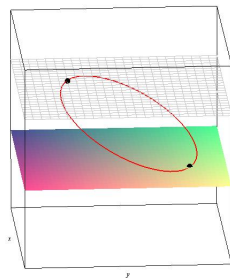
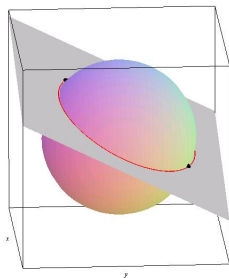


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To get the exact value, we divide  $D$  into a larger and larger number of smaller and smaller pieces, and then pass to the limit.



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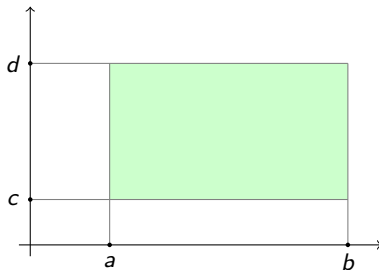
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## Rectangular regions

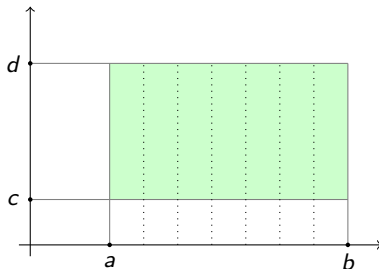
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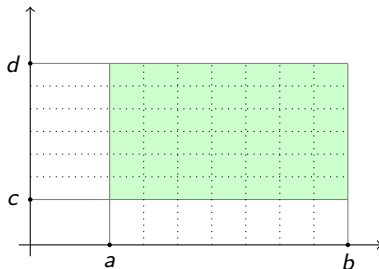
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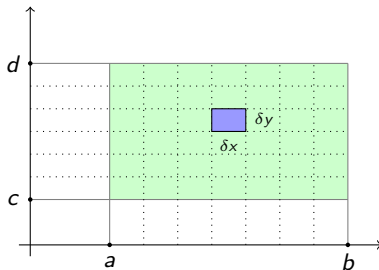
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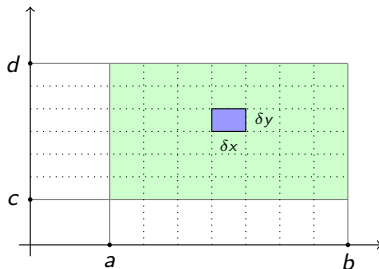
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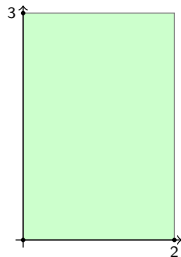
Using this kind of subdivision, we see that the area integral is just obtained by integrating with respect to both variables  $x$  and  $y$ :

$$\iint_D f(x, y) dA = \int_{x=a}^b \left( \int_{y=c}^d f(x, y) dy \right) dx.$$



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$D = \text{rectangle where } 0 \leq x \leq 2 \text{ and } 0 \leq y \leq 3.$

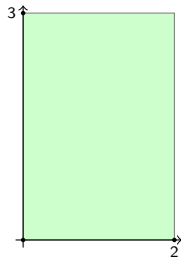




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$$\iint_D x^3 + y^2 dA$$

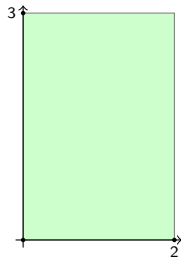




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$D = \text{rectangle where } 0 \leq x \leq 2 \text{ and } 0 \leq y \leq 3.$

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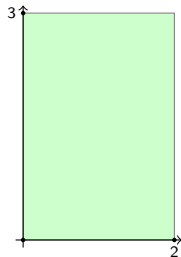


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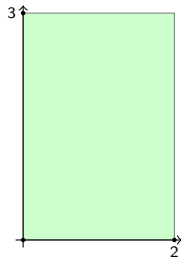
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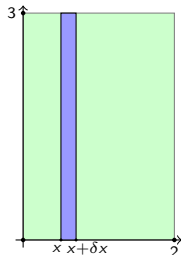
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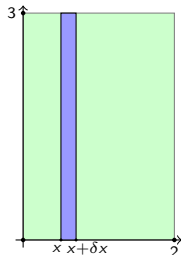
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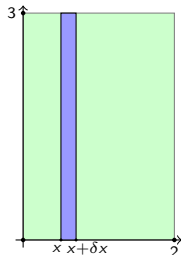
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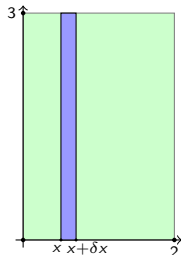
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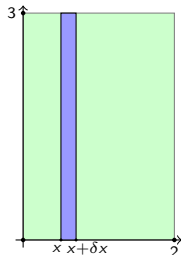
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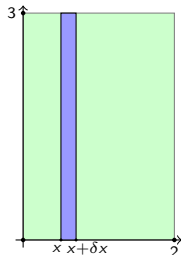
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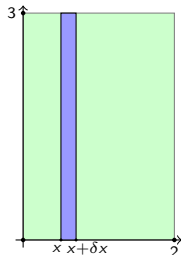
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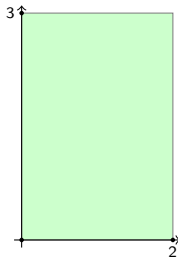
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The conclusion is that  $\iint_D x^3 + y^2 dA = 30.$



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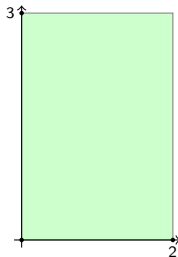




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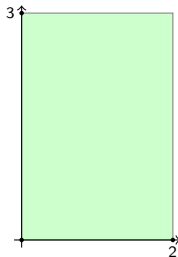




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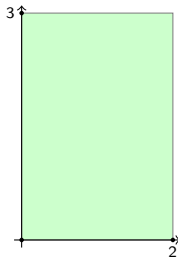


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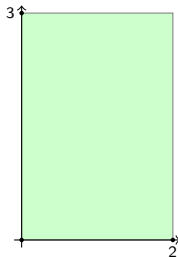
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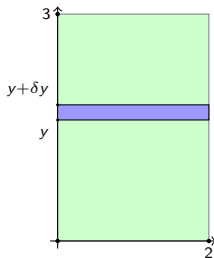
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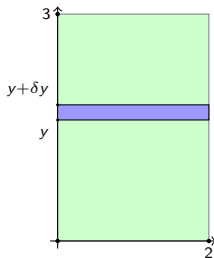
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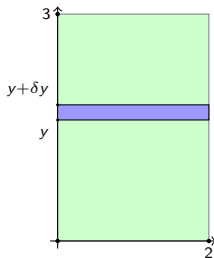
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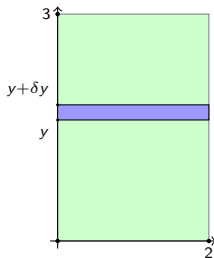
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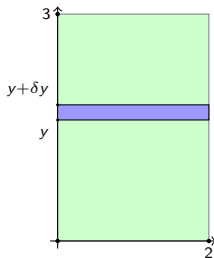
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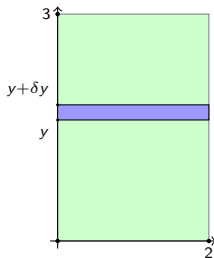
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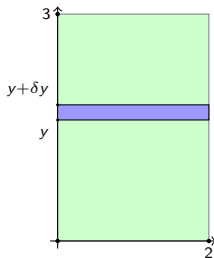
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Answer is constant

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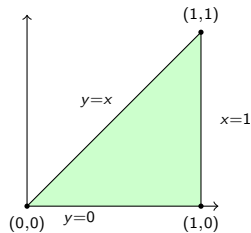
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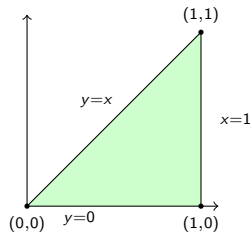




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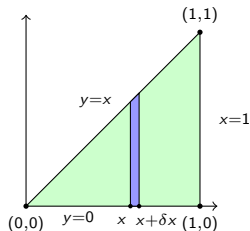


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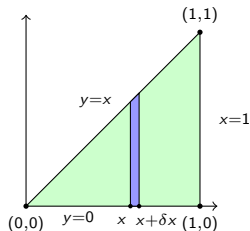


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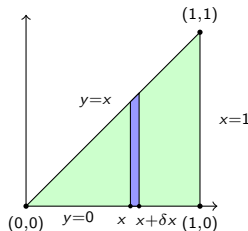
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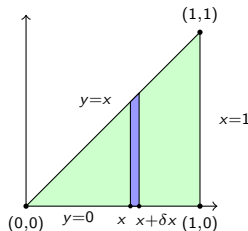
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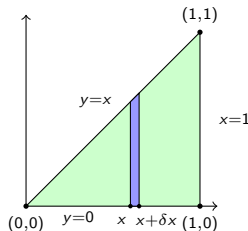
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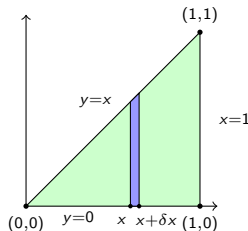
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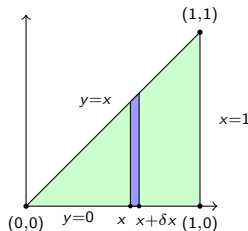
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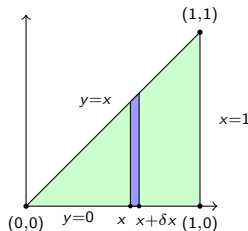
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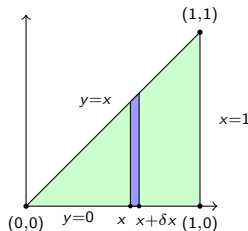
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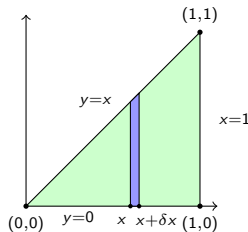
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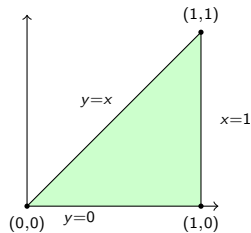
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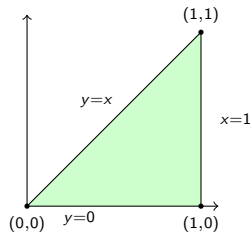




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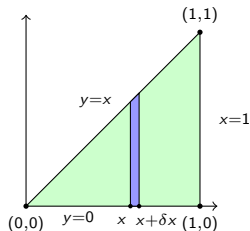


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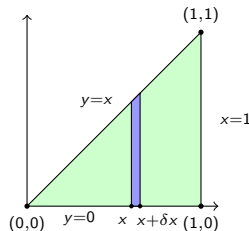


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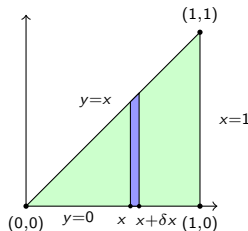
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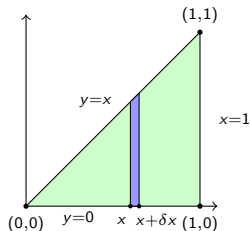
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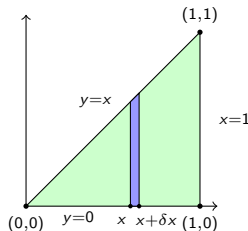
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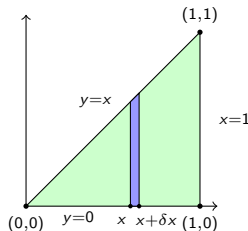
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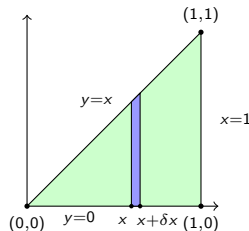
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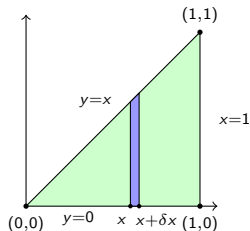
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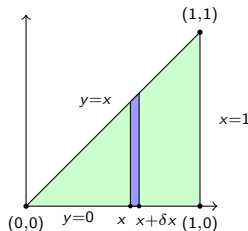
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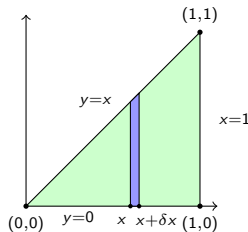
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$$\int_{y=0}^x e^{2x-2y} dy = \left[ e^{2x-2y} / (-2) \right]_{y=0}^x = (e^0 - e^{2x}) / (-2)$$

$$= \frac{1}{2}(e^{2x} - 1).$$

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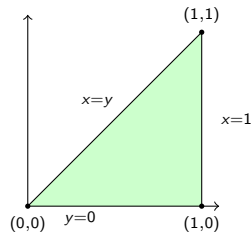
$$\begin{aligned} \iint_D e^{2x-2y} dA &= \int_{x=0}^1 \frac{1}{2}(e^{2x} - 1) dx = \left[ \frac{1}{2} \left( \frac{1}{2} e^{2x} - x \right) \right]_{x=0}^1 = \frac{1}{2} \left( \frac{1}{2} e^2 - 1 \right) - \frac{1}{2} \left( \frac{1}{2} - 0 \right) \\ &= (e^2 - 3)/4. \end{aligned}$$





## Triangular example — horizontal strips

$D =$  triangle with vertices  $(0,0)$ ,  $(1,0)$  and  $(1,1)$ .

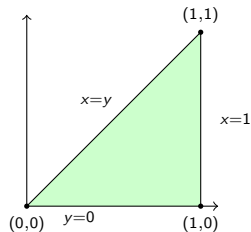




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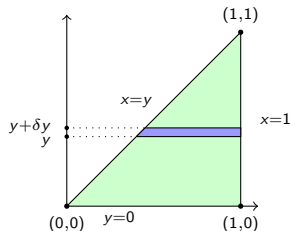


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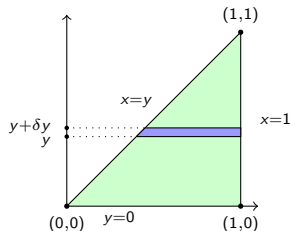


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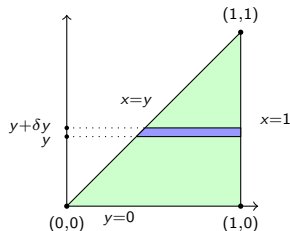
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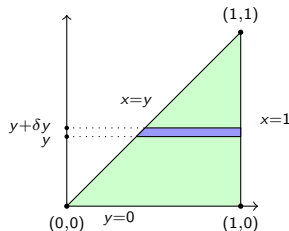
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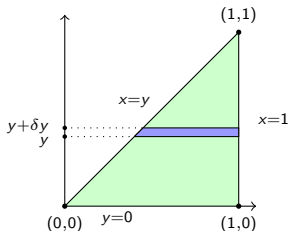
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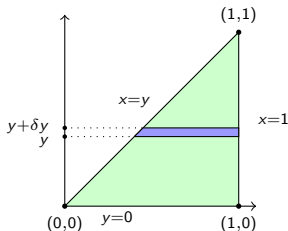
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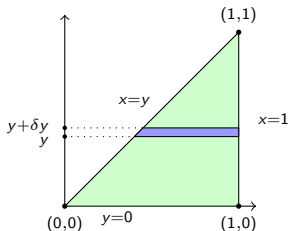
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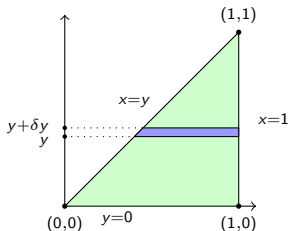
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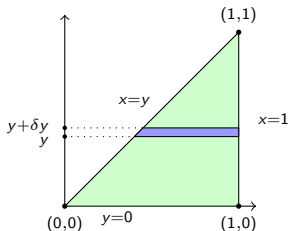
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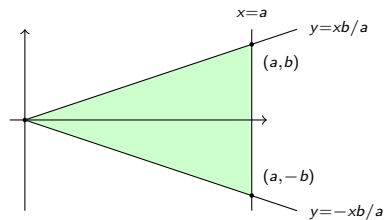
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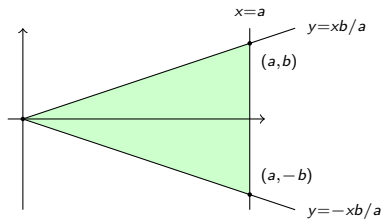
# Moment of inertia





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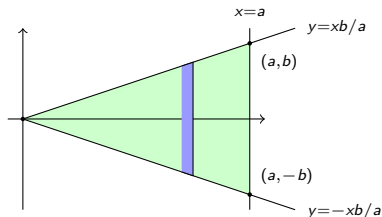




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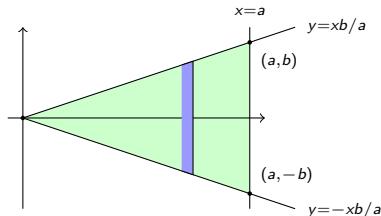


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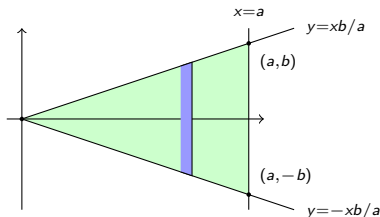
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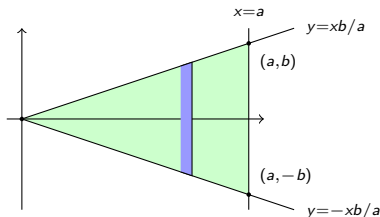
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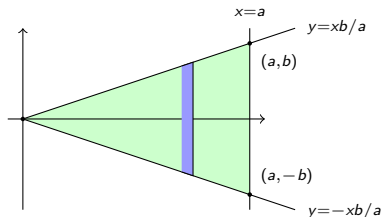


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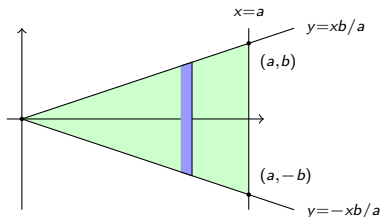


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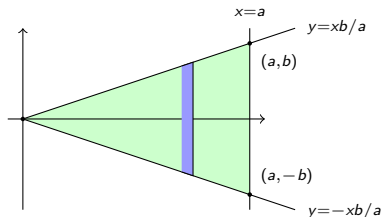


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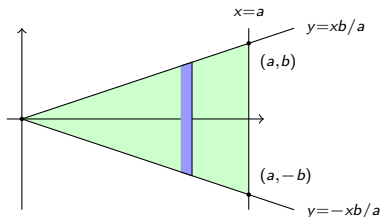


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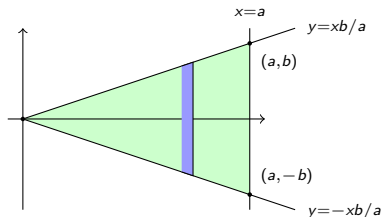


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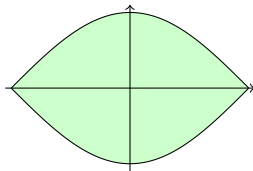
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## Area of a curved region

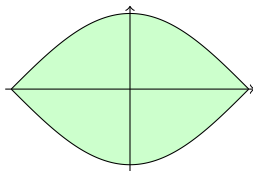
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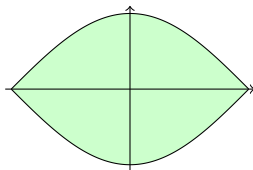


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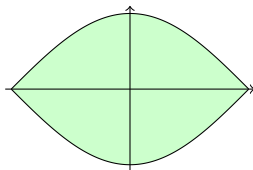
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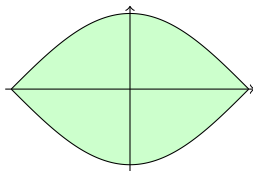
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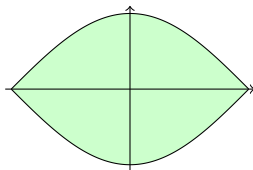
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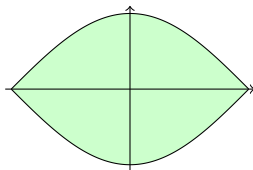
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$$\begin{aligned}\iint_D 1 \, dA &= \int_{x=-\pi/2}^{\pi/2} \int_{y=-\cos(x)}^{\cos(x)} 1 \, dy \, dx = \int_{x=-\pi/2}^{\pi/2} [y]_{-\cos(x)}^{\cos(x)} \, dx \\ &= \int_{x=-\pi/2}^{\pi/2} 2 \cos(x) \, dx = [2 \sin(x)]_{x=-\pi/2}^{\pi/2}\end{aligned}$$



## Area of a curved region

Let  $D$  be the region where  $-\pi/2 \leq x \leq \pi/2$  and  $-\cos(x) \leq y \leq \cos(x)$ .



We will find the area of  $D$ , or in other words the integral  $\iint_D 1 \, dA$ . Using vertical strips we have

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## Reversing the order of integration

Consider  $I = \int_{y=0}^1 \int_{x=y^2}^y x^{-1} y e^x dx dy$ .



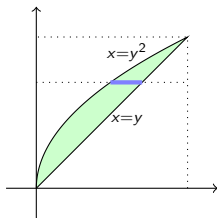
## Reversing the order of integration

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# Reversing the order of integration

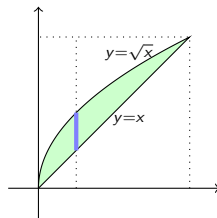
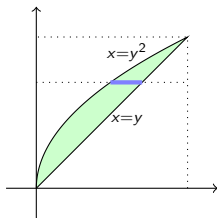
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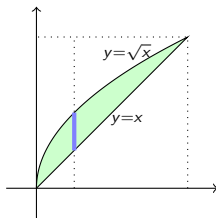
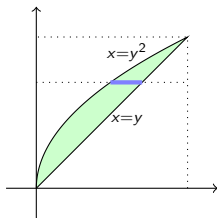


Rewrite in the opposite order:



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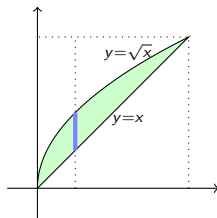
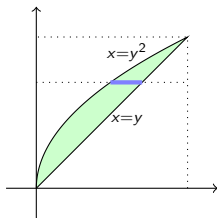
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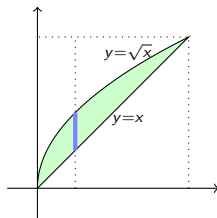
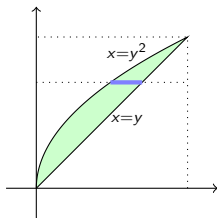
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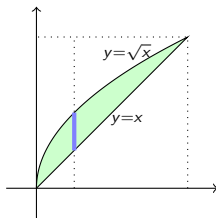
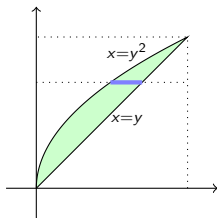
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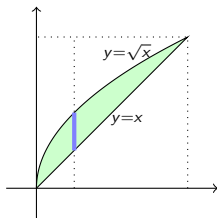
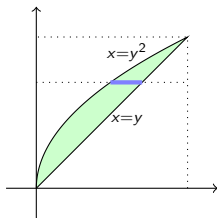
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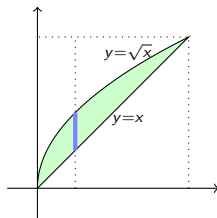
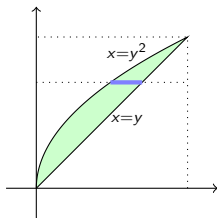
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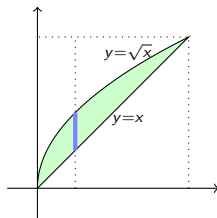
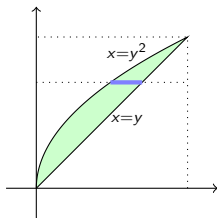
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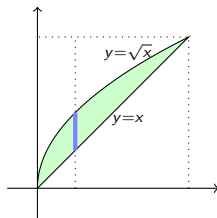
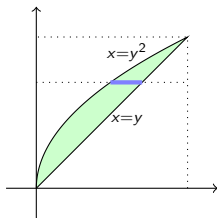
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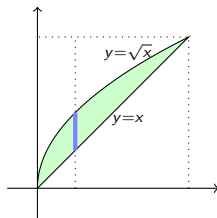
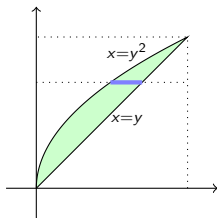
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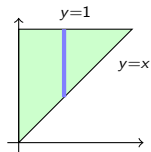
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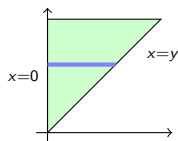
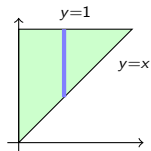
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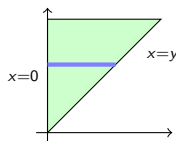
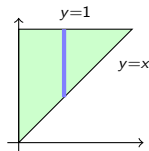


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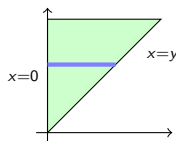
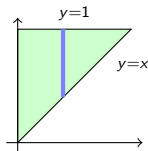
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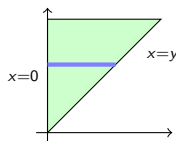
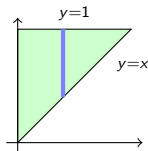
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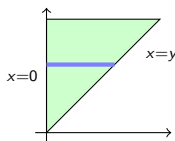
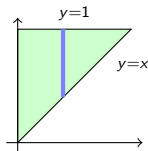
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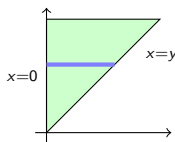
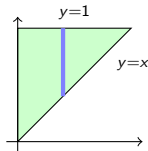
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We now substitute  $u = 1 + y^4$



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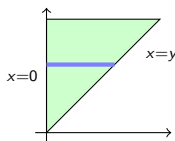
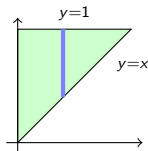
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We now substitute  $u = 1 + y^4$ , so  $du/dy = 4y^3$



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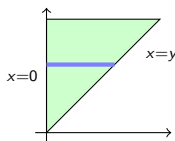
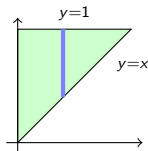
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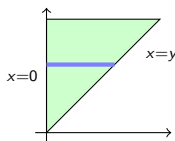
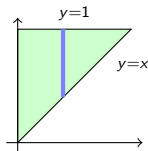
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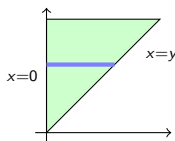
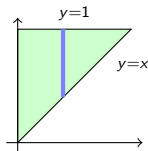
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# Reversing the order of integration

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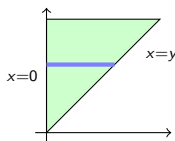
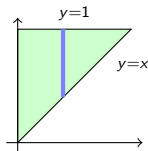
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$$I = \int_{u=1}^2 \frac{du/4}{2u^{1/2}}$$



## Reversing the order of integration

Consider  $I = \int_{x=0}^1 \int_{y=x}^1 \frac{xy}{\sqrt{1+y^4}} dy dx$ .



Rewrite in the opposite order:

$$I = \int_{y=0}^1 \int_{x=0}^y \frac{xy}{\sqrt{1+y^4}} dx dy = \int_{y=0}^1 \left[ \frac{x^2 y}{2\sqrt{1+y^4}} \right]_{x=0}^y dy = \int_{y=0}^1 \frac{y^3}{2\sqrt{1+y^4}} dy.$$

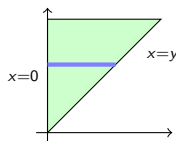
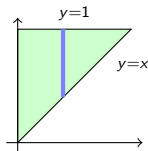
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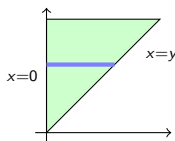
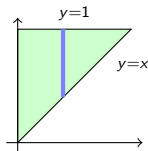
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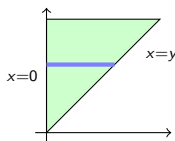
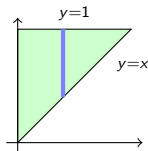
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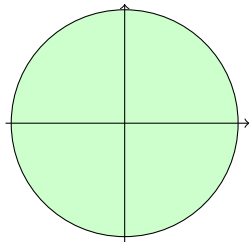
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## Integral over a disk

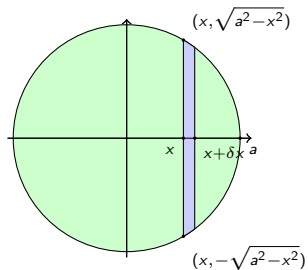
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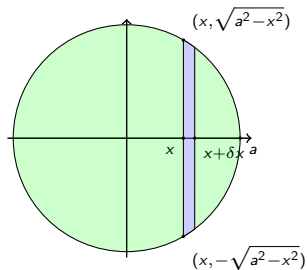


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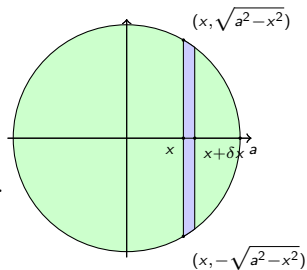


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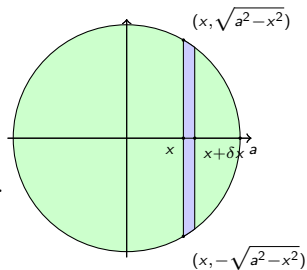


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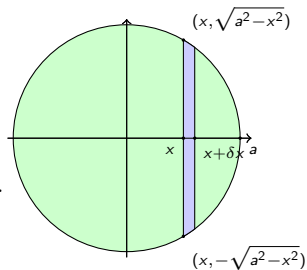
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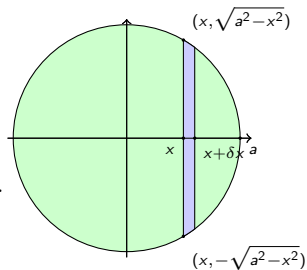
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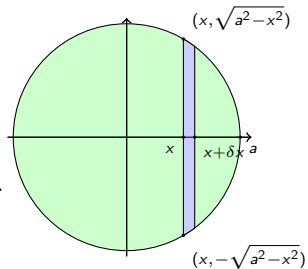


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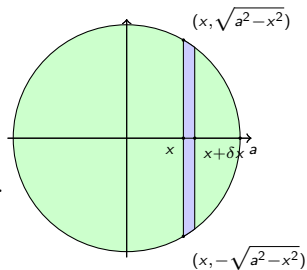


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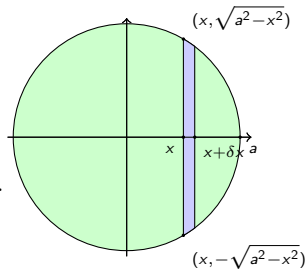


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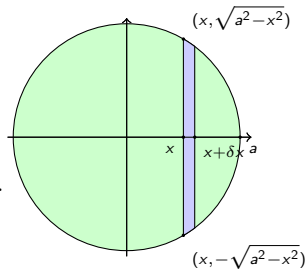


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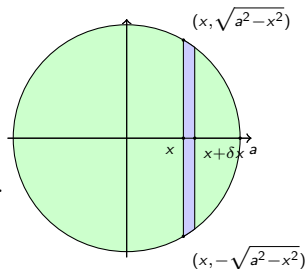


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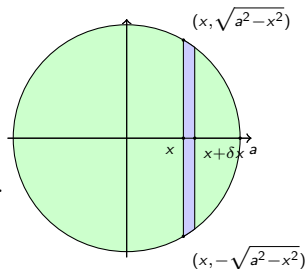


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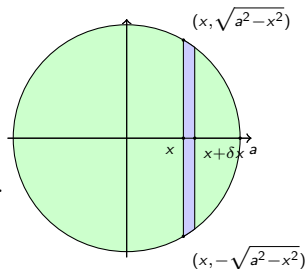


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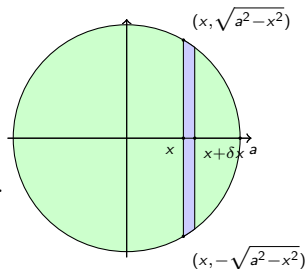


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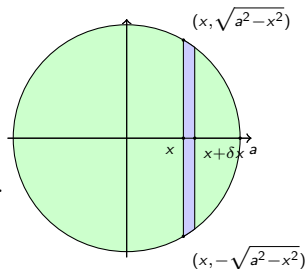


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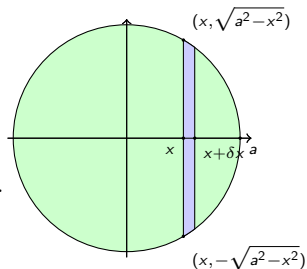


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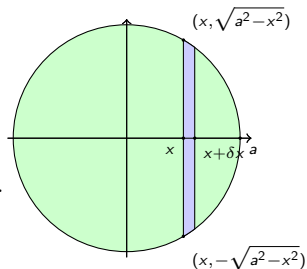


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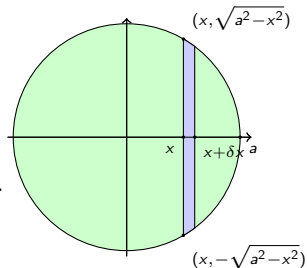


## Integral over a disk

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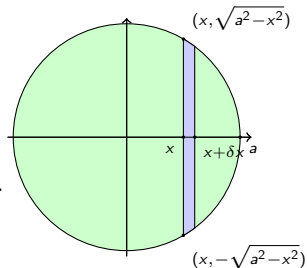


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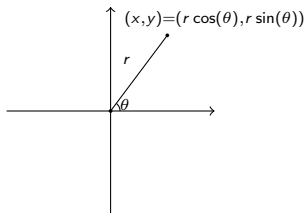
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# Polar coordinates

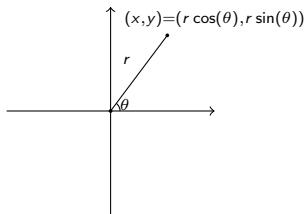
We describe points using the distance  $r$  from the origin and the angle  $\theta$  anticlockwise from the  $x$ -axis.





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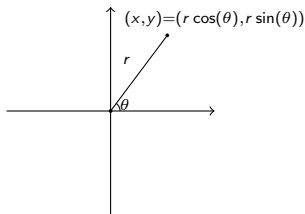
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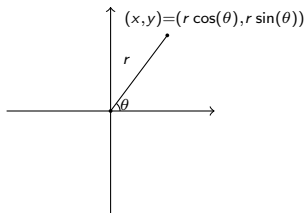
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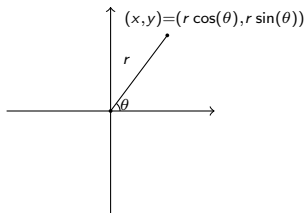
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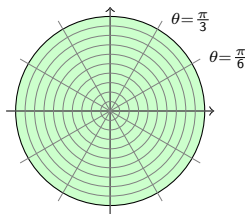
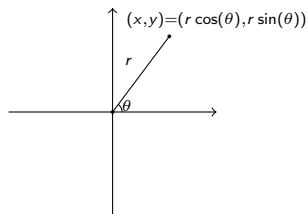
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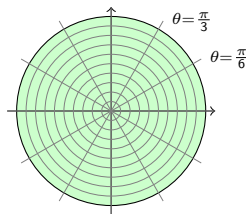
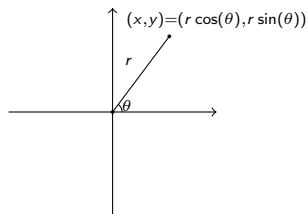
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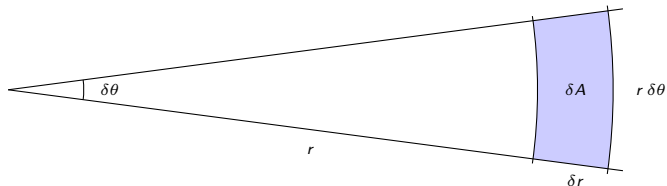
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(Care is needed to choose the right value of  $\arctan(y/x)$ .) In the diagram on the right above, we have divided a disk into small pieces using lines of constant  $\theta$  and circles of constant  $r$ . To use this kind of subdivision for integration, we need to know the area of the small pieces.



# The polar area element

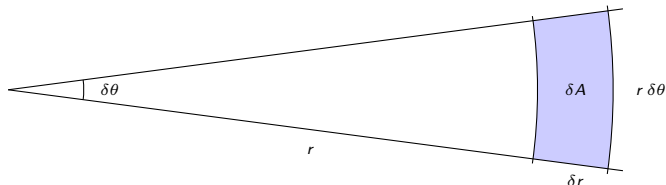
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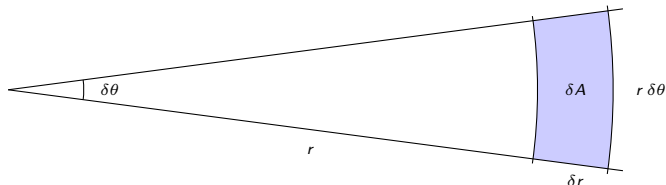


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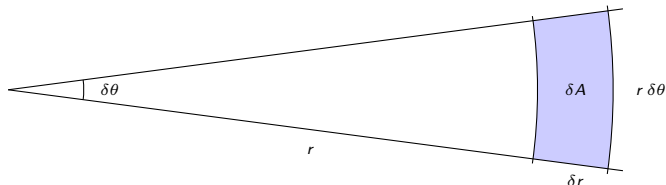


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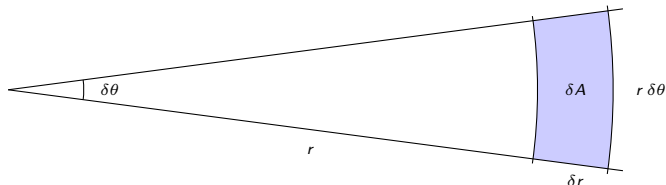


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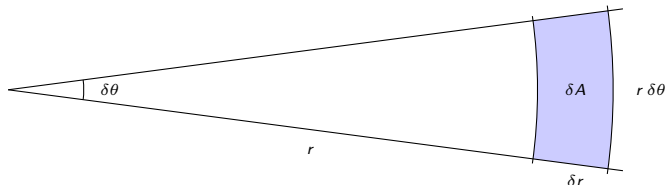


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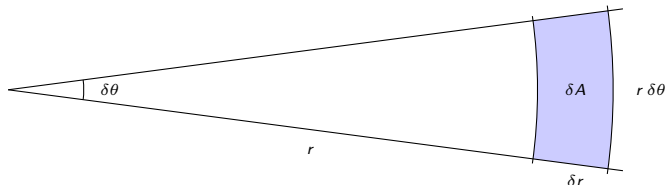


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$$\iint_D f(x, y) dA = \int_{\theta=\dots}^{\dots} \int_{r=\dots}^{\dots} f(r \cos(\theta), r \sin(\theta)) r dr d\theta,$$

where the limits need to be filled in in accordance with the geometry of the region.



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Consider again  $\iint_D x^2 dA$ , where  $D$  is a disk of radius  $a$  around the origin.



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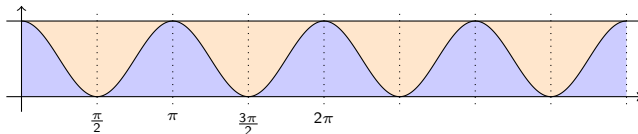
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The following picture shows why  $\int_0^{2\pi} \cos^2(\theta) d\theta = \pi$ :





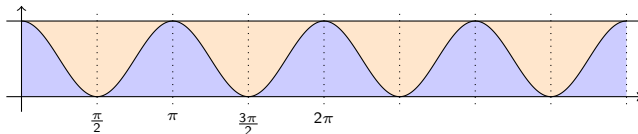
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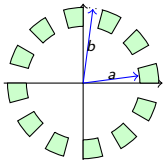


Each region has the same area, namely  $\pi/4$ .



## A slotted rotor

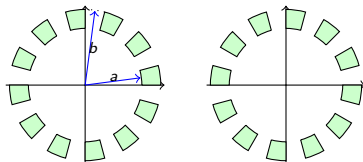
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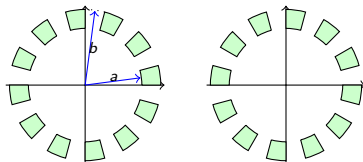


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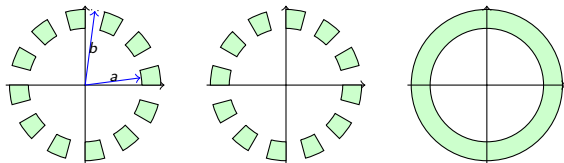


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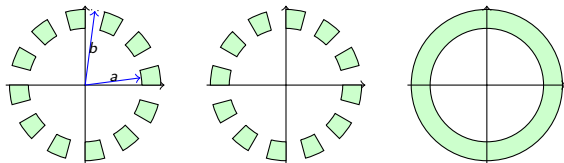


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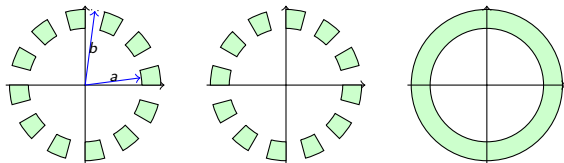


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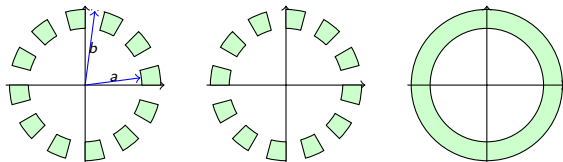


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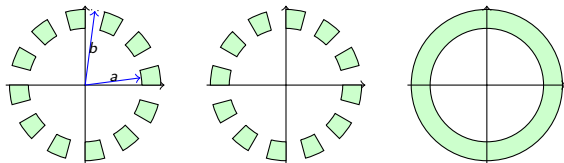
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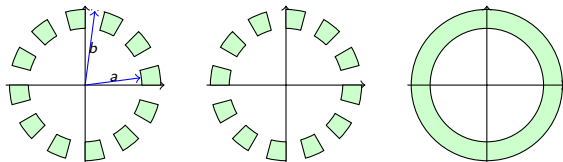
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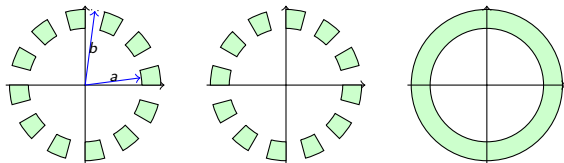
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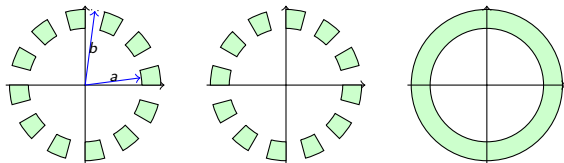
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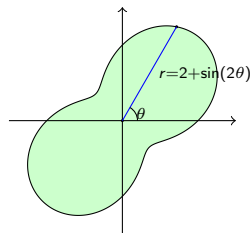
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## Area of a curved region

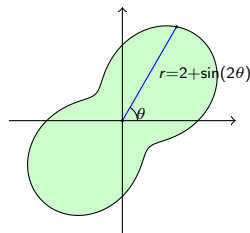
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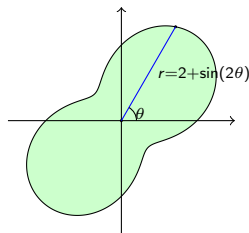
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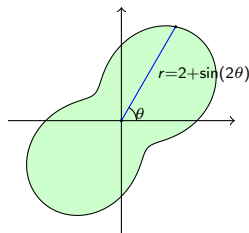
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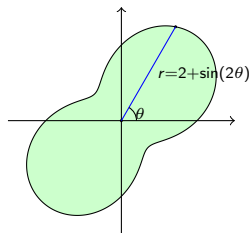




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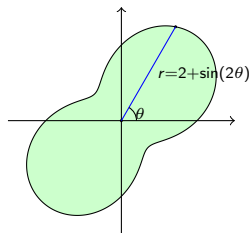




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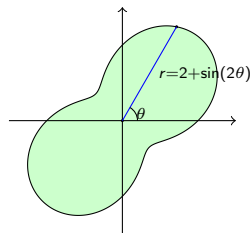
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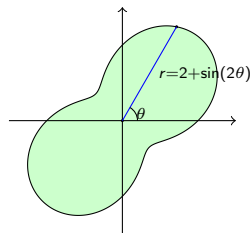


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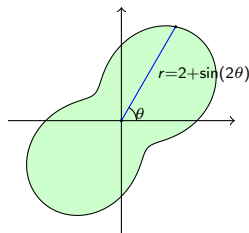


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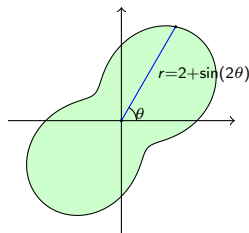


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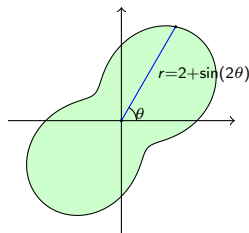
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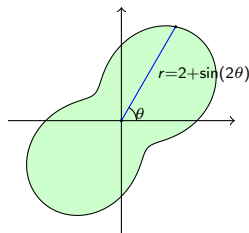
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$$A = \frac{1}{2}(2\pi \cdot (4 + \frac{1}{2})) = 9\pi/2.$$



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$$I^2 = \int_{y=-\infty}^{\infty} \int_{x=-\infty}^{\infty} e^{-x^2-y^2} dx dy = \iint_{\text{whole plane}} e^{-x^2-y^2} dA.$$

We can rewrite this using polar coordinates, noting that  $x^2 + y^2 = r^2$  and  $dA = r dr d\theta$ . We get

$$I^2 = \int_{r=0}^{\infty} \int_{\theta=0}^{2\pi} r e^{-r^2} d\theta dr = 2\pi \int_{r=0}^{\infty} r e^{-r^2} dr.$$

We now substitute  $u = r^2$



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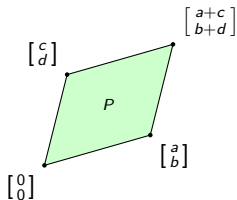
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so  $I = \sqrt{\pi}$  as claimed.



## Area of a parallelogram

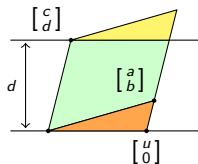
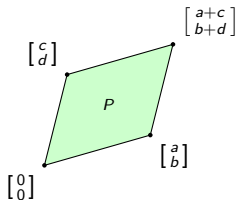
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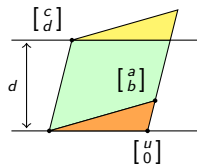
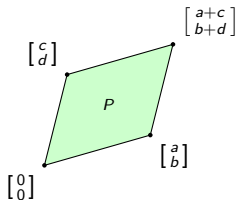


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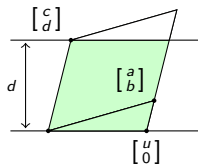
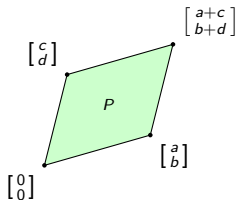


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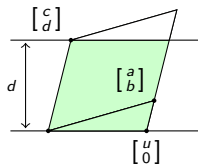
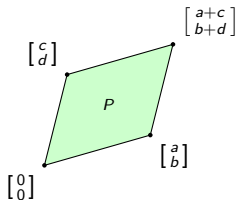


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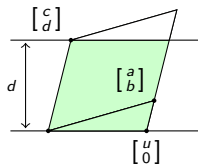
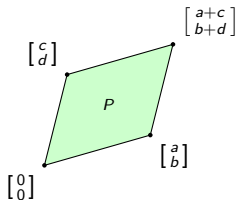


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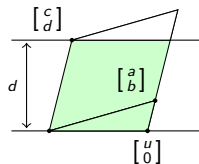
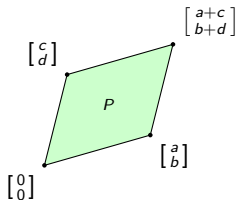


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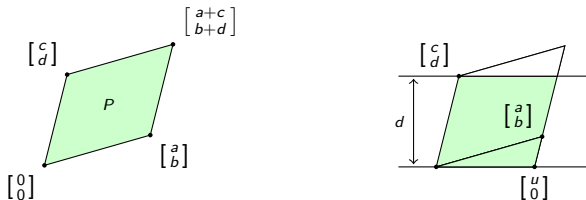


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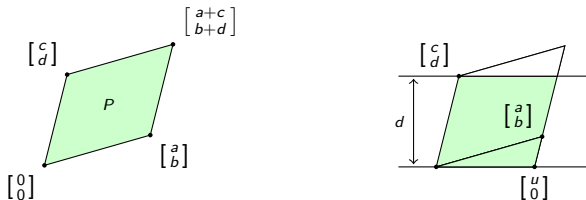


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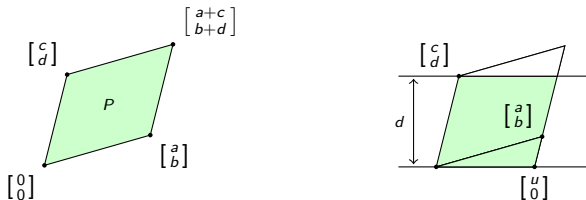


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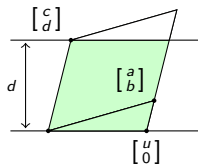
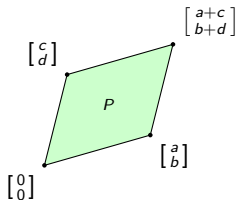


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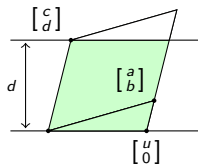
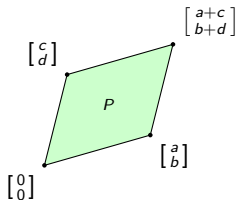


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# Change of variables in a double integral

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$$\delta x \simeq x_u \delta u + x_v \delta v \qquad \delta y \simeq y_u \delta u + y_v \delta v.$$

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Now let the change in  $u$  vary between 0 and  $\delta u$ , and let the change in  $v$  vary between 0 and  $\delta v$ .



# Change of variables in a double integral

Suppose  $x$  and  $y$  can be expressed in terms of some other variables  $u$  and  $v$ .

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Using this:

$$dA = \left| \det \left( \frac{\partial(x, y)}{\partial(u, v)} \right) \right| du dv.$$



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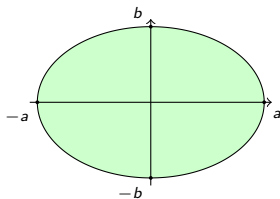
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This is a key ingredient for double integrals by substitution.



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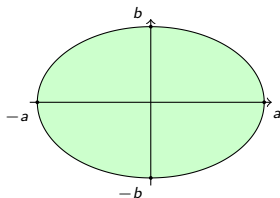


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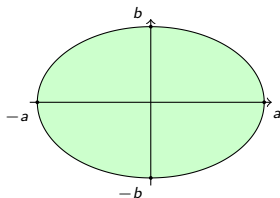


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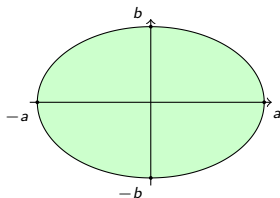


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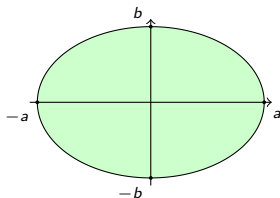
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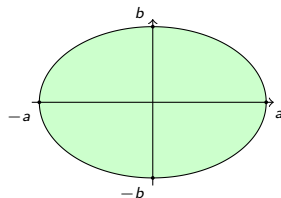


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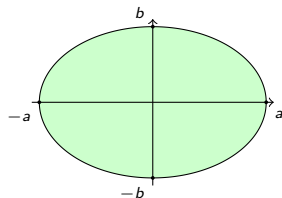


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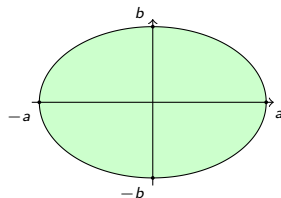


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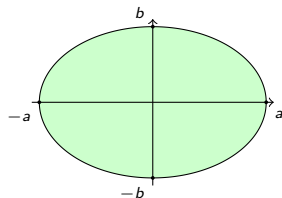


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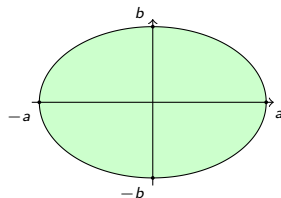


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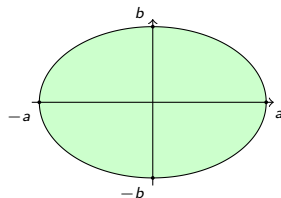


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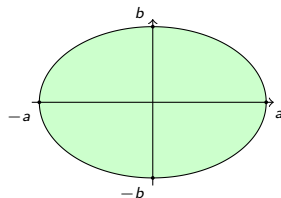


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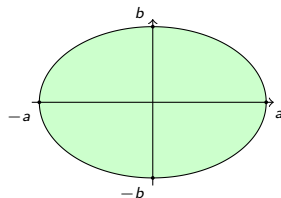


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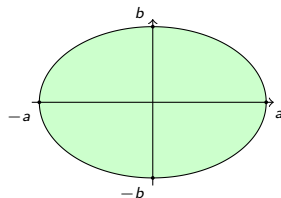


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$$\text{area} = \iint_E 1 \, dA = \int_{\theta=0}^{2\pi} \int_{r=0}^1 abr \, dr \, d\theta = ab \int_{\theta=0}^{2\pi} \left[ \frac{r^2}{2} \right]_{r=0}^1 d\theta = ab \int_{\theta=0}^{2\pi} \frac{1}{2} d\theta$$

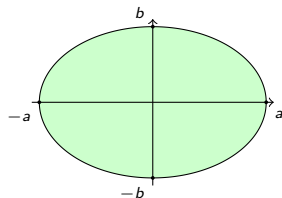


## Area of an ellipse

We will find the area of an ellipse  $E$  with equation  $x^2/a^2 + y^2/b^2 \leq 1$  (for some  $a, b > 0$ ). For this it is best to use a kind of distorted polar coordinates:

$$x = ar \cos(\theta) \qquad y = br \sin(\theta).$$

Then  $x^2/a^2 + y^2/b^2 = r^2 \cos^2(\theta) + r^2 \sin^2(\theta) = r^2$ , so  $x^2/a^2 + y^2/b^2 \leq 1$  becomes  $0 \leq r \leq 1$ . Partial derivatives:



$$x_r = a \cos(\theta) \qquad x_\theta = -ar \sin(\theta) \qquad y_r = b \sin(\theta) \qquad y_\theta = br \cos(\theta),$$

$$J = \frac{\partial(x, y)}{\partial(r, \theta)} = \begin{bmatrix} a \cos(\theta) & -ar \sin(\theta) \\ b \sin(\theta) & br \cos(\theta) \end{bmatrix}.$$

This means that the absolute value of the determinant is

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- (d) Centre of mass  $(\bar{x}, \bar{y}, \bar{z})$  of an object:  $\bar{x} = (\iiint_E x dV) / (\iiint_E 1 dV)$  and similarly for  $\bar{y}$  and  $\bar{z}$ .



# Microwave oven

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We can integrate over  $y$  and then over  $x$  in the same way, giving

$$I = \int_{x=0}^a \sin^2(k\pi x) \frac{b}{2} \frac{c}{2} dx = \frac{a}{2} \cdot \frac{b}{2} \cdot \frac{c}{2} = \frac{abc}{8}.$$



## Moment of inertia of a cube

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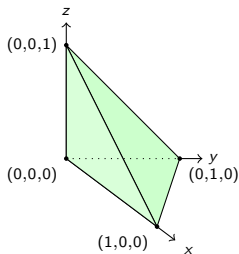
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# Integral over a tetrahedron

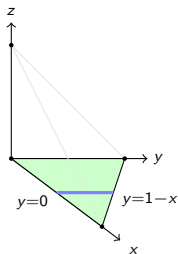
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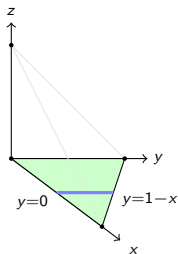


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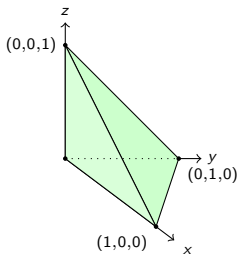


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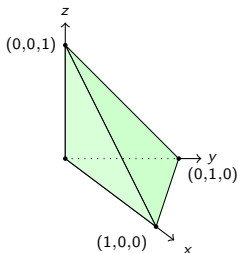


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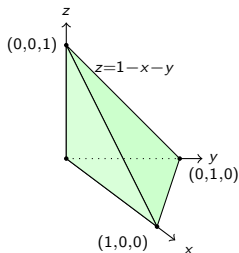


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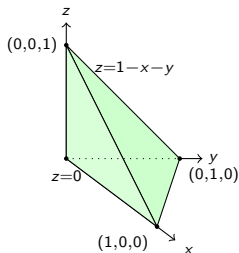


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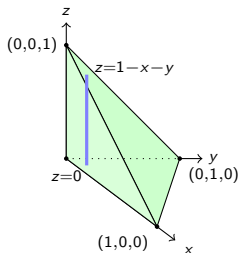


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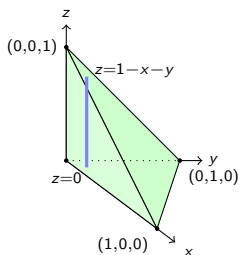


The shadow in the  $(x, y)$ -plane is the triangle with vertices  $(0, 0)$ ,  $(1, 0)$  and  $(0, 1)$ , which means that  $x$  varies from 0 to 1, and  $y$  varies from 0 to  $1 - x$ . Each of the points  $(1, 0, 0)$ ,  $(0, 1, 0)$  and  $(0, 0, 1)$  satisfies  $x + y + z = 1$ , which means that the equation of the top face is  $x + y + z = 1$ , or in other words  $z = 1 - x - y$ . The equation of the bottom face is  $z = 0$ , so overall  $z$  varies from 0 to  $1 - x - y$ .



## Integral over a tetrahedron

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$$\iiint_E f(x, y, z) dV = \int_{x=0}^1 \int_{y=0}^{1-x} \int_{z=0}^{1-x-y} f(x, y, z) dz dy dx.$$



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For a tetrahedron  $E$  with vertices  $(0, 0, 0)$ ,  $(1, 0, 0)$ ,  $(0, 1, 0)$  and  $(0, 0, 1)$ :

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Finally, the outermost integral (with respect to  $x$ ) is

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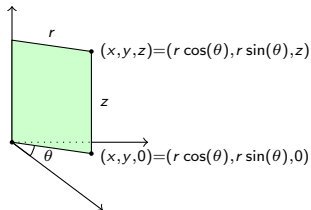
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We conclude that the volume of the tetrahedron is  $1/6$ .



# Cylindrical polar coordinates

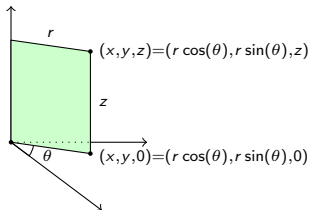
When using cylindrical polar coordinates we describe points in terms of the distance  $r$  from the  $z$ -axis, the angle  $\theta$  anticlockwise from the  $(x, z)$ -plane, and the height  $z$  above the  $(x, y)$ -plane.





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Just as in the two-dimensional case,  $r$  and  $\theta$  are related to  $x$  and  $y$  by the equations

$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$

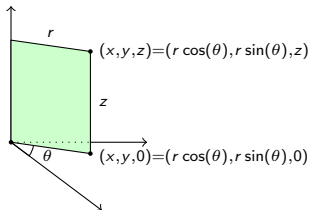
$$r = \sqrt{x^2 + y^2}$$

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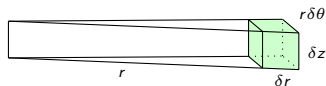
$$\theta = \arctan(y/x).$$

Applications: rotating machines, fibre-optic cables, dish-shaped antennas.



## Cylindrical polar volume element

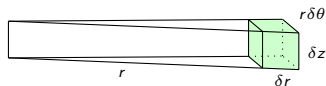
If we allow  $r$ ,  $\theta$  and  $z$  to vary by small amounts  $\delta r$ ,  $\delta\theta$  and  $\delta z$ , then the corresponding region is approximately a right-angled box with sides of length  $\delta r$ ,  $\delta z$  and  $r\delta\theta$ . The volume is thus  $\delta V \simeq r\delta r\delta\theta\delta z$ .





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This means that for a function  $f$  on a 3-dimensional region  $E$ , we have

$$\iiint_E f(x, y, z) dV = \int_{z=\dots}^{\dots} \int_{\theta=\dots}^{\dots} \int_{r=\dots}^{\dots} f(r \cos(\theta), r \sin(\theta), z) r dr d\theta dz,$$

where the limits must be determined using the geometry of the region.



$$\iiint_E f(x, y, z) dV = \int_{z=\dots}^{\dots} \int_{\theta=\dots}^{\dots} \int_{r=\dots}^{\dots} f(r \cos(\theta), r \sin(\theta), z) \color{red}{r} dr d\theta dz,$$

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$$J = \frac{\partial(x, y, z)}{\partial(r, \theta, z)} = \begin{bmatrix} x_r & x_\theta & x_z \\ y_r & y_\theta & y_z \\ z_r & z_\theta & z_z \end{bmatrix}$$



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Now  $|\det(J)| = |r| = r$  as  $r \geq 0$ . We conclude that

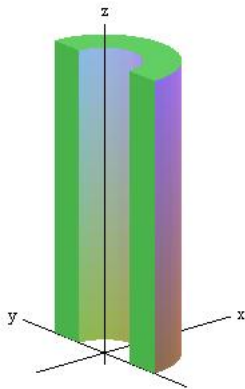
$$dV = dx dy dz = \left| \det \left( \frac{\partial(x, y, z)}{\partial(r, \theta, z)} \right) \right| dr d\theta dz = |\det(J)| dr d\theta dz = r dr d\theta dz,$$

just as we saw before by a more geometric argument.



## Centre of mass of a half-pipe

Consider a region  $E$  as shown on the right.  
(Inner radius 1, outer radius 2, height 8.)



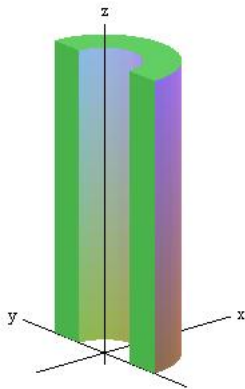


## Centre of mass of a half-pipe

Consider a region  $E$  as shown on the right.

(Inner radius 1, outer radius 2, height 8.)

$$0 \leq z \leq 8; \quad -\pi/2 \leq \theta \leq \pi/2; \quad 1 \leq r \leq 2.$$





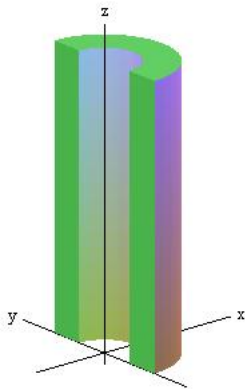
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Centre of mass  $(\bar{x}, 0, 4)$





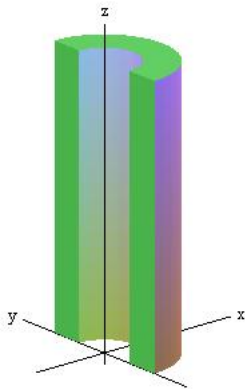
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Centre of mass  $(\bar{x}, 0, 4)$ , where  $\bar{x} = X/V$





## Centre of mass of a half-pipe

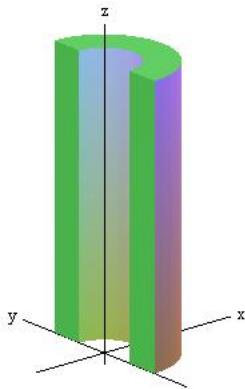
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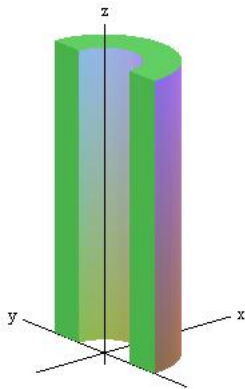
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$$V = \int_{z=0}^8 \int_{\theta=-\frac{\pi}{2}}^{\frac{\pi}{2}} \int_{r=1}^2 r \, dr \, d\theta \, dz$$





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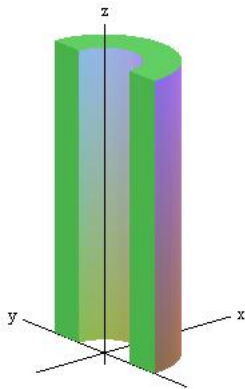
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$X = \iiint_E x \, dV$  and  $V = \iiint_E 1 \, dV$ .

$$\begin{aligned} V &= \int_{z=0}^8 \int_{\theta=-\frac{\pi}{2}}^{\frac{\pi}{2}} \int_{r=1}^2 r \, dr \, d\theta \, dz \\ &= \int_{z=0}^8 \int_{\theta=-\frac{\pi}{2}}^{\frac{\pi}{2}} \frac{3}{2} \, d\theta \, dz \end{aligned}$$





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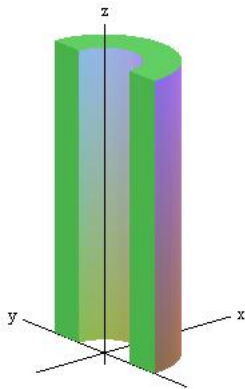
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## Centre of mass of a half-pipe

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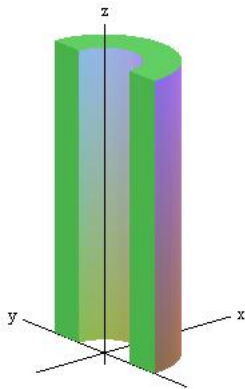
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## Centre of mass of a half-pipe

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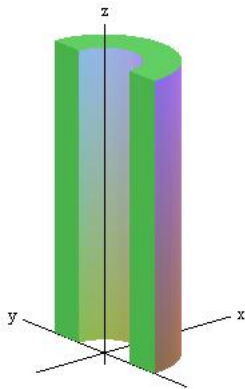
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$$\begin{aligned} V &= \int_{z=0}^8 \int_{\theta=-\frac{\pi}{2}}^{\frac{\pi}{2}} \int_{r=1}^2 r \, dr \, d\theta \, dz \\ &= \int_{z=0}^8 \int_{\theta=-\frac{\pi}{2}}^{\frac{\pi}{2}} \frac{3}{2} \, d\theta \, dz = \int_{z=0}^8 \frac{3\pi}{2} \, dz = 12\pi \\ X &= \int_{z=0}^8 \int_{\theta=-\frac{\pi}{2}}^{\frac{\pi}{2}} \int_{r=1}^2 r \cos(\theta) \cdot r \, dr \, d\theta \, dz \end{aligned}$$





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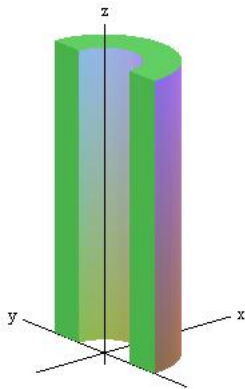
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## Centre of mass of a half-pipe

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$$0 \leq z \leq 8; \quad -\pi/2 \leq \theta \leq \pi/2; \quad 1 \leq r \leq 2.$$

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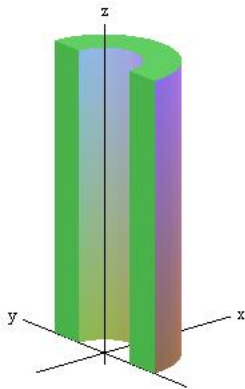
$$V = \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \int_{r=1}^2 r \, dr \, d\theta \, dz$$

$$= \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \frac{3}{2} \, d\theta \, dz = \int_{z=0}^8 \frac{3\pi}{2} \, dz = 12\pi$$

$$X = \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \int_{r=1}^2 r \cos(\theta) \cdot r \, dr \, d\theta \, dz$$

$$= \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \left[ \frac{1}{3} r^3 \cos(\theta) \right]_{r=1}^2 \, d\theta \, dz$$

$$= \frac{7}{3} \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \cos(\theta) \, d\theta \, dz$$





## Centre of mass of a half-pipe

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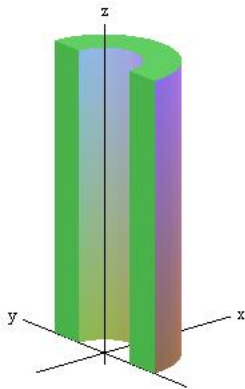
$$V = \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \int_{r=1}^2 r \, dr \, d\theta \, dz$$

$$= \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \frac{3}{2} \, d\theta \, dz = \int_{z=0}^8 \frac{3\pi}{2} \, dz = 12\pi$$

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$$= \frac{7}{3} \int_{z=0}^8 \int_{\theta=-\pi/2}^{\pi/2} \cos(\theta) \, d\theta \, dz = \frac{7}{3} \int_{z=0}^8 \left[ \sin(\theta) \right]_{-\pi/2}^{\pi/2} \, dz$$





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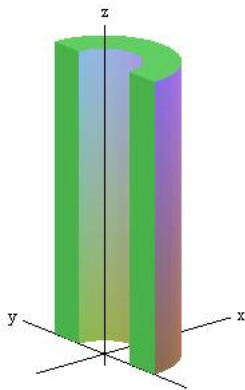
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## Centre of mass of a half-pipe

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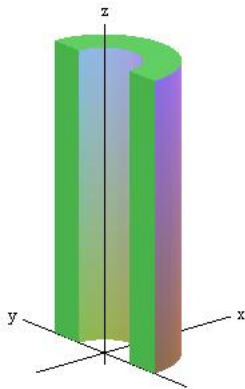
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$$\bar{x} = \frac{112}{3 \times 12\pi}$$





## Centre of mass of a half-pipe

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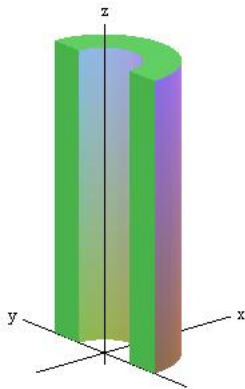
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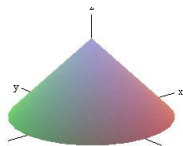
$$\bar{x} = \frac{112}{3 \times 12\pi} = \frac{28}{9\pi} \simeq 0.99.$$





## Centre of mass of a cone

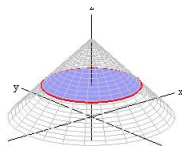
Consider a cone  $E$  as on the right (base radius=height=1).





## Centre of mass of a cone

Consider a cone  $E$  as on the right (base radius=height=1).  
Radius at height  $z$  is  $1 - z$ .



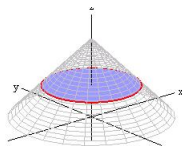


## Centre of mass of a cone

Consider a cone  $E$  as on the right (base radius=height=1).

Radius at height  $z$  is  $1 - z$ .

$$0 \leq z \leq 1; \quad 0 \leq \theta \leq 2\pi; \quad 0 \leq r \leq 1 - z.$$





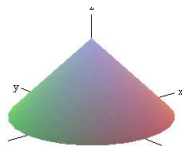
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Centre of mass  $(0, 0, \bar{z})$





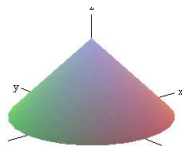
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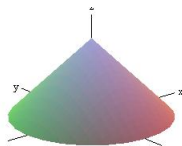
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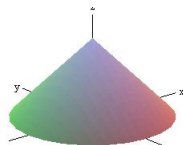
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$$V = \int_{z=0}^1 \int_{\theta=0}^{2\pi} \int_{r=0}^{1-z} r \, dr \, d\theta \, dz$$



## Centre of mass of a cone

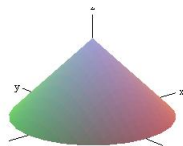
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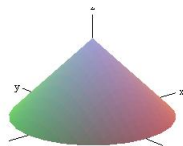
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## Centre of mass of a cone

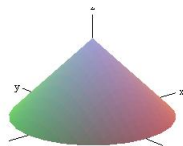
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## Centre of mass of a cone

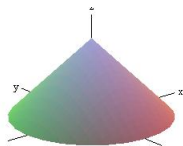
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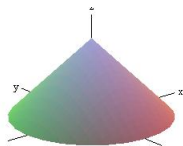
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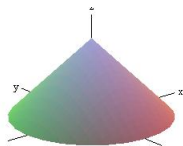
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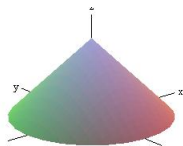
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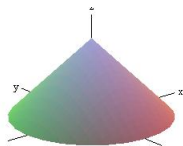
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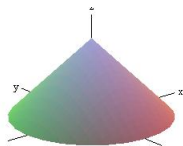
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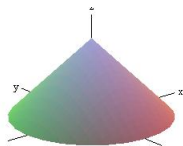
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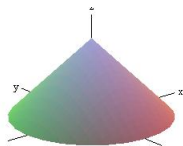
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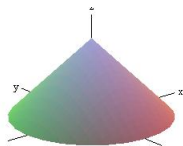
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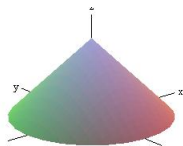
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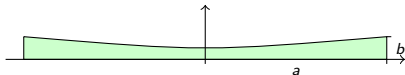
# Mass of a parabolic mirror

Telescope mirrors always have a parabolic cross-section.



## Mass of a parabolic mirror

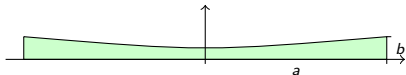
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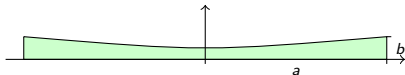


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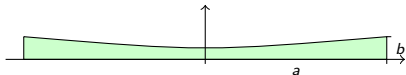


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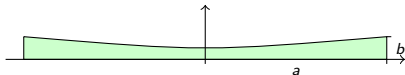


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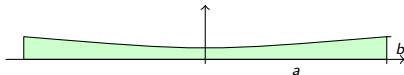
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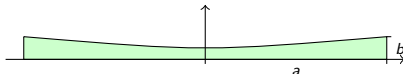
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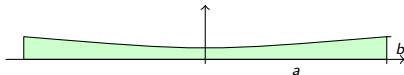
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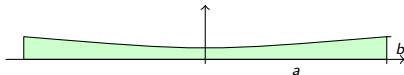
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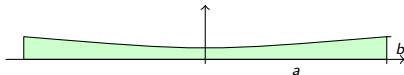
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$$\begin{aligned} M &= \iiint_E \rho \, dV = \int_{r=0}^a \int_{\theta=0}^{2\pi} \int_{z=0}^{\frac{b(r^2+a^2)}{2a^2}} \rho r \, dz \, d\theta \, dr \\ &= \int_{r=0}^a \int_{\theta=0}^{2\pi} \frac{\rho r b (r^2 + a^2)}{2a^2} d\theta \, dr = \frac{b\rho}{2a^2} \int_{r=0}^a \int_{\theta=0}^{2\pi} r^3 + a^2 r d\theta \, dr \\ &= \frac{b\rho\pi}{a^2} \int_{r=0}^a r^3 + a^2 r \, dr \end{aligned}$$



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Telescope mirrors always have a parabolic cross-section. We could make such a mirror by starting with a large flat cylinder of radius  $a$  and thickness  $b$ , and grinding the top until it fits the surface  $z = b(r^2 + a^2)/(2a^2)$ .



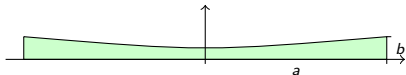
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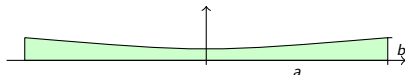
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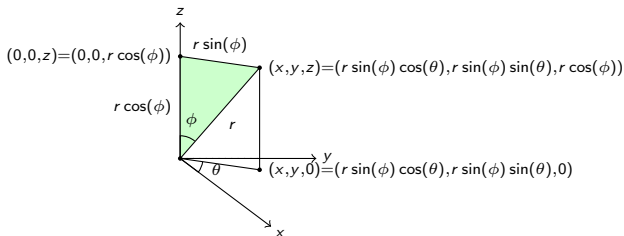
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# Spherical polar coordinates

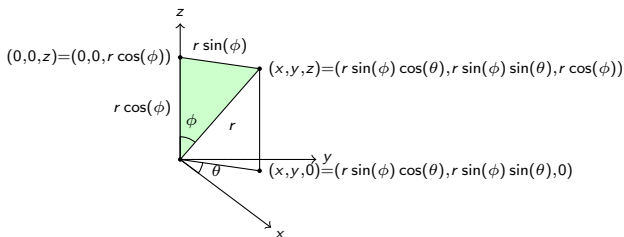
In spherical polar coordinates we describe a point  $(x, y, z)$  by giving the distance  $r$  from the origin, the angle  $\theta$  anticlockwise from the  $xz$  plane, and the angle  $\phi$  from the  $z$ -axis.





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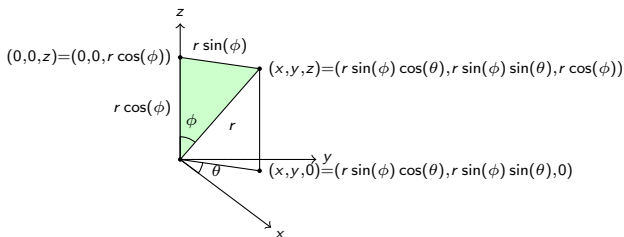
The variables  $r$ ,  $\theta$  and  $\phi$  are related to  $x$  and  $y$  by the equations

$$\begin{aligned} x &= r \sin(\phi) \cos(\theta) & y &= r \sin(\phi) \sin(\theta) & z &= r \cos(\phi) \\ r &= \sqrt{x^2 + y^2 + z^2} & \theta &= \arctan(y/x) & \phi &= \arctan(\sqrt{x^2 + y^2}/z). \end{aligned}$$



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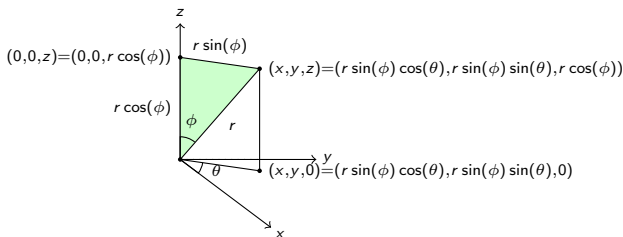
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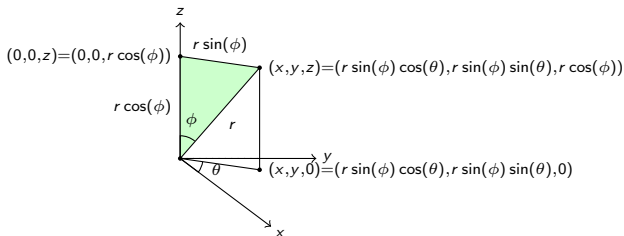
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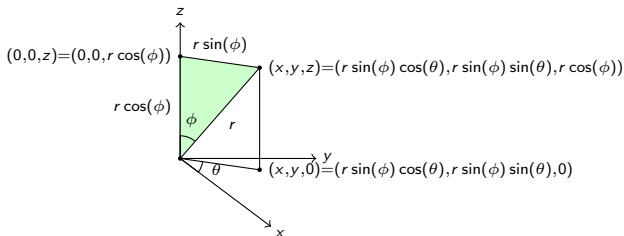
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# Spherical polar volume element

For these coordinates it is easiest to find the area element using the Jacobian.

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As  $0 \leq \phi \leq \pi$  we have  $\sin(\phi) \geq 0$  so  $|-r^2 \sin(\phi)| = r^2 \sin(\phi)$ .



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As  $0 \leq \phi \leq \pi$  we have  $\sin(\phi) \geq 0$  so  $|-r^2 \sin(\phi)| = r^2 \sin(\phi)$ . We conclude that

$$dV = |\det(J)| dr d\theta d\phi = r^2 \sin(\phi) dr d\theta d\phi.$$



## Spherical polar volume element

$$x = r \sin(\phi) \cos(\theta)$$

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$$dV = |\det(J)| dr d\theta d\phi = r^2 \sin(\phi) dr d\theta d\phi.$$

---

This means that for a function  $f$  on a 3-dimensional region  $E$ , we have

$$\begin{aligned} \iiint_E f(x, y, z) dV = \\ \int_{\phi=\dots}^{\dots} \int_{\theta=\dots}^{\dots} \int_{r=\dots}^{\dots} f(r \cos(\theta) \sin(\phi), r \sin(\theta) \sin(\phi), r \cos(\phi)) r^2 \sin(\phi) dr d\theta d\phi, \end{aligned}$$

where the limits must be determined using the geometry of the region.



## Volume and moment of a sphere

The volume of a sphere  $E$  of radius  $a$  is

$$V = \iiint_E 1 \, dV$$



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Here the three different variables do not interact in any interesting way so we can rewrite the integral as

$$I = \left( \int_{\phi=0}^{\pi} \sin(\phi)^3 \, d\phi \right) \left( \int_{\theta=0}^{2\pi} 1 \, d\theta \right) \left( \int_{r=0}^a r^4 \, dr \right) \rho.$$



## Volume and moment of a sphere

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Two of these integrals are easy: we have  $\int_{\theta=0}^{2\pi} 1 d\theta = 2\pi$



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We can cube this to get

$$\sin^3(\phi) = \frac{1}{8j^3} (e^{3j\phi} - 3e^{2j\phi}e^{-j\phi} + 3e^{j\phi}e^{-2j\phi} - e^{-3j\phi})$$



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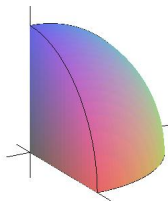
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## Mass centre of an octant

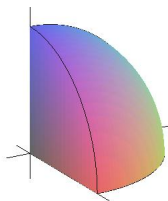
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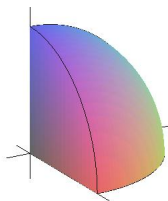


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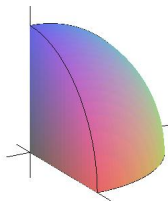


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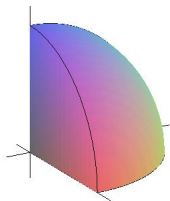


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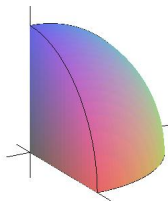


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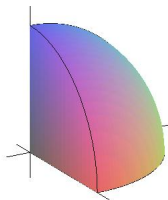


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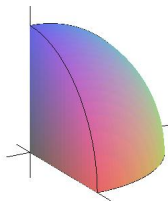


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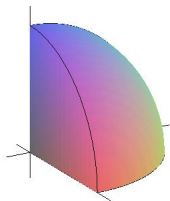


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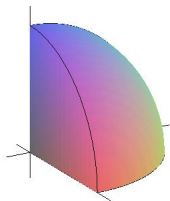


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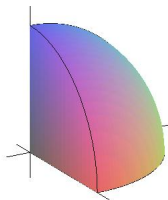
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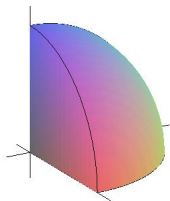
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We conclude that the centre of mass is  $(\frac{3}{8}, \frac{3}{8}, \frac{3}{8})$ .



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Recall that a *vector* is a quantity with both magnitude and direction. Examples include:

- (a) The velocity and acceleration of a particle are vectors.
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When answering questions in vector algebra or vector calculus, you should always ask yourself whether your answer should be a scalar or a vector, and make sure that what you have written has the right type. This simple check will detect a substantial fraction of incorrect answers.



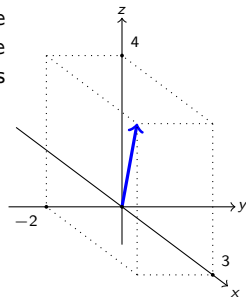
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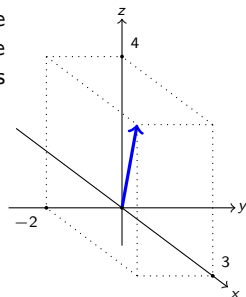
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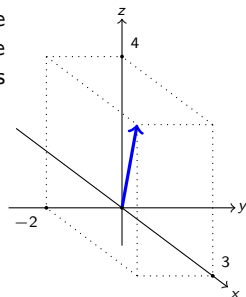


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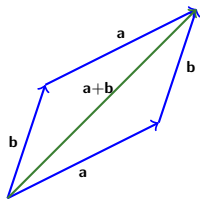


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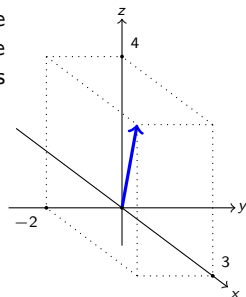
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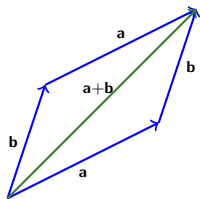
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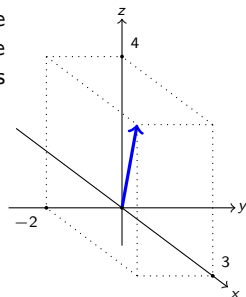
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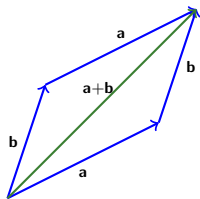
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Similarly, we can multiply a vector by a scalar to get a new vector, for example  $3(3, -2, 4) = (9, -6, 12)$ . The new vector has the same direction as the old one (if the scalar is positive) or the opposite direction (if the scalar is negative).





## Length of vectors

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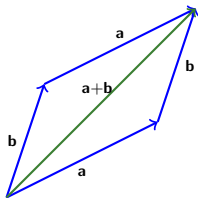


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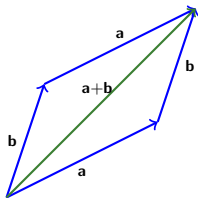


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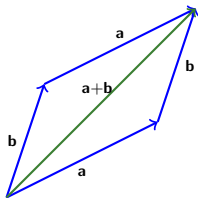


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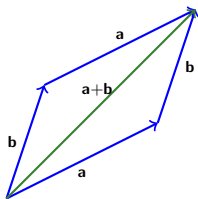


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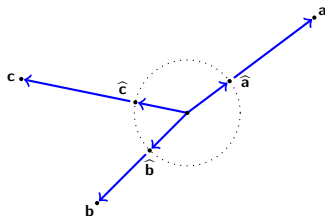
# Unit vectors

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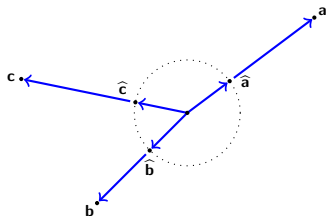
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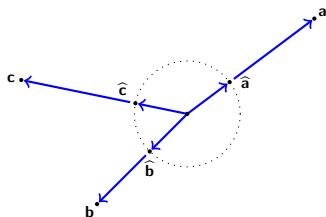
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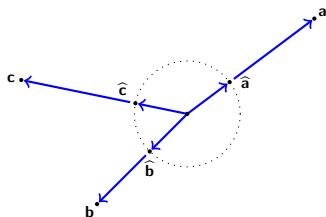
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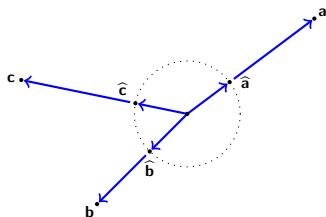
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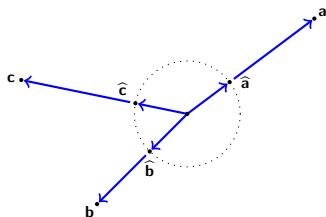
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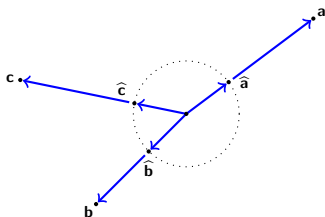
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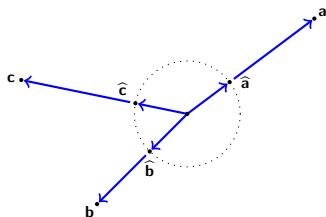
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For example, the vector  $(10, 0, -20)$  can also be expressed as  $10\mathbf{i} - 20\mathbf{k}$ .



## Dot products

The dot product of vectors  $\mathbf{a} = (x, y, z)$  and  $\mathbf{b} = (u, v, w)$  is given by

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The dot product of vectors  $\mathbf{a} = (x, y, z)$  and  $\mathbf{b} = (u, v, w)$  is given by

$$\mathbf{a} \cdot \mathbf{b} = (x, y, z) \cdot (u, v, w) = xu + yv + zw.$$

Note that this is a scalar, and that  $\mathbf{a} \cdot \mathbf{b}$  is the same as  $\mathbf{b} \cdot \mathbf{a}$ . For example, we have

$$(1, 2, 3) \cdot (10, 100, 1000) = 10 + 200 + 3000 = 3210.$$

Note also that  $\mathbf{a} \cdot \mathbf{a} = x^2 + y^2 + z^2 = |\mathbf{a}|^2$ .

For the unit vectors  $\mathbf{i}$ ,  $\mathbf{j}$  and  $\mathbf{k}$  we have

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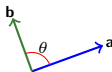
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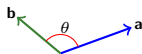
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$$\theta < \frac{\pi}{2}; \quad \mathbf{a} \cdot \mathbf{b} > 0$$



$$\theta = \frac{\pi}{2}; \quad \mathbf{a} \cdot \mathbf{b} = 0$$



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## Angle example

Consider the vectors  $\mathbf{a} = (3, 0, 4)$  and  $\mathbf{b} = (2, -1, 2)$ . We will find the angle  $\theta$  between  $\mathbf{a}$  and  $\mathbf{b}$ .



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# Methane

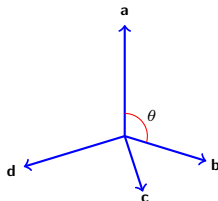
The hydrogen atoms in a molecule of methane lie at the following positions:

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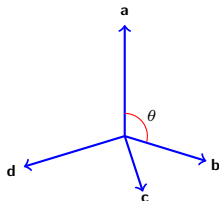




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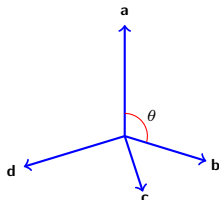
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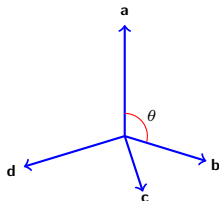
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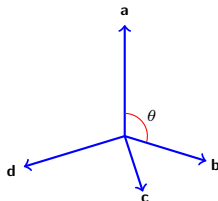
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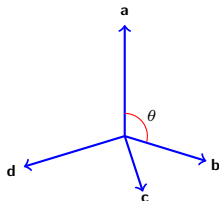
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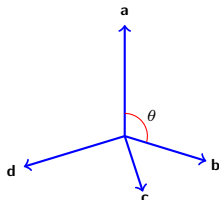
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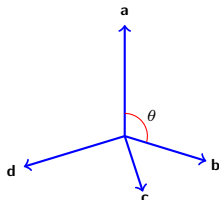
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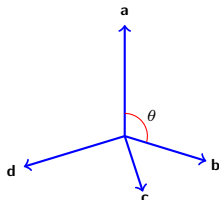
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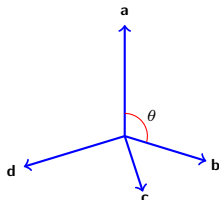
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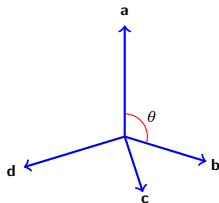
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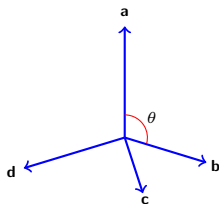


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$$\mathbf{b} \cdot \mathbf{c} = \frac{2\sqrt{2}}{3} \cdot \left( -\frac{\sqrt{2}}{3} \right) + 0 \cdot \frac{\sqrt{6}}{3} + \left( -\frac{1}{3} \right) \left( -\frac{1}{3} \right)$$

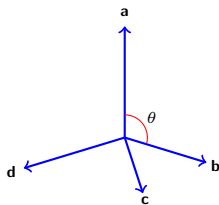


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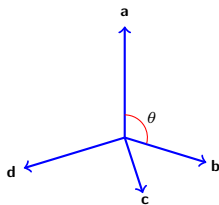


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$$\mathbf{b} \cdot \mathbf{c} = \frac{2\sqrt{2}}{3} \cdot \left( -\frac{\sqrt{2}}{3} \right) + 0 \cdot \frac{\sqrt{6}}{3} + \left( -\frac{1}{3} \right) \left( -\frac{1}{3} \right) = \frac{-4}{9} + \frac{1}{9} = -\frac{1}{3}$$



$$\begin{aligned}\mathbf{a} &= (0, 0, 1) & \mathbf{b} &= \left(\frac{2\sqrt{2}}{3}, 0, -\frac{1}{3}\right) \\ \mathbf{c} &= \left(-\frac{\sqrt{2}}{3}, \frac{\sqrt{6}}{3}, -\frac{1}{3}\right) & \mathbf{d} &= \left(-\frac{\sqrt{2}}{3}, -\frac{\sqrt{6}}{3}, -\frac{1}{3}\right).\end{aligned}$$

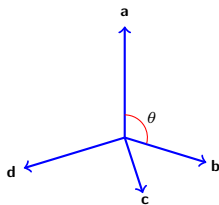


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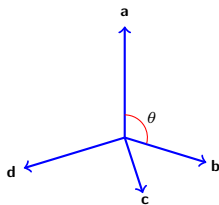


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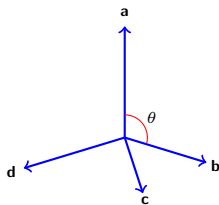


$$\mathbf{a} = (0, 0, 1)$$

$$\mathbf{b} = \left( \frac{2\sqrt{2}}{3}, 0, -\frac{1}{3} \right)$$

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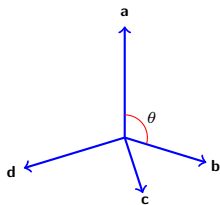
$$\mathbf{b} \cdot \mathbf{c} = \frac{2\sqrt{2}}{3} \cdot \left( -\frac{\sqrt{2}}{3} \right) + 0 \cdot \frac{\sqrt{6}}{3} + \left( -\frac{1}{3} \right) \left( -\frac{1}{3} \right) = \frac{-4}{9} + \frac{1}{9} = -\frac{1}{3}$$

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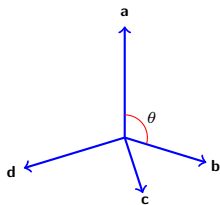
If  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$ , then we have

$$\cos(\theta) = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{-1/3}{1 \times 1} = -\frac{1}{3}$$



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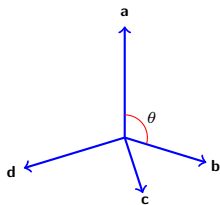
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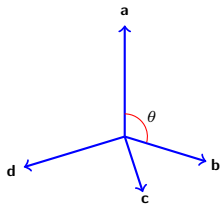
If  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$ , then we have

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so  $\theta$  is  $\arccos(-1/3)$ , which is 1.911 radians or 109.5 degrees.



$$\begin{aligned}\mathbf{a} &= (0, 0, 1) & \mathbf{b} &= \left(\frac{2\sqrt{2}}{3}, 0, -\frac{1}{3}\right) \\ \mathbf{c} &= \left(-\frac{\sqrt{2}}{3}, \frac{\sqrt{6}}{3}, -\frac{1}{3}\right) & \mathbf{d} &= \left(-\frac{\sqrt{2}}{3}, -\frac{\sqrt{6}}{3}, -\frac{1}{3}\right).\end{aligned}$$



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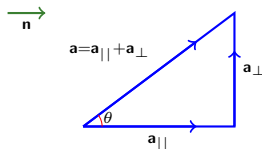
## Parallel and perpendicular components

Now suppose we have a vector  $\mathbf{a}$  and a unit vector  $\mathbf{n}$ .



## Parallel and perpendicular components

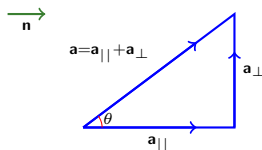
Now suppose we have a vector  $\mathbf{a}$  and a unit vector  $\mathbf{n}$ . We can write  $\mathbf{a}$  as  $\mathbf{a}_{||} + \mathbf{a}_{\perp}$ , where  $\mathbf{a}_{||}$  is the part parallel to  $\mathbf{n}$ , and  $\mathbf{a}_{\perp}$  is the part perpendicular to  $\mathbf{n}$ .





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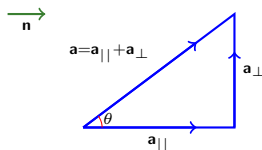


In the picture,  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{a}_{||}$ , which is the same as the angle between  $\mathbf{a}$  and  $\mathbf{n}$ .



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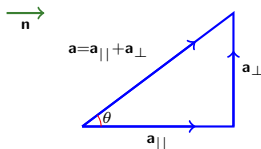
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$$\mathbf{a} \cdot \mathbf{n} = |\mathbf{a}| |\mathbf{n}| \cos(\theta) = |\mathbf{a}| \cos(\theta) = |\mathbf{a}_{||}|.$$



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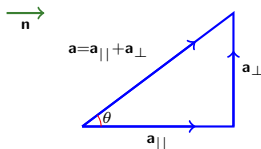
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(Equation of scalars, valid for  $\theta \leq \frac{\pi}{2}$ ; for all  $\theta$  we have  $|\mathbf{a} \cdot \mathbf{n}| = |\mathbf{a}_{||}|$ .)



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$$\mathbf{a}_{||} = (\mathbf{a} \cdot \mathbf{n}) \mathbf{n}$$

$$\mathbf{a}_{\perp} = \mathbf{a} - (\mathbf{a} \cdot \mathbf{n}) \mathbf{n}.$$



## Parallel and perpendicular example

$$\mathbf{a}_{||} = (\mathbf{a} \cdot \mathbf{n})\mathbf{n}$$

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Consider the vector  $\mathbf{a} = (3, 6, 9)$  and the unit vector  $\mathbf{n} = (2/3, 2/3, -1/3)$ .



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## Parallel and perpendicular example

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$$\mathbf{a}_{\perp} = \mathbf{a} - \mathbf{a}_{||} = (3, 6, 9) - (2, 2, -1) = (1, 4, 10).$$



# The cross product

We next recall the cross product operation. For vectors  $\mathbf{a} = (x, y, z)$  and  $\mathbf{b} = (u, v, w)$ , we define

$$\mathbf{a} \times \mathbf{b} = (x, y, z) \times (u, v, w) = (yw - zv, zu - xw, xv - yu).$$



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$$\mathbf{a} \times \mathbf{b} = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ x & y & z \\ u & v & w \end{bmatrix} = \det \begin{bmatrix} y & z \\ v & w \end{bmatrix} \mathbf{i} - \det \begin{bmatrix} x & z \\ u & w \end{bmatrix} \mathbf{j} + \det \begin{bmatrix} x & y \\ u & v \end{bmatrix} \mathbf{k}.$$



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Note that  $\mathbf{a} \times \mathbf{b}$  is a vector, in contrast to  $\mathbf{a} \cdot \mathbf{b}$ , which is a scalar.



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Note that  $\mathbf{a} \times \mathbf{b}$  is a vector, in contrast to  $\mathbf{a} \cdot \mathbf{b}$ , which is a scalar.

**Example:** Consider the vectors  $\mathbf{a} = (1, 2, 3)$  and  $\mathbf{b} = (3, 2, 1)$ .



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**Example:** Consider the vectors  $\mathbf{a} = (1, 2, 3)$  and  $\mathbf{b} = (3, 2, 1)$ . We have

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**Example:** For the standard unit vectors you can check that

$$\mathbf{i} \times \mathbf{i} = 0$$

$$\mathbf{i} \times \mathbf{j} = \mathbf{k}$$

$$\mathbf{i} \times \mathbf{k} = -\mathbf{j}$$

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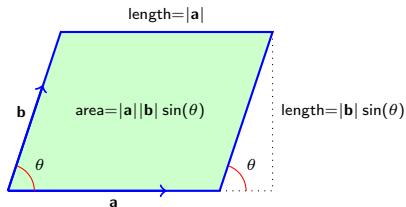


## Cross product geometry

Geometrically, it can be shown that  $\mathbf{a} \times \mathbf{b}$  is perpendicular to both  $\mathbf{a}$  and  $\mathbf{b}$ , and that

$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}| \sin(\theta) = \text{area of the parallelogram spanned by } \mathbf{a} \text{ and } \mathbf{b},$$

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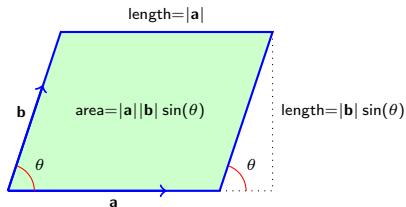


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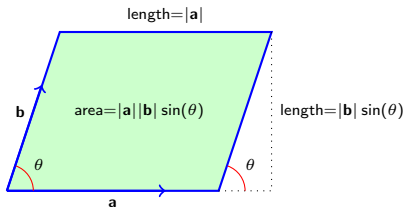


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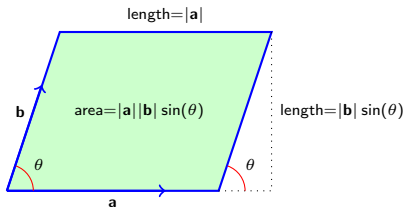


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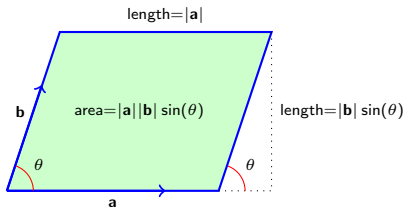


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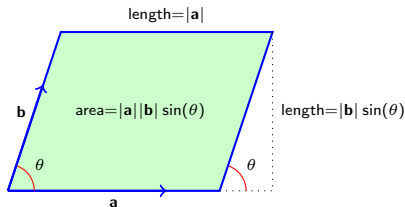


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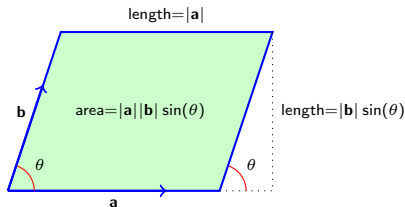


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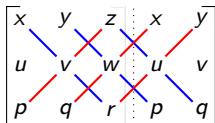
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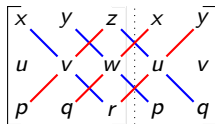
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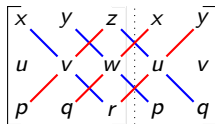
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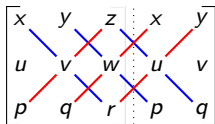
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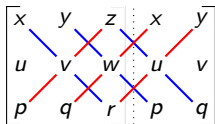
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$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \det \begin{bmatrix} x & y & z \\ u & v & w \\ p & q & r \end{bmatrix} = xvr + ywp + zuq - zvp - xwq - yur.$$



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There are a number of slight variants of the scalar triple product, but they all turn out to be the same, at least up to a plus or minus sign.



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$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \det \begin{bmatrix} x & y & z \\ u & v & w \\ p & q & r \end{bmatrix}.$$

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We also have  $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{b} \times \mathbf{c}) \cdot \mathbf{a}$  and so on, just because  $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$  for any vectors  $\mathbf{u}$  and  $\mathbf{v}$ .



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- (c) The dot product of the first vector with the last vector occurs with a plus sign. The other dot product occurs with a minus sign.



## Vector fields and scalar fields

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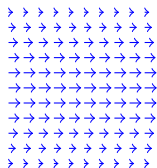
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Although we will mainly be concerned with scalar and vector fields in three-dimensional space, we will sometimes use two-dimensional examples because they are easier to visualise.



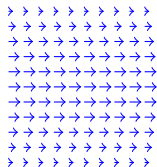
## Example vector fields in two dimensions



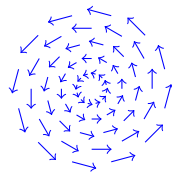
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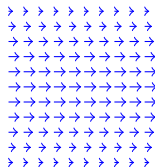
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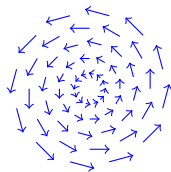
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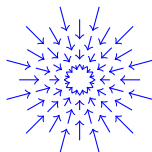
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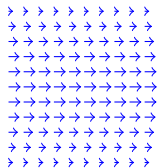
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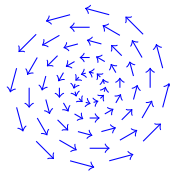
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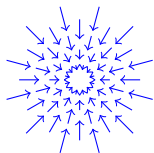
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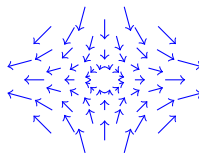
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If  $f$  is a scalar field, then we define  $\nabla(f) = (f_x, f_y, f_z) = \left( \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right)$ .



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The other two derivatives work in the same way, so

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**Fact:** The vector  $\nabla(f)$  points in the direction of maximum increase of  $f$ .



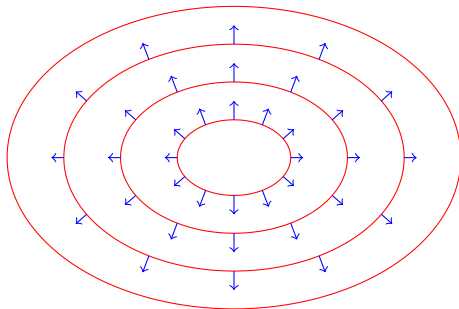
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The picture below illustrates the two-dimensional version of this fact in the case where  $f = \sqrt{x^2/9 + y^2/4}$ .

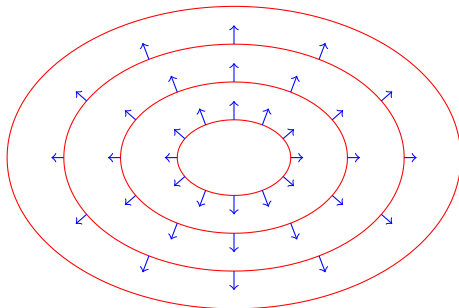




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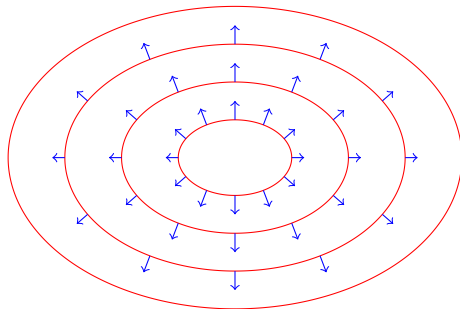
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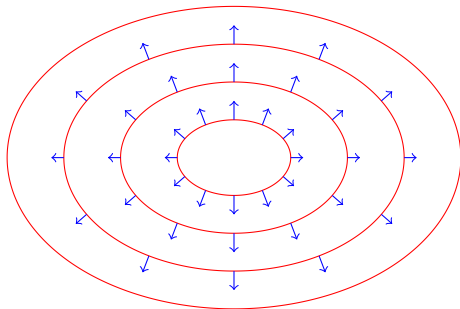
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The four red ovals are given by  $f = 1$ ,  $f = 2$ ,  $f = 3$  and  $f = 4$ . The blue arrows show the vector field  $\nabla(f)$ , which is perpendicular to the red ovals as expected.



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- (c) The net force on a particle of air involves  $-\nabla(p)$ , where  $p$  is the pressure.



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If we have a single charge at the origin, then the resulting electric potential function is  $\phi = Ar^{-1}$  for some constant  $A$ , where  $r = (x^2 + y^2 + z^2)^{\frac{1}{2}}$  as usual.



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Consider the function

$$\theta(x, y, z) = \text{angle between the } x\text{-axis and } (x, y, 0) = \arctan(y/x)$$

(as used in polar coordinates).

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- (a) For a scalar field  $f$  in two dimensions,  $\text{grad}(f) = \nabla(f) = (f_x, f_y)$  (a vector field).



## grad, div and curl in two dimensions

- (a) For a scalar field  $f$  in two dimensions,  $\text{grad}(f) = \nabla(f) = (f_x, f_y)$   
(a vector field).
- (b) For a vector field  $\mathbf{u} = (p, q)$  in two dimensions,  $\text{div}(\mathbf{u}) = \nabla \cdot \mathbf{u} = p_x + q_y$   
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- (c) For a vector field  $\mathbf{u} = (p, q)$  in two dimensions,

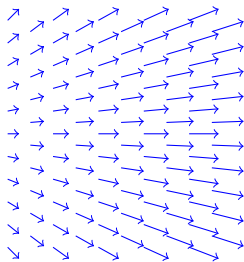
$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} \\ p & q \end{bmatrix} = q_x - p_y$$

(a *scalar* field, not a vector field as in three dimensions).

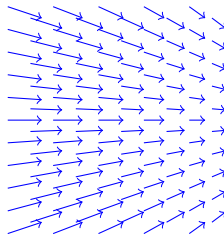


## Geometric interpretation of $\text{div}(\mathbf{u})$

It works out that the divergence  $\text{div}(\mathbf{u}) = \nabla \cdot \mathbf{u}$  is positive when the vectors  $\mathbf{u}$  are spreading out, and negative when they are coming together.



diverging:  $\nabla \cdot \mathbf{u} > 0$



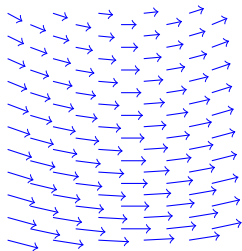
converging:  $\nabla \cdot \mathbf{u} < 0$

For the velocity field of an incompressible fluid we will have  $\nabla \cdot \mathbf{u} = 0$ .

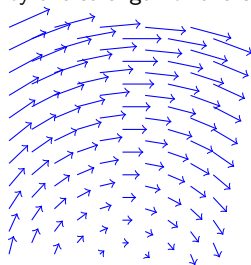


## Geometric interpretation of $\text{curl}(\mathbf{u})$

In two dimensions, it works out that  $\text{curl}(\mathbf{u}) > 0$  in regions where the field is curling anticlockwise, and  $\text{curl}(\mathbf{u}) < 0$  in regions where it is curling clockwise, and the absolute value of  $\text{curl}(\mathbf{u})$  is determined by the strength of the curling.



$\text{curl}(\mathbf{u}) > 0$ , smaller

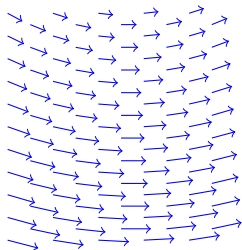


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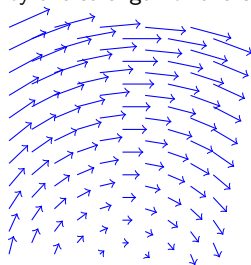


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$\text{curl}(\mathbf{u}) > 0$ , smaller



$\text{curl}(\mathbf{u}) < 0$ , larger

In three dimensions, the field  $\mathbf{u}$  can curl around any axis. In this context,  $\text{curl}(\mathbf{u})$  is also a vector field, and it will point along the axis of the curling.



# Maxwell's equations

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- ▶ The electric field  $\mathbf{E}$ , which is a vector field.



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The quantities  $\mathbf{E}$ ,  $\mathbf{B}$ ,  $\mathbf{J}$  and  $\rho$  may also depend on time; we write  $\dot{\mathbf{E}}$  for  $\partial\mathbf{E}/\partial t$  and so on.



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$$\nabla \cdot \mathbf{E} = \rho / \epsilon_0$$



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This means that:

- ▶ The electric field diverges in regions where there is positive charge, and converges in regions where there is negative charge.



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This means that:

- ▶ The electric field diverges in regions where there is positive charge, and converges in regions where there is negative charge.
- ▶ The magnetic field never diverges or converges.



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This means that:

- ▶ The electric field diverges in regions where there is positive charge, and converges in regions where there is negative charge.
- ▶ The magnetic field never diverges or converges.
- ▶ Changing magnetic fields cause the electric field to curl.



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This means that:

- ▶ The electric field diverges in regions where there is positive charge, and converges in regions where there is negative charge.
- ▶ The magnetic field never diverges or converges.
- ▶ Changing magnetic fields cause the electric field to curl.
- ▶ Currents cause the magnetic field to curl.



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This means that:

- ▶ The electric field diverges in regions where there is positive charge, and converges in regions where there is negative charge.
- ▶ The magnetic field never diverges or converges.
- ▶ Changing magnetic fields cause the electric field to curl.
- ▶ Currents cause the magnetic field to curl. Changing electric fields also cause the magnetic field to curl, but the effect is usually much weaker, because  $\epsilon_0$  is small.



# Plane wave solution to Maxwell's equations

One class of solutions to Maxwell's equations is as follows.



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One class of solutions to Maxwell's equations is as follows. Put  $c = 1/\sqrt{\mu_0\epsilon_0} \simeq 3 \times 10^8 ms^{-1}$  (which turns out to be the speed of light)



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One class of solutions to Maxwell's equations is as follows. Put  $c = 1/\sqrt{\mu_0\epsilon_0} \simeq 3 \times 10^8 \text{ ms}^{-1}$  (which turns out to be the speed of light), and let  $\alpha$  be any constant.



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One class of solutions to Maxwell's equations is as follows. Put  $c = 1/\sqrt{\mu_0\epsilon_0} \simeq 3 \times 10^8 \text{ms}^{-1}$  (which turns out to be the speed of light), and let  $\alpha$  be any constant. We can take  $\mathbf{J} = 0$  and  $\rho = 0$  and

$$\mathbf{E} = (0, \sin(\alpha(x - ct)), 0) \qquad \mathbf{B} = (0, 0, \sin(\alpha(x - ct))/c).$$



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We find that

$$\nabla \cdot \mathbf{E} = \frac{\partial}{\partial y} \sin(\alpha(x - ct))$$



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$$\nabla \cdot \mathbf{B} = \frac{\partial}{\partial z} \sin(\alpha(x - ct))/c = 0 \qquad \dot{\mathbf{B}} = (0, 0, -\alpha \cos(\alpha(x - ct)))$$

$$\nabla \times \mathbf{E} = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 0 & \sin(\alpha(x - ct)) & 0 \end{bmatrix}$$



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One class of solutions to Maxwell's equations is as follows. Put  $c = 1/\sqrt{\mu_0\epsilon_0} \simeq 3 \times 10^8 \text{ ms}^{-1}$  (which turns out to be the speed of light), and let  $\alpha$  be any constant. We can take  $\mathbf{J} = 0$  and  $\rho = 0$  and

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This shows that we do indeed have a solution to the equations.



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This shows that we do indeed have a solution to the equations. It represents an electromagnetic wave of wavelength  $1/\alpha$  moving at speed  $c$  in the  $x$ -direction.



## Stationary charged particle

Another solution to Maxwell's equations has  $\mathbf{E} = (-xr^{-3}, -yr^{-3}, -zr^{-3})$  with all other fields ( $\mathbf{B}$ ,  $\mathbf{J}$  and  $\rho$ ) being zero.



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$$\nabla \times \mathbf{E} = \left( (-zr^{-3})_y - (-yr^{-3})_z, (-xr^{-3})_z - (-zr^{-3})_x, (-yr^{-3})_x - (-xr^{-3})_y \right)$$



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This shows that we have a solution to the equations, as claimed. This one represents the electric field of a single stationary particle at the origin, with no magnetic field.



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$$= p(h_y - g_z) + q(f_z - h_x) + r(g_x - f_y) + f(q_z - r_y) + g(r_x - p_z) + h(p_y - q_x)$$



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$$= p(h_y - g_z) + q(f_z - h_x) + r(g_x - f_y) + f(q_z - r_y) + g(r_x - p_z) + h(p_y - q_x)$$

$$= (p, q, r) \cdot (h_y - g_z, f_z - h_x, g_x - f_y) - (f, g, h) \cdot (r_y - q_z, p_z - r_x, q_x - p_y)$$



# Identities involving div, grad and curl

Let  $\mathbf{u}$  and  $\mathbf{v}$  be vector fields, let  $f$  be a scalar field, and let  $p$  be a function of one variable. Then:

$$\nabla(f + g) = \nabla(f) + \nabla(g) \qquad \nabla(fg) = f \nabla(g) + g \nabla(f)$$

$$\nabla \cdot (\mathbf{u} + \mathbf{v}) = \nabla \cdot \mathbf{u} + \nabla \cdot \mathbf{v} \qquad \nabla \cdot (f\mathbf{u}) = f \nabla \cdot \mathbf{u} + \nabla(f) \cdot \mathbf{u}$$

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$$\nabla(p(f)) = p'(f) \nabla(f) \qquad \nabla \cdot (\mathbf{u} \times \mathbf{v}) = \mathbf{v} \cdot (\nabla \times \mathbf{u}) - \mathbf{u} \cdot (\nabla \times \mathbf{v}).$$

Example: we will check  $\nabla \cdot (\mathbf{u} \times \mathbf{v}) = \mathbf{v} \cdot (\nabla \times \mathbf{u}) - \mathbf{u} \cdot (\nabla \times \mathbf{v})$ .

Suppose that  $\mathbf{u} = (f, g, h)$  and  $\mathbf{v} = (p, q, r)$ . Then

$$\mathbf{u} \times \mathbf{v} = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ f & g & h \\ p & q & r \end{bmatrix} = (gr - hq, hp - fr, fq - gp)$$

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There are three more possible combinations.

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It is straightforward but somewhat lengthy to check this; we will not give the details.



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so it is both incompressible and irrotational.



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Incompressible:  $\nabla \cdot \mathbf{u} = 0$ ; irrotational/conservative:  $\nabla \times \mathbf{u} = 0$ .

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Consider a vector field of the form

$$\mathbf{u} = (ax + by + cz, dx + ey + fz, gx + hy + iz)$$

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If we put  $p = \frac{1}{2}(ax^2 + ey^2 + iz^2) + bxy + cxz + fyz$ , we find that

$$p_x = ax + by + cz$$

$$p_y = bx + ey + fz$$

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Thus,  $\mathbf{u}$  is incompressible when  $a + e + i = 0$ , and it is irrotational when  $h = f$ ,  $g = c$  and  $d = b$ . In the irrotational case, we can rewrite the equation for  $\mathbf{u}$  as

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## Examples of incompressible and irrotational fields

Incompressible:  $\nabla \cdot \mathbf{u} = 0$ ; irrotational/conservative:  $\nabla \times \mathbf{u} = 0$ .

---

Consider a vector field of the form

$$\mathbf{u} = (ax + by + cz, dx + ey + fz, gx + hy + iz)$$

(where  $a, b, \dots, i$  are constants). We have

$$\nabla \cdot \mathbf{u} = (ax + by + cz)_x + (dx + ey + fz)_y + (gx + hy + iz)_z = a + e + i$$

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## A vector field with no potential function

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Consider again the two-dimensional vector field

$$\mathbf{u} = (x^2 - y^2 + 2xy, \ x^2 - y^2 - 2xy).$$



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Looking back to an earlier example, we see that the required function is  $p = \theta = \arctan(y/x)$ . This is most naturally thought of as a multivalued function: for example, the value at  $(-1, 0, 0)$  could be any odd multiple of  $\pi$ .



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Looking back to an earlier example, we see that the required function is  $p = \theta = \arctan(y/x)$ . This is most naturally thought of as a multivalued function: for example, the value at  $(-1, 0, 0)$  could be any odd multiple of  $\pi$ . This is bound up with the fact that  $\mathbf{u}$  is not well-defined on the  $z$ -axis (where the formula  $x/(x^2 + y^2)$  involves division by zero).



## Another potential example

Consider the vector field  $\mathbf{u} = \left( \frac{-y}{x^2 + y^2}, \frac{x}{x^2 + y^2}, 0 \right)$ . We have

$$\nabla \times \mathbf{u} = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{-y}{x^2+y^2} & \frac{x}{x^2+y^2} & 0 \end{bmatrix} = \left( 0, 0, \frac{\partial}{\partial x} \left( \frac{x}{x^2 + y^2} \right) + \frac{\partial}{\partial y} \left( \frac{y}{x^2 + y^2} \right) \right)$$

The relevant partial derivatives are

$$\begin{aligned} \frac{\partial}{\partial x} \left( \frac{x}{x^2 + y^2} \right) &= \frac{1 \cdot (x^2 + y^2) - x \cdot 2x}{(x^2 + y^2)^2} = \frac{y^2 - x^2}{(x^2 + y^2)^2} \\ \frac{\partial}{\partial y} \left( \frac{y}{x^2 + y^2} \right) &= \frac{1 \cdot (x^2 + y^2) - y \cdot 2y}{(x^2 + y^2)^2} = \frac{x^2 - y^2}{(x^2 + y^2)^2}, \end{aligned}$$

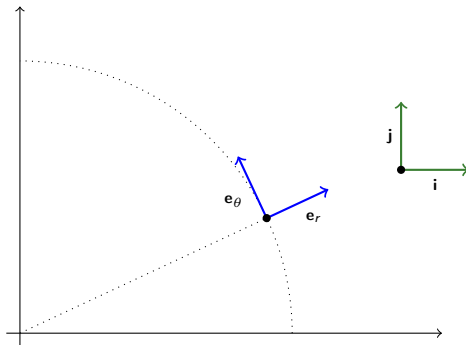
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## Two dimensions

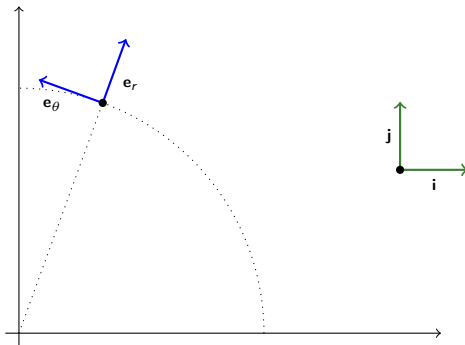
At any point in the plane, we can define vectors  $\mathbf{r}_r$  and  $\mathbf{e}_\theta$  as shown:





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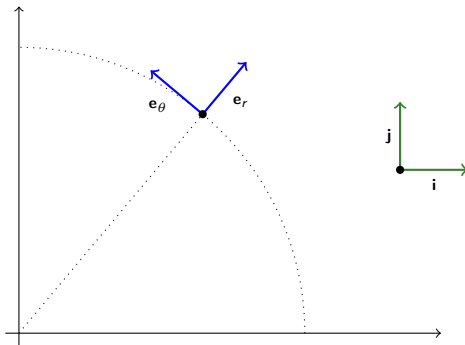
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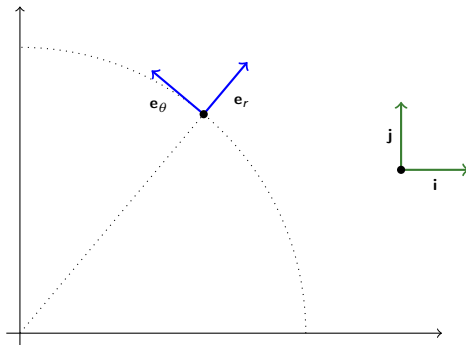
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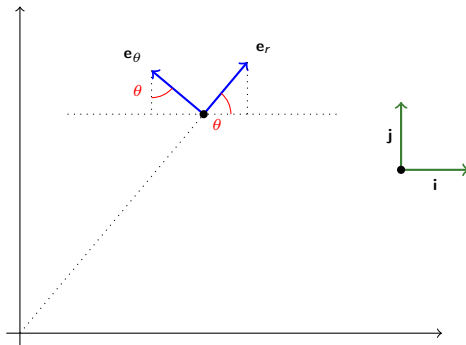


In situations with circular symmetry, it is often more natural to describe vector fields in terms of  $\mathbf{e}_r$  and  $\mathbf{e}_\theta$  rather than  $\mathbf{i}$  and  $\mathbf{j}$ .



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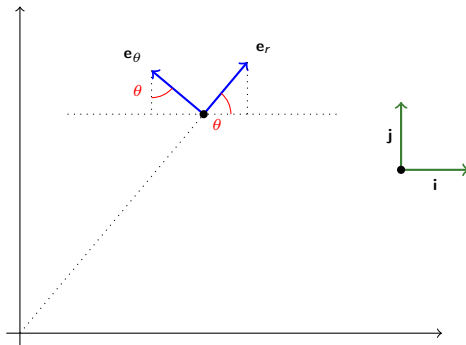
$$\mathbf{e}_r = \cos(\theta)\mathbf{i} + \sin(\theta)\mathbf{j}$$

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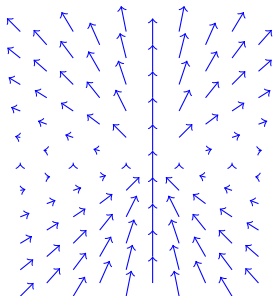
$$\mathbf{i} = \cos(\theta)\mathbf{e}_r - \sin(\theta)\mathbf{e}_\theta$$

$$\mathbf{j} = \sin(\theta)\mathbf{e}_r + \cos(\theta)\mathbf{e}_\theta.$$

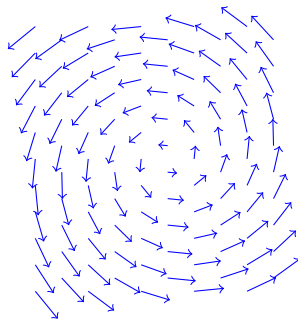


# Examples

Here are two examples of vector fields described in terms of  $\mathbf{e}_r$  and  $\mathbf{e}_\theta$ :



$$\mathbf{u} = \sin(\theta)\mathbf{e}_r$$



$$\mathbf{u} = \sqrt{r}(\mathbf{e}_\theta + \mathbf{e}_r/10)$$



## Div, grad and curl in polar coordinates

We will need to express the operators grad, div and curl in terms of polar coordinates.



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**Note:** in the exam, if you need these formulae, they will be provided.



For any two-dimensional scalar field  $f$  (as a function of  $r$  and  $\theta$ ) we have

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$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$



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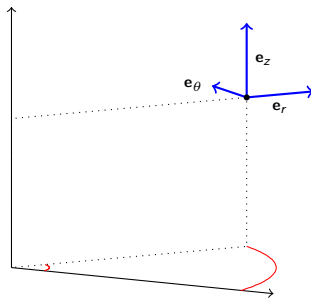
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# Cylindrical polar coordinates

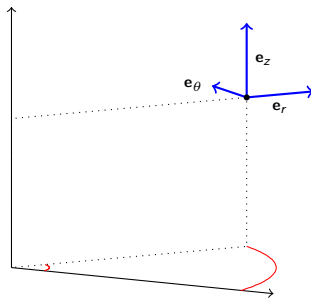
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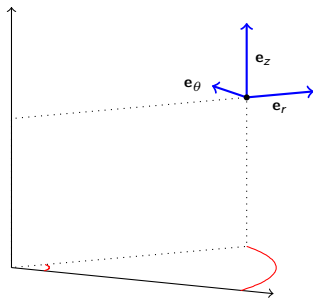


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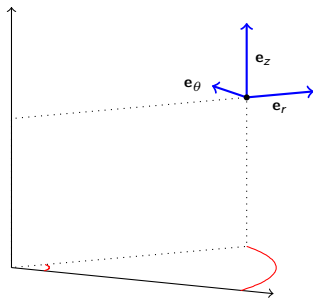
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$$\text{curl}(\mathbf{u}) = \frac{1}{r} \det \begin{bmatrix} \mathbf{e}_r & r\mathbf{e}_\theta & \mathbf{e}_z \\ \frac{\partial}{\partial r} & \frac{\partial}{\partial \theta} & \frac{\partial}{\partial z} \\ m & rp & q \end{bmatrix}.$$

- (c) For any three-dimensional scalar field  $f$  we have

$$\nabla^2(f) = r^{-1} f_r + f_{rr} + r^{-2} f_{\theta\theta} + f_{zz}$$



# Div, grad and curl in cylindrical polar coordinates

The rules for div, grad and curl are as follows:

- (a) For any three-dimensional scalar field  $f$  (expressed as a function of  $r$ ,  $\theta$  and  $z$ ) we have

$$\nabla(f) = \text{grad}(f) = f_r \mathbf{e}_r + r^{-1} f_\theta \mathbf{e}_\theta + f_z \mathbf{e}_z.$$

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## Example of curl in cylindrical polar coordinates

Consider the vector field  $\mathbf{u}$  given in cylindrical polar coordinates by  $\mathbf{u} = r(\mathbf{e}_\theta + \mathbf{e}_z)$ .



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$$\begin{aligned} &= \frac{1}{r} \det \begin{bmatrix} \mathbf{e}_r & r\mathbf{e}_\theta & \mathbf{e}_z \\ \frac{\partial}{\partial r} & \frac{\partial}{\partial \theta} & \frac{\partial}{\partial z} \\ 0 & r^2 & r \end{bmatrix} \\ &= \frac{1}{r} \left( \left( \frac{\partial}{\partial \theta}(r) - \frac{\partial}{\partial z}(r^2) \right) \mathbf{e}_r - \left( \frac{\partial}{\partial r}(r) - \frac{\partial}{\partial z}(0) \right) r\mathbf{e}_\theta + \left( \frac{\partial}{\partial r}(r^2) - \frac{\partial}{\partial \theta}(0) \right) \mathbf{e}_z \right) \end{aligned}$$



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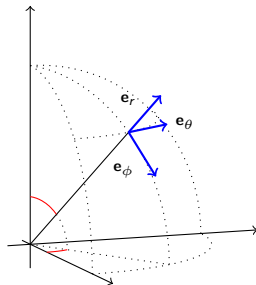
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# Spherical polar coordinates

In spherical polar coordinates we use unit vectors  $\mathbf{e}_r$ ,  $\mathbf{e}_\theta$  and  $\mathbf{e}_\phi$  as on the right:

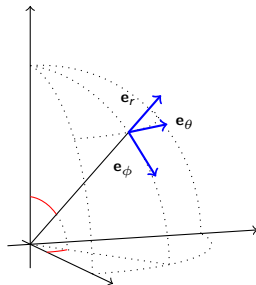




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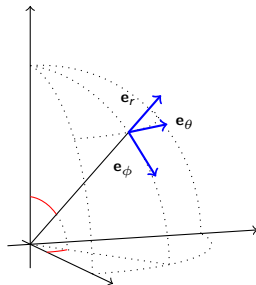




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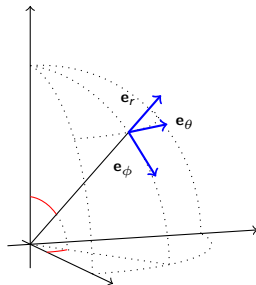




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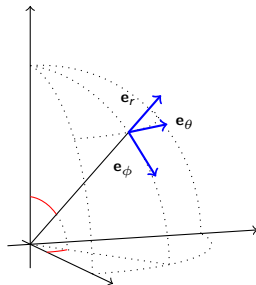
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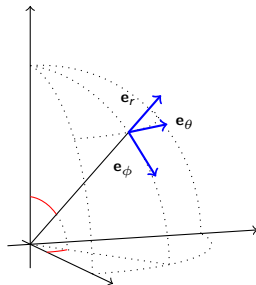
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$$\mathbf{e}_\theta = -\sin(\theta) \mathbf{i} + \cos(\theta) \mathbf{j}$$

$$\mathbf{i} = \sin(\phi) \cos(\theta) \mathbf{e}_r + \cos(\phi) \cos(\theta) \mathbf{e}_\phi - \sin(\theta) \mathbf{e}_\theta$$

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Potential of a point charge at the origin is  $V = A/r$ , ( $A$  constant,  $r = \sqrt{x^2 + y^2 + z^2}$ ).



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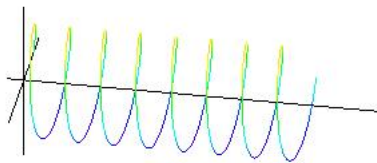


# Helix

The equation

$$\mathbf{r} = (x, y, z) = (at, b \cos(t), b \sin(t))$$

describes a helix winding around the  $x$ -axis.



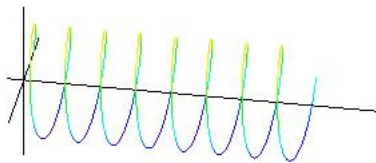


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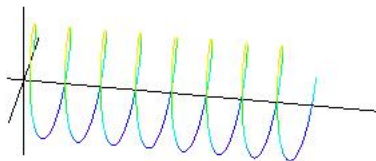


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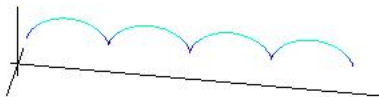
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# Cycloid

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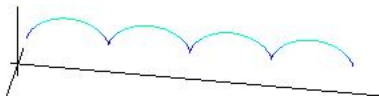
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The first term  $(ct, a/2, b)$  reflects the overall motion of the car, and the second term comes from the rotation of the wheel.



# Projectile

A thrown ball will follow a parabolic path like

$$\mathbf{r} = (at, bt, ct - dt^2)$$

for some constants  $a, \dots, d$ .





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In practice, we calculate these integrals as follows. We parametrise the curve as  $\mathbf{r} = (x(t), y(t), z(t))$  for some range of values of  $t$  (say  $a \leq t \leq b$ ), and we write  $\dot{x} = dx/dt$  and so on. We then have

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Note that in this method, *we do not need to know anything about  $C$  except where it starts and ends*. This often makes calculations much easier.



## Example calculation using a potential

If  $C$  goes from  $\mathbf{a}$  to  $\mathbf{b}$  and  $\mathbf{F} = \nabla(p)$  then

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Let  $C$  be given by  $(x, y, z) = (1 - 2t^2, 1, 2t^3)$  for  $0 \leq t \leq 1$ , and consider the vector field  $\mathbf{F} = (-y/(x^2 + y^2), x/(x^2 + y^2), 0)$ .



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If we have trouble finding a potential function, it may be better to use the following approach:



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The reason why this method works is that both  $\int_C \mathbf{F} \cdot d\mathbf{r}$  and  $\int_{C'} \mathbf{F} \cdot d\mathbf{r}$  are equal to  $p(\mathbf{b}) - p(\mathbf{a})$ , where  $p$  is the potential function.



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As  $\mathbf{F}$  is conservative, we can replace  $C$  by a simpler path without changing the integral.



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As  $\mathbf{F}$  is conservative, we can replace  $C$  by a simpler path without changing the integral. In particular, we can use the straight line  $L$  given by  $\mathbf{r} = (x, y, z) = (t, 1, 0)$ .



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As  $\mathbf{F}$  is conservative, we can replace  $C$  by a simpler path without changing the integral. In particular, we can use the straight line  $L$  given by  $\mathbf{r} = (x, y, z) = (t, 1, 0)$ . On  $L$  we have  $x = t$  and  $y = 1$  and  $z = 0$  so  $\mathbf{F} = (yz, xz, xy) = (0, 0, t)$



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Thus, the integrals over  $C$  and  $L$  are different, as expected.



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Note again that this is only valid for conservative fields. Fields that are not conservative do not have a potential function.



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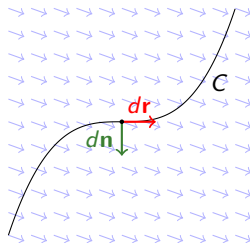
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# Flux across a curve

The picture shows a vector field  $\mathbf{F}$  and a curve  $C$ , with the vector  $d\mathbf{r}$  pointing along the curve, and another vector  $d\mathbf{n}$  of the same length perpendicular to  $d\mathbf{r}$ .

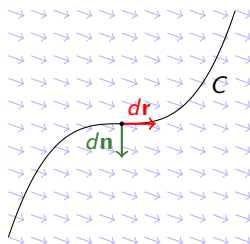




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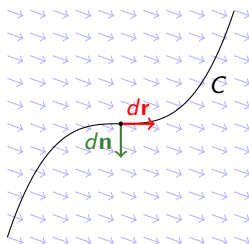




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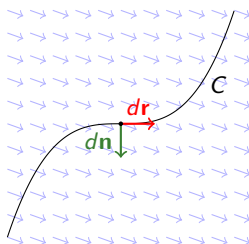




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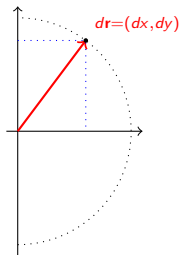
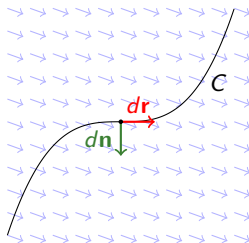


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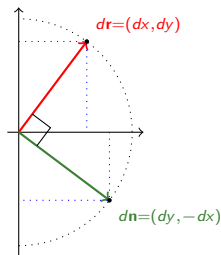
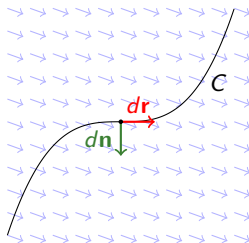


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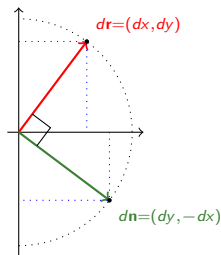
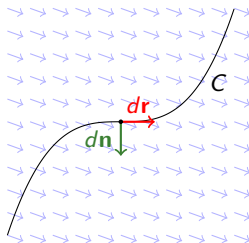


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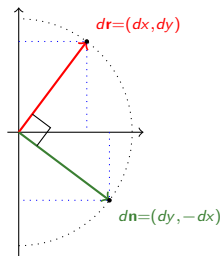
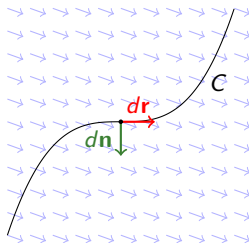
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Note that  $d\mathbf{r} = (dx, dy) = (\dot{x}, \dot{y})dt$ , and  $d\mathbf{n}$  is obtained by rotating this a quarter turn clockwise, so  $d\mathbf{n} = (dy, -dx) = (\dot{y}, -\dot{x})dt$ . Thus, if  $\mathbf{F} = (P, Q)$  we have

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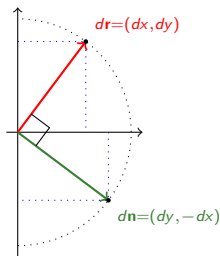
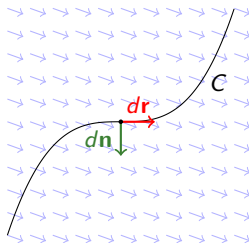
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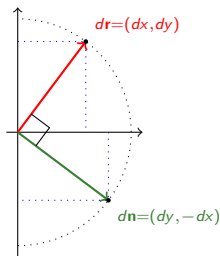
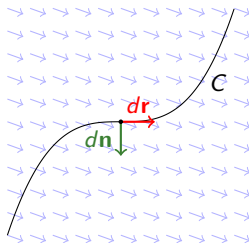
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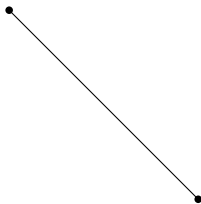
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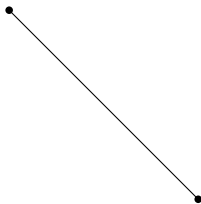
## Example of flux across a curve



Let  $L$  be the straight line from  $(1, 0)$  to  $(0, 1)$



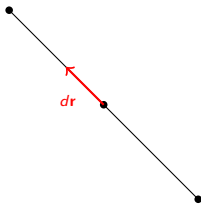
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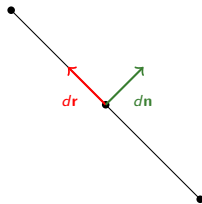
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Let  $L$  be the straight line from  $(1, 0)$  to  $(0, 1)$ , so  $\mathbf{r} = (x, y) = (1 - t, t)$  for  $0 \leq t \leq 1$ , so  $d\mathbf{r} = (-1, 1)dt$



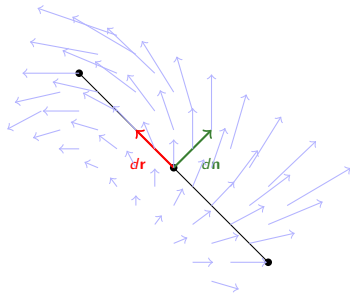
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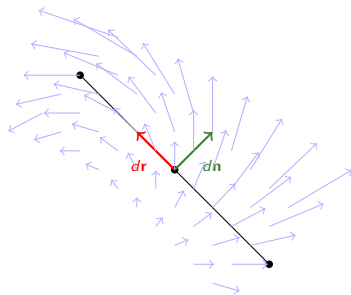
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## Example of flux across a curve

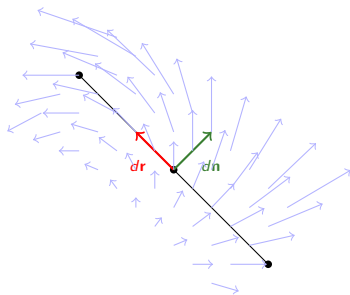


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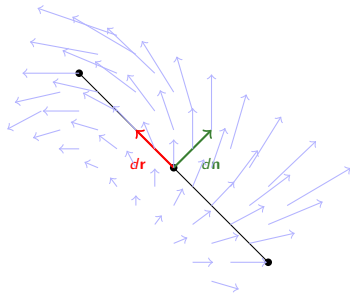


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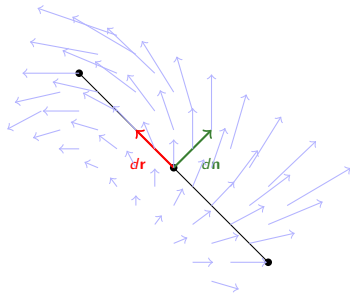


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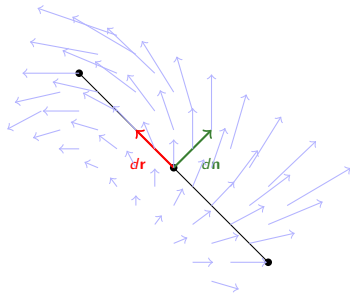
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## Example of flux across a curve



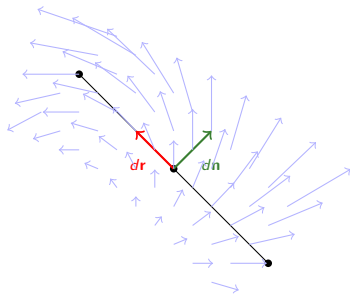
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## Example of flux across a curve



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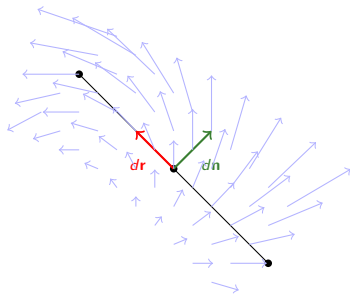
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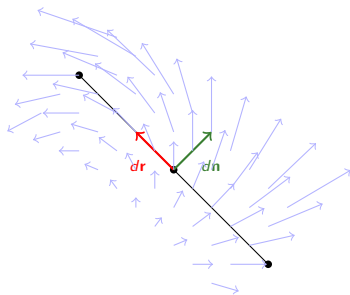
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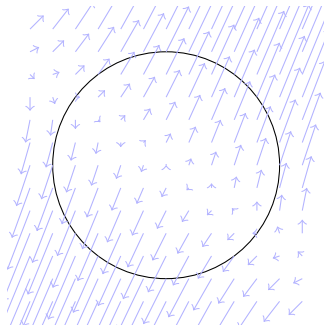


# Flow out of a circle

We will calculate the flow of the field

$$\mathbf{F} = (x + 2y, 3x + 4y)$$

out of the unit circle  $C$ .



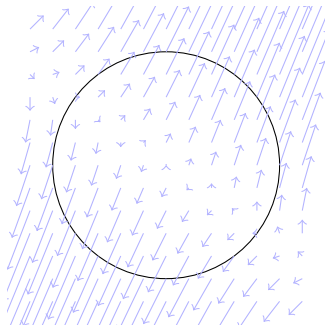


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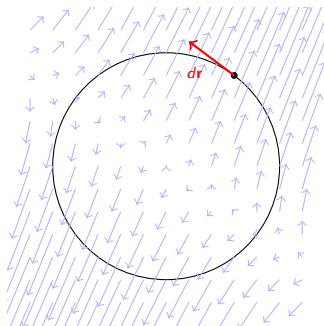
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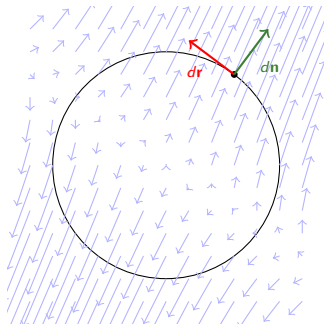
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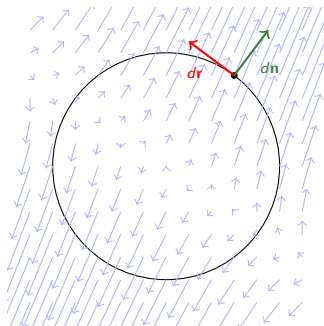
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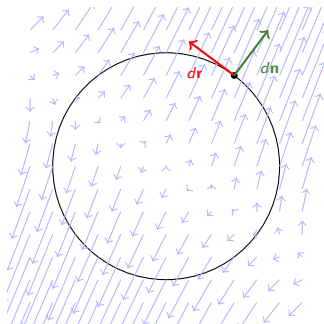
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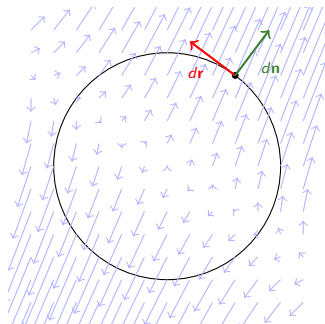
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Now

$$\int_0^{2\pi} \sin(t) \cos(t) dt = \frac{1}{2} \int_0^{2\pi} \sin(2t) dt = 0$$



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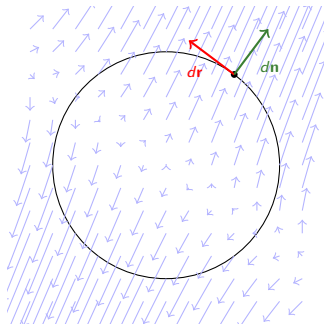
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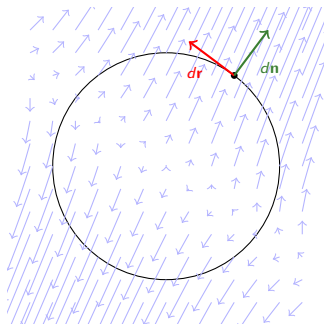
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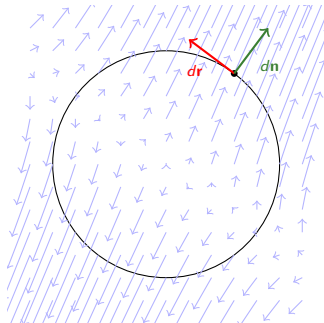
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# Flow out of a circle

We will calculate the flow of the field

$$\mathbf{F} = (x + 2y, 3x + 4y)$$

out of the unit circle  $C$ . We parametrise  $C$  as  $\mathbf{r} = (x, y) = (\cos(t), \sin(t))$  for  $0 \leq t \leq 2\pi$ .

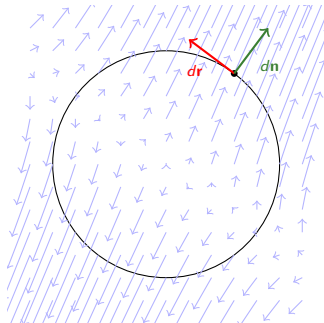
This gives

$$d\mathbf{r} = (\dot{x}, \dot{y})dt = (-\sin(t), \cos(t)) dt$$

$$d\mathbf{n} = (\dot{y}, -\dot{x})dt = (\cos(t), \sin(t)) dt$$

$$\mathbf{F} = (\cos(t) + 2\sin(t), 3\cos(t) + 4\sin(t))$$

$$\mathbf{F} \cdot d\mathbf{n} = (\cos^2(t) + 5\sin(t)\cos(t) + 4\sin^2(t))dt$$



Now

$$\int_0^{2\pi} \sin(t) \cos(t) dt = \frac{1}{2} \int_0^{2\pi} \sin(2t) dt = 0$$

$$\int_0^{2\pi} \sin^2(t) dt = \int_0^{2\pi} \cos^2(t) dt = \pi$$

so

$$\int_C \mathbf{F} \cdot d\mathbf{n} = \int_0^{2\pi} (\cos^2(t) + 5\sin(t)\cos(t) + 4\sin^2(t))dt = \pi + 0 + 4\pi = 5\pi.$$



As well as considering curved paths, we also need to consider curved surfaces in three-dimensional space.



As well as considering curved paths, we also need to consider curved surfaces in three-dimensional space. Such a surface can be parametrised as  $\mathbf{r} = (x(s, t), y(s, t), z(s, t))$  for some pair of parameters  $s$  and  $t$ .

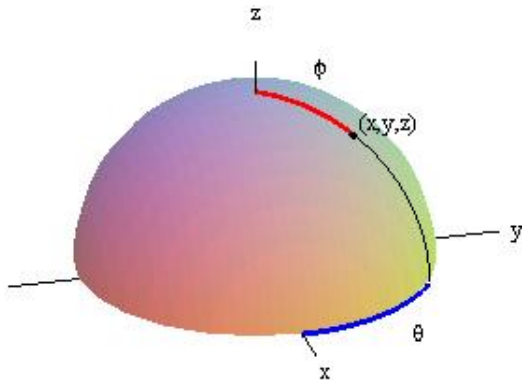


# A hemisphere

The upper half of a spherical shell of radius 2 can be described in terms of parameters  $\phi$  and  $\theta$  by

$$(x, y, z) = (2 \sin(\phi) \cos(\theta), 2 \sin(\phi) \sin(\theta), 2 \cos(\phi))$$

(for  $0 \leq \theta \leq 2\pi$  and  $0 \leq \phi \leq \pi/2$ ).



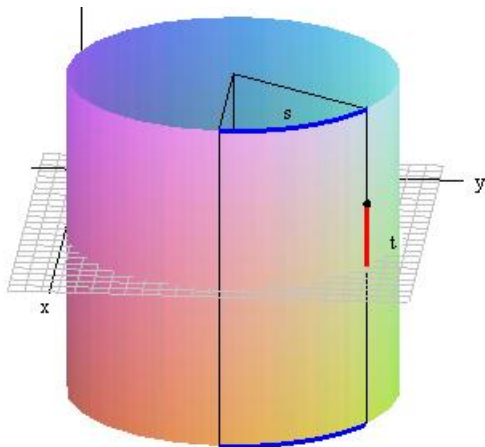


## An off-centre cylinder

Let  $S$  be a cylindrical surface of radius 1, centred on the line joining  $(1, 1, -1)$  to  $(1, 1, 1)$ . Then  $S$  can be described in terms of parameters  $s$  and  $t$  by

$$(x, y, z) = (1 + \cos(s), 1 + \sin(s), t)$$

(for  $0 \leq s \leq 2\pi$  and  $-1 \leq t \leq 1$ ).





## (Part of) a plane

Let  $S$  be the plane where  $x + y + z = 3$ .



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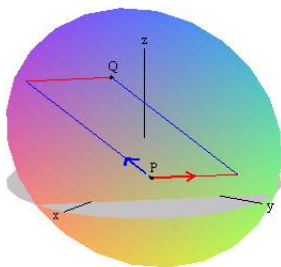
$$(x, y, z) = (1 - s, 1 + s - t, 1 + t) = (1, 1, 1) + s(-1, 1, 0) + t(0, -1, 1).$$



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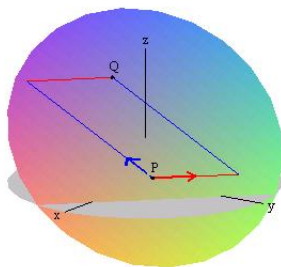




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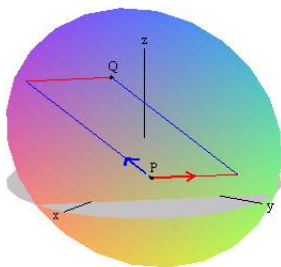
The picture shows the point  $P = (1, 1, 1)$ , which lies on  $S$ .



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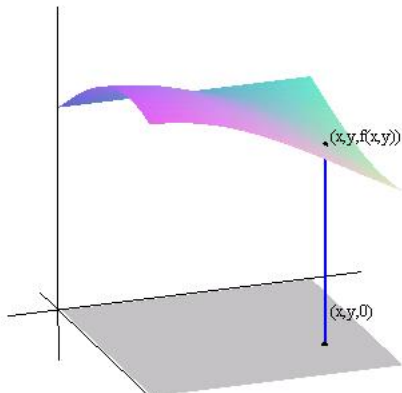


The picture shows the point  $P = (1, 1, 1)$ , which lies on  $S$ . Any other point on  $S$  (such as  $Q$ ) can be reached from  $P$  by adding a multiple of the red vector  $(-1, 1, 0)$  and a multiple of the blue vector  $(0, -1, 1)$ .



# The graph of $f(x, y)$

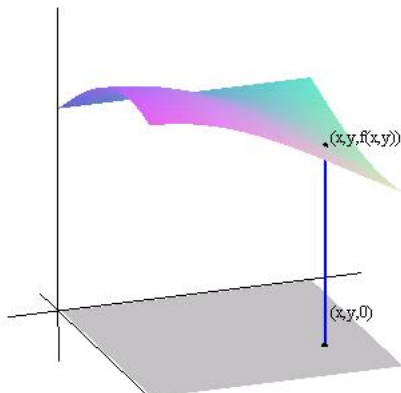
For any function  $f(x, y)$ , the equation  $z = f(x, y)$  defines a surface.





# The graph of $f(x, y)$

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We can use the variables  $x$  and  $y$  themselves as parameters, and then the full parametrisation is

$$(x, y, z) = (x, y, f(x, y)).$$



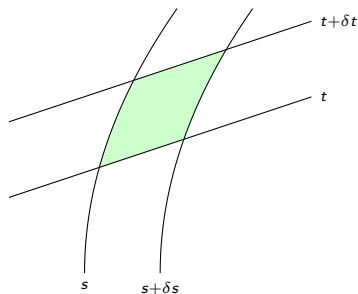
# Integration over surfaces

To integrate over  $S$ , we need a formula for the area of a small piece of  $S$  in terms of a parametrisation  $\mathbf{r} = (x(s, t), y(s, t), z(s, t))$ .



# Integration over surfaces

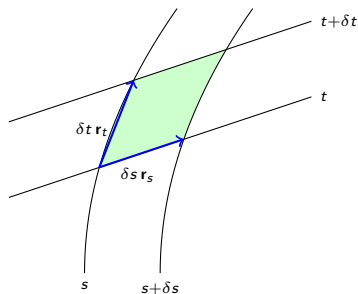
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# Integration over surfaces

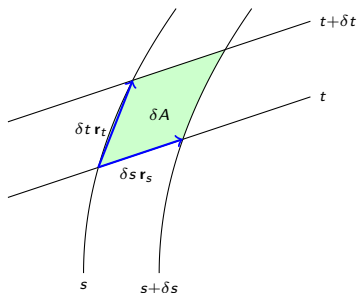
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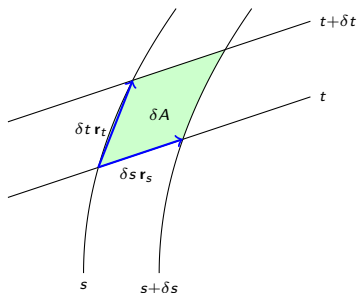


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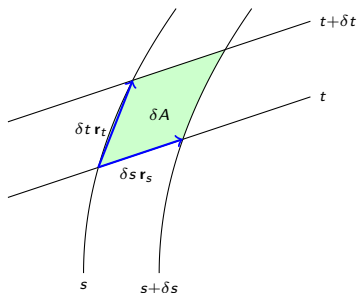


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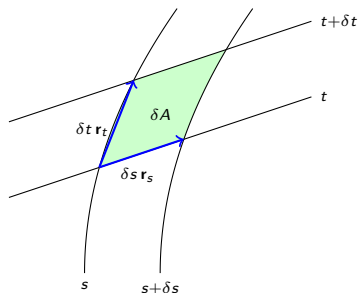


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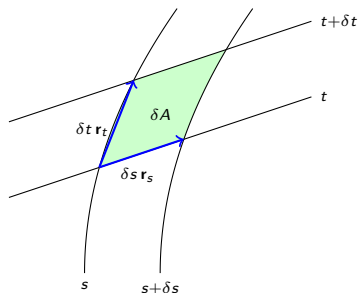


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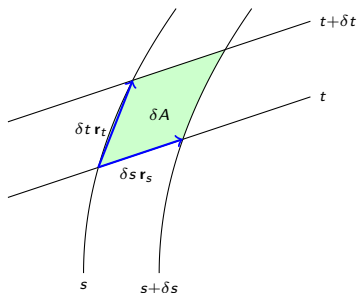


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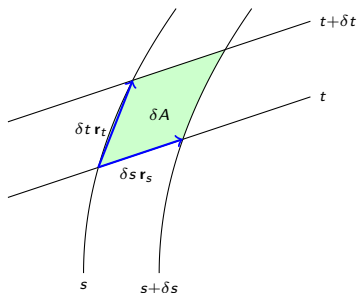


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It follows that the area of the surface is

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It follows that the area of the surface is

$$\begin{aligned}A &= \iint_S 1 dA = \int_{\theta=0}^{2\pi} \int_{\phi=0}^{\frac{\pi}{2}} a^2 \sin(\phi) d\theta d\phi \\ &= 2a^2 \pi \int_{\phi=0}^{\frac{\pi}{2}} \sin(\phi) d\phi\end{aligned}$$



# Area of a hemisphere

Consider again a hemispherical shell of radius  $a$ . We have

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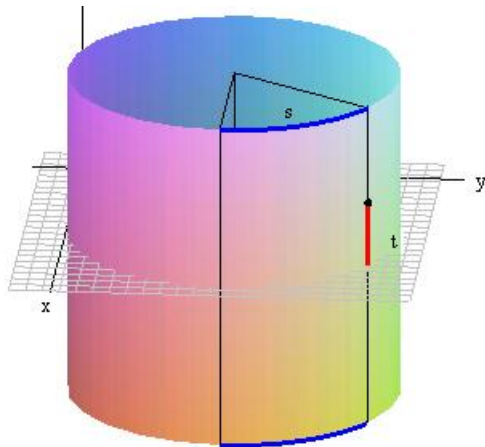
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$$\mathbf{r} = (1 + \cos(s), 1 + \sin(s), t) \quad (0 \leq s \leq 2\pi, -1 \leq t \leq 1)$$



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The area of the surface  $z = \cosh(x + y)/\sqrt{2}$

If  $z = f(x, y)$  then  $d\mathbf{A} = (-f_x, -f_y, 1)dx dy$  and  $dA = \sqrt{1 + f_x^2 + f_y^2} dx dy$ .

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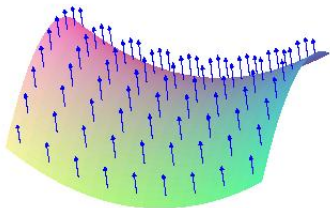
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# Flow across a surface

Consider a surface  $S$  in a region where there is a vector field  $\mathbf{F}$ .

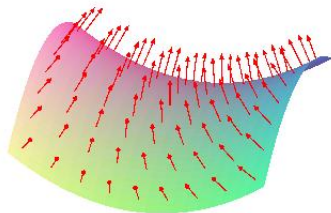


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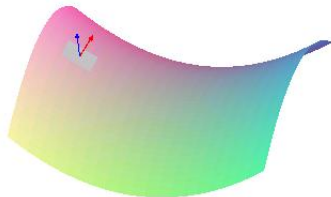


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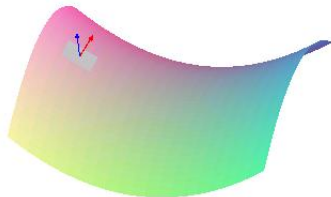


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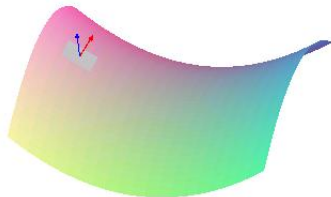


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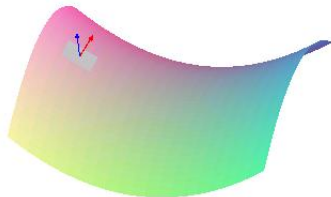


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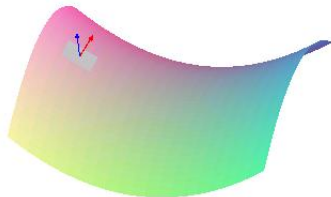


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$$\mathbf{F} \cdot d\mathbf{A} = \det \begin{bmatrix} P & Q & R \\ x_s & y_s & z_s \\ x_t & y_t & z_t \end{bmatrix} ds dt.$$



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## Example

Let  $S$  be the surface given by  $z = f(x, y) = xy$  for  $0 \leq x, y \leq 1$ , and let  $\mathbf{F}$  be the vector field  $(x + y + z, x + y + z, x + y + z)$ .

$$\mathbf{r} = (x, y, xy)$$

$$\mathbf{r}_x \times \mathbf{r}_y = (-f_x, -f_y, 1) = (-y, -x, 1)$$

$$d\mathbf{A} = (-y, -x, 1) \, dx \, dy$$

$$\mathbf{F} = (x + y + xy, x + y + xy, x + y + xy)$$

$$\mathbf{F} \cdot d\mathbf{A} = (-y(x + y + xy) - x(x + y + xy) + (x + y + xy)) \, dx \, dy$$

$$= (x + y - x^2 - y^2 - xy - xy^2 - x^2y) \, dx \, dy$$

$$\iint_S \mathbf{F} \cdot d\mathbf{A} = \int_{x=0}^1 \int_{y=0}^1 (x + y - x^2 - y^2 - xy - xy^2 - x^2y) \, dy \, dx$$

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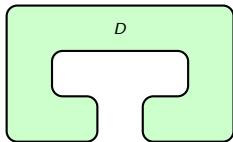
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# The sign convention for closed curves

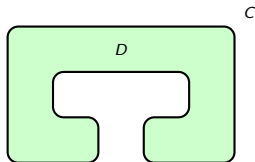
Let  $D$  be a region in the plane.





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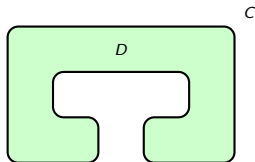
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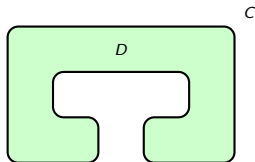
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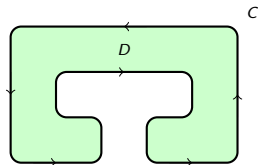
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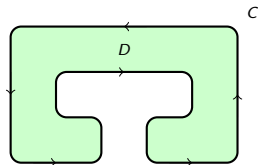


In this direction  
we keep the region on the left



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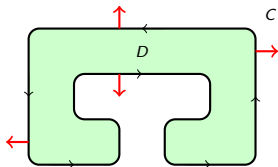


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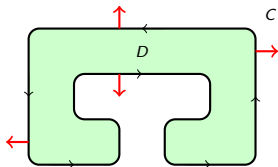


In this direction  
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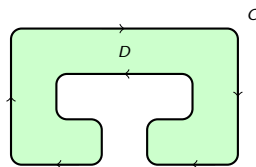


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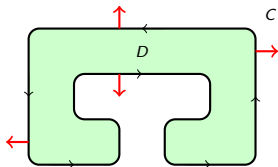


In the opposite direction  
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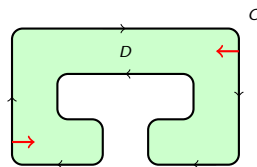


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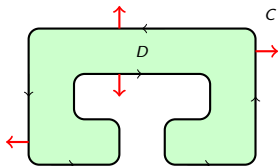


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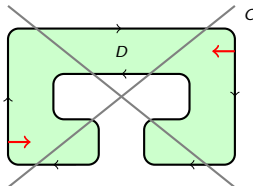


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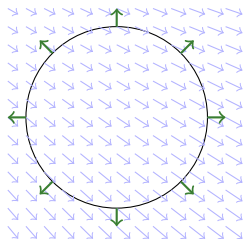


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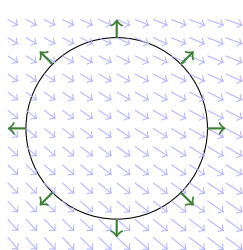


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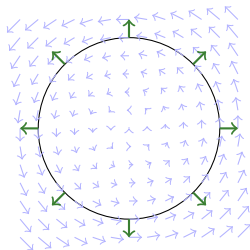
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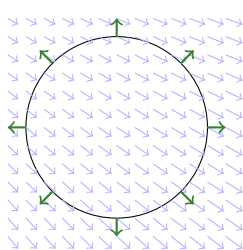


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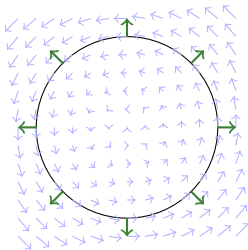
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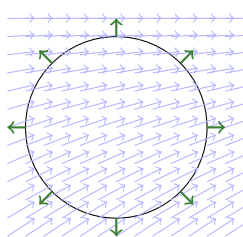
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Claim:  $\iint_D \operatorname{div}(\mathbf{u}) \, dA = \int_C \mathbf{u} \cdot d\mathbf{n}$       ( $C =$  boundary of  $D$ , anticlockwise )

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It will be enough to show that

$$\iint_D q_y \, dA = - \int_C q \, dx \tag{A}$$

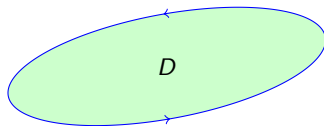
$$\iint_D p_x \, dA = \int_C p \, dy \tag{B}$$



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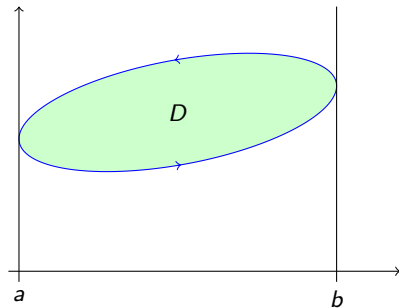




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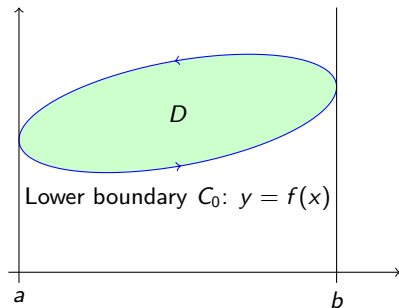




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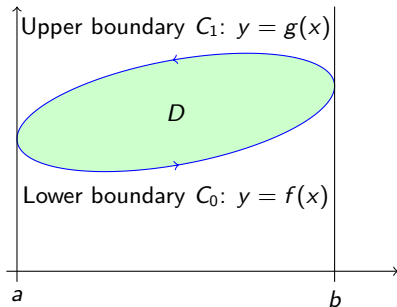




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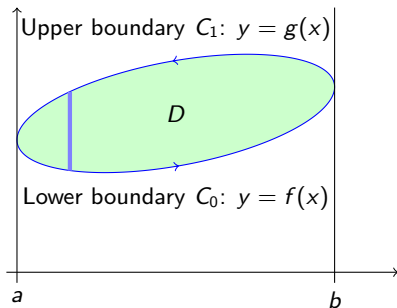


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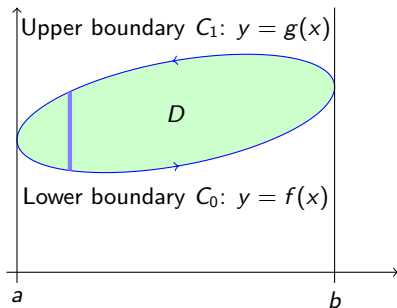


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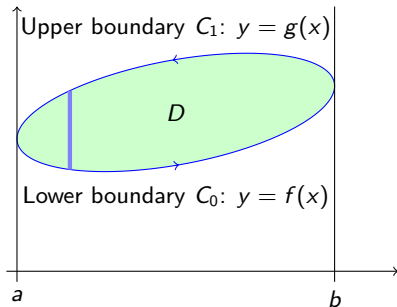


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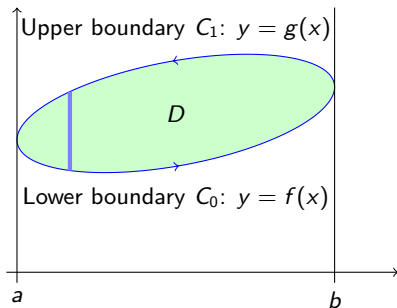
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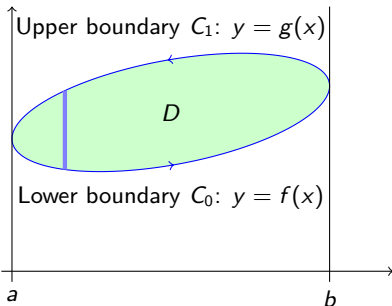
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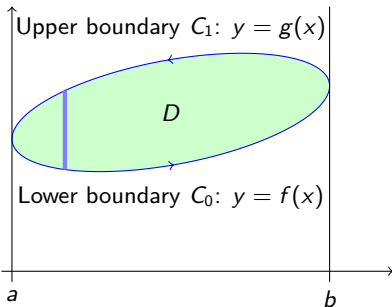
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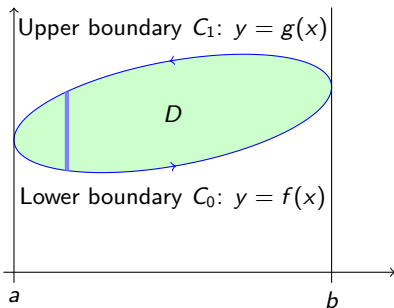
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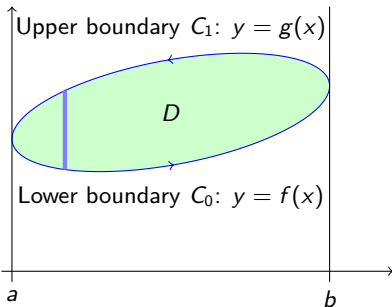
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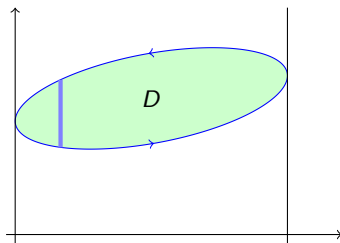
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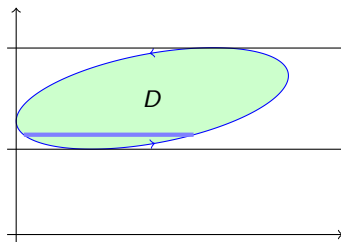
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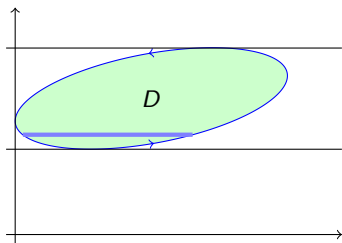


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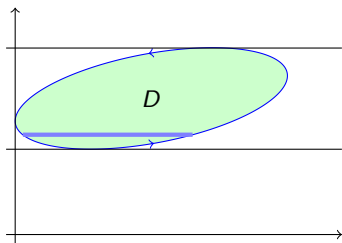
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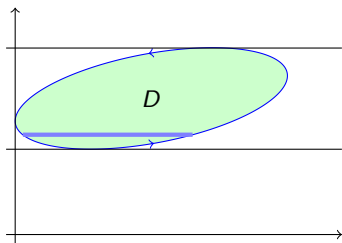
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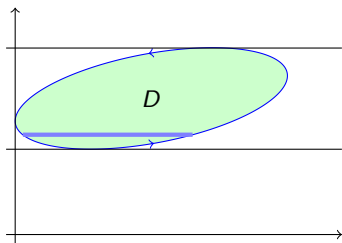
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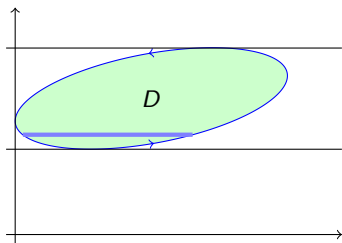
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## Example

Let  $D$  be the disc where  $x^2 + y^2 \leq m^2$ , so  $C$  is a circle of radius  $m$ .

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$$\iint_D \operatorname{div}(\mathbf{u}) dA = (a + d) \operatorname{area}(D) = \pi m^2 (a + d).$$

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Let  $D$  be a region in the plane whose boundary is a closed curve  $C$ .



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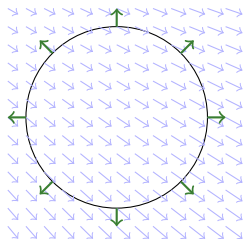


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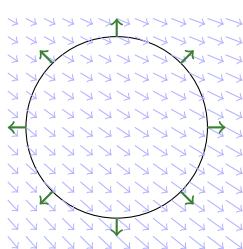


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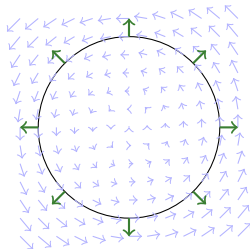
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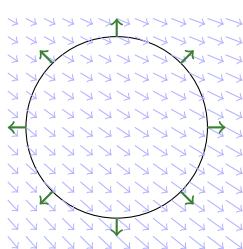


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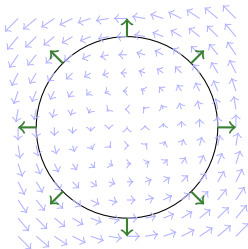
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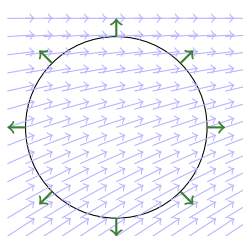
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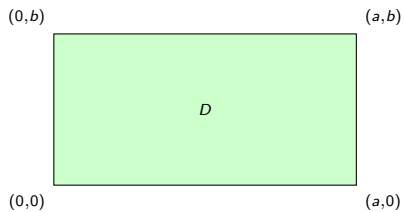


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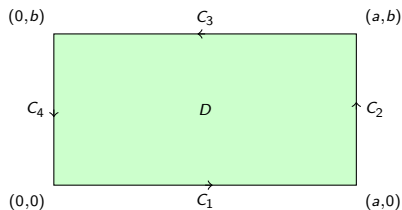
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## Example

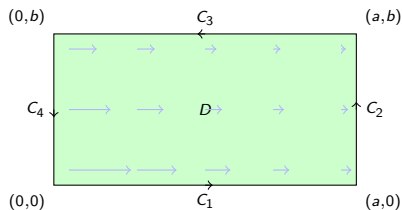
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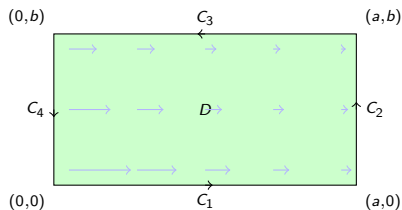


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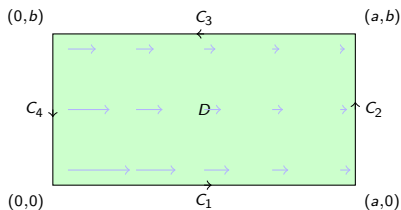


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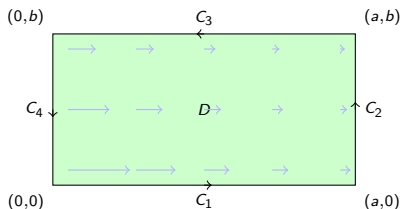
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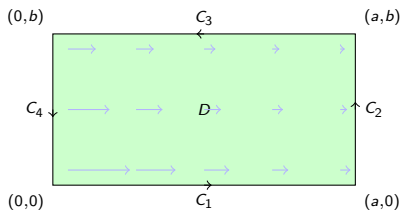
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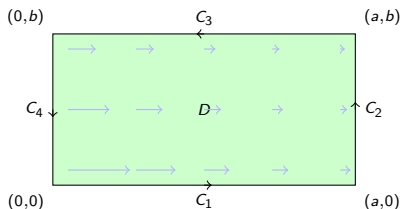
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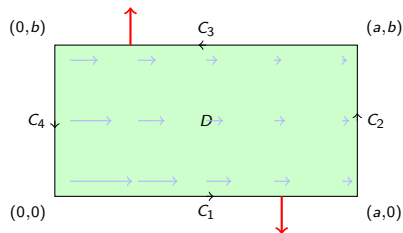
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## Example

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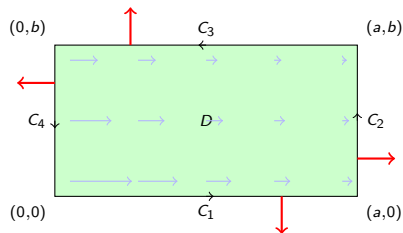


On  $C_1$  and  $C_3$  the normal  $d\mathbf{n}$  is vertical but  $\mathbf{u}$  is horizontal so  $\mathbf{u} \cdot d\mathbf{n} = 0$ .



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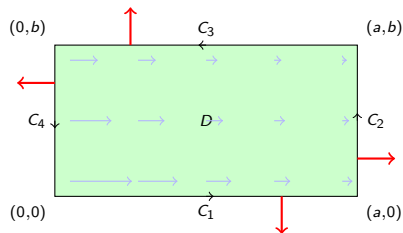
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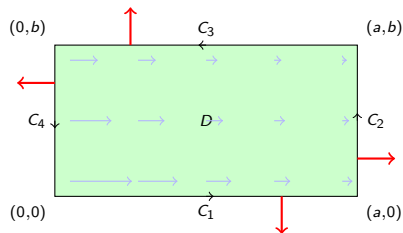
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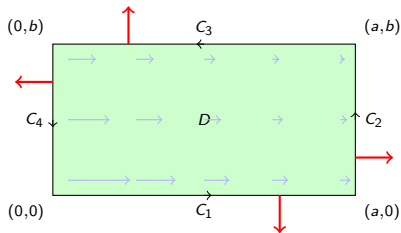
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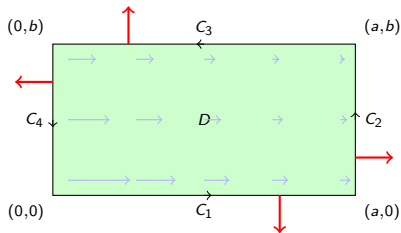
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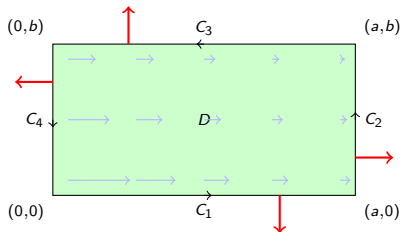
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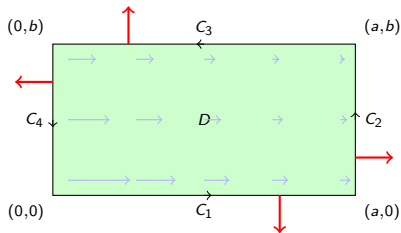
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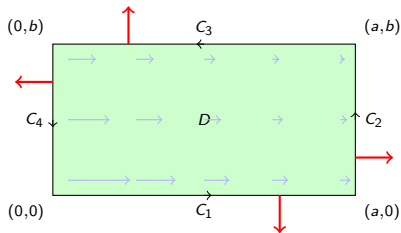
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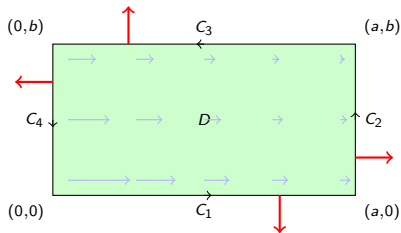
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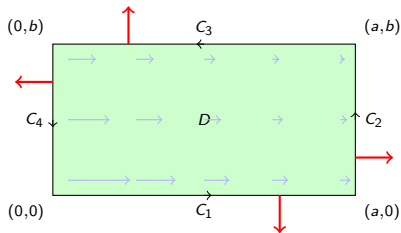
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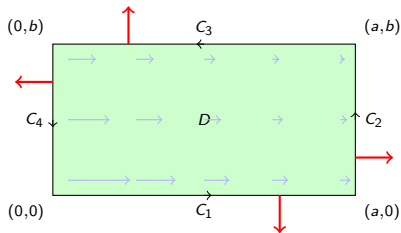
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$$\mathbf{u} = (e^{-x-y}, 0)$$



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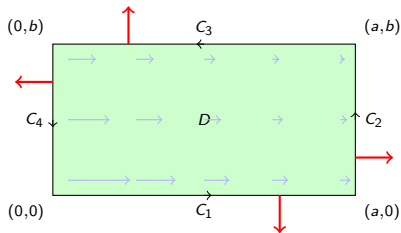
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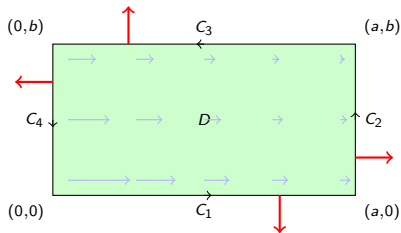
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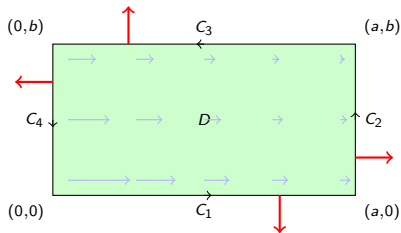
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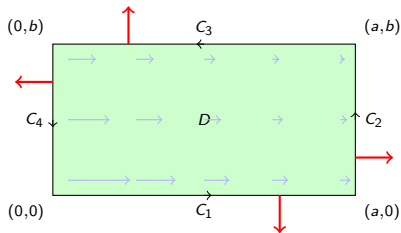
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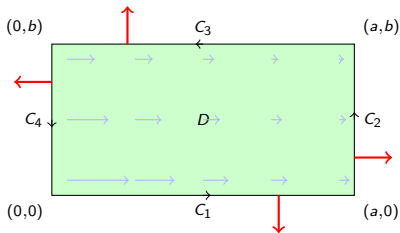
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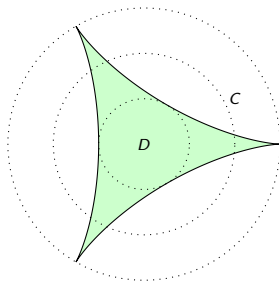
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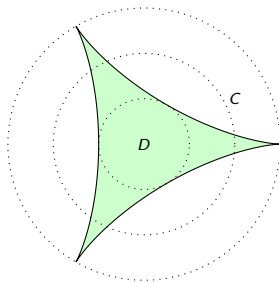


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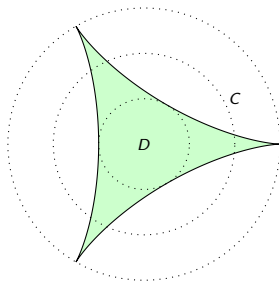


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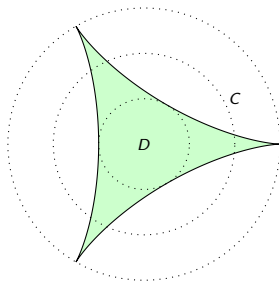


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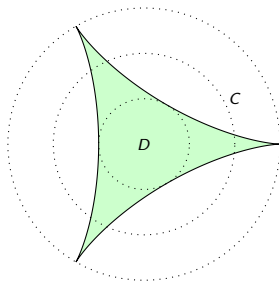


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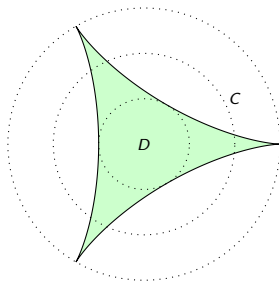


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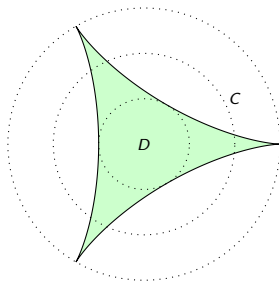


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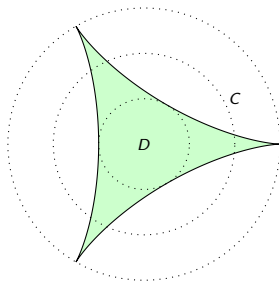


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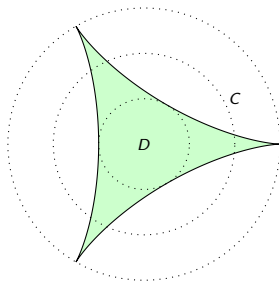


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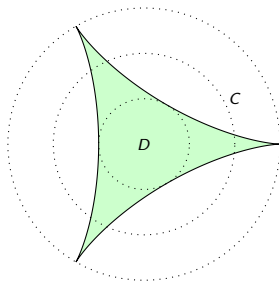


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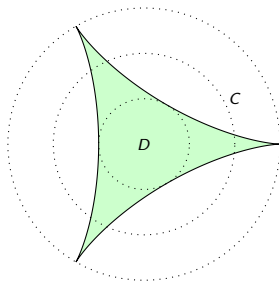


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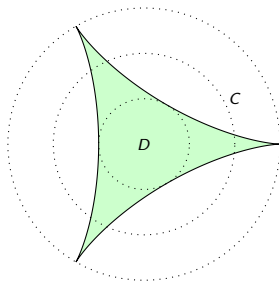


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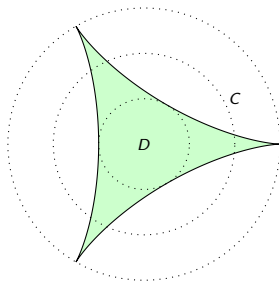


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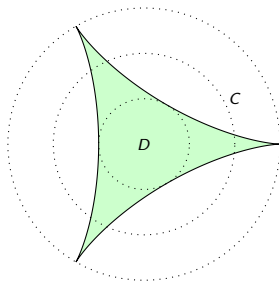


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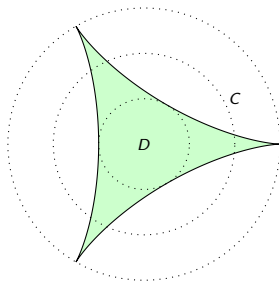


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$$\begin{aligned} \mathbf{F} \cdot d\mathbf{n} &= (2 \cos(t) - 2 \cos(2t))(2 \cos(t) + \cos(2t)) \\ &= 4 \cos^2(t) - 2 \cos(t) \cos(2t) - 2 \cos^2(2t) \\ &= (2 + 2 \cos(2t)) - (\cos(3t) + \cos(t)) - (1 + \cos(4t)) \\ &= 1 - \cos(t) + 2 \cos(2t) - \cos(3t) - \cos(4t) \end{aligned}$$

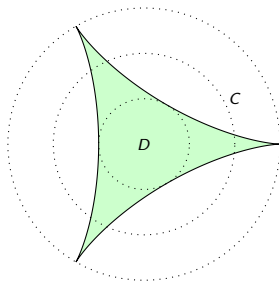


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The Divergence Theorem tells us that this is the same as  $\int_C \mathbf{F} \cdot d\mathbf{n}$ . Here

$$d\mathbf{n} = (\dot{y}, -\dot{x}) dt = (2 \cos(t) - 2 \cos(2t), 2 \sin(t) + 2 \sin(2t)) dt$$

$$\mathbf{F} = (x, 0) = (2 \cos(t) + \cos(2t), 0)$$

$$\begin{aligned} \mathbf{F} \cdot d\mathbf{n} &= (2 \cos(t) - 2 \cos(2t))(2 \cos(t) + \cos(2t)) \\ &= 4 \cos^2(t) - 2 \cos(t) \cos(2t) - 2 \cos^2(2t) \\ &= (2 + 2 \cos(2t)) - (\cos(3t) + \cos(t)) - (1 + \cos(4t)) \\ &= 1 - \cos(t) + 2 \cos(2t) - \cos(3t) - \cos(4t) \end{aligned}$$

$$\text{area} = \int_{t=0}^{2\pi} \mathbf{F} \cdot d\mathbf{n}$$

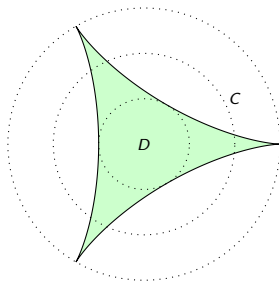


# Area of a deltoid

The picture shows the deltoid curve  $C$ :

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$$\operatorname{area} = \int_{t=0}^{2\pi} \mathbf{F} \cdot d\mathbf{n} = 2\pi$$



## Green's theorem

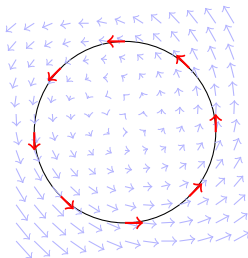
Let  $D$  be a region in the plane whose boundary is a closed curve  $C$ .



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Let  $D$  be a region in the plane whose boundary is a closed curve  $C$ . Green's theorem says that for any vector field  $\mathbf{u}$  that is well-behaved everywhere in  $D$ , we have

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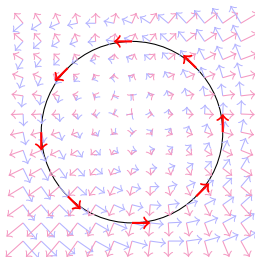




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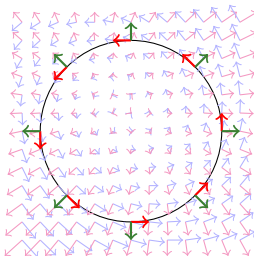
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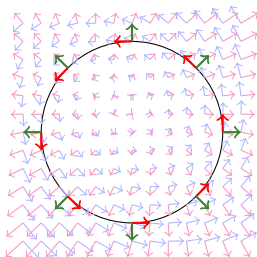
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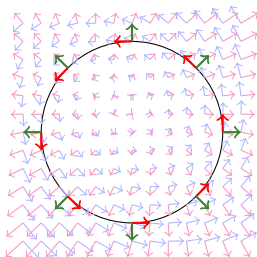
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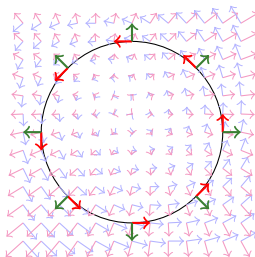
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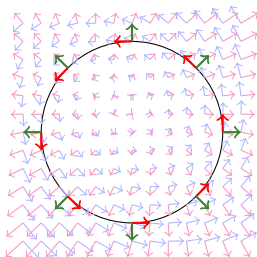
$$\mathbf{v} \cdot d\mathbf{n} = (q, -p) \cdot (dy, -dx) = p \, dx + q \, dy$$



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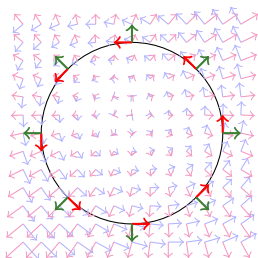
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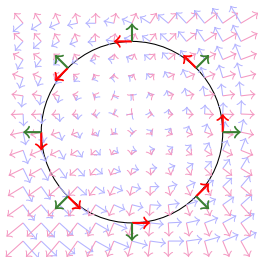
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so

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as claimed



## Example of Green's Theorem

Let  $D$  be the unit disc, so the boundary curve  $C$  is the unit circle.



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## Example of Green's Theorem

$$D = \text{unit disc}; \quad \mathbf{u} = (x^3, x^3); \quad \iint_D \text{curl}(\mathbf{u}) = 3\pi/4$$

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Square  $\cos^2(\theta) = \frac{1}{2}(1 + \cos(2\theta))$  to get  $\cos^4(\theta) = \frac{1}{4}(1 + 2\cos(2\theta) + \cos^2(2\theta))$ .



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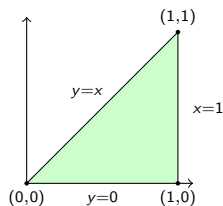
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As expected, this is the same as  $\iint_D \text{curl}(\mathbf{u}) dA$ .



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$D$  : triangle, vertices  $(0,0)$ ,  $(1,0)$  and  $(1,1)$ .

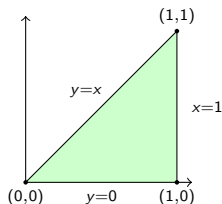




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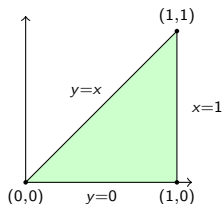


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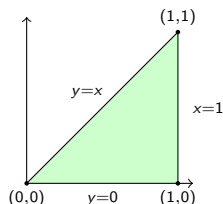


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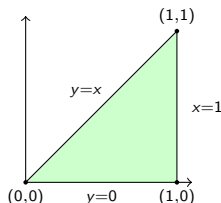
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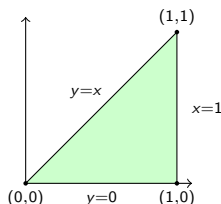


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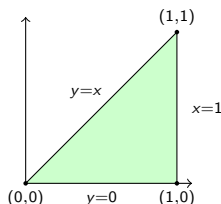


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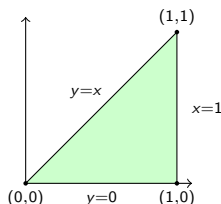


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$D$  : triangle, vertices  $(0,0)$ ,  $(1,0)$  and  $(1,1)$ .

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$$\begin{aligned}\text{curl}(\mathbf{u}) &= \det \begin{bmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} \\ -y^2 & x^2 - xy + y^2 \end{bmatrix} \\ &= (2x - y) - (-2y) = 2x + y\end{aligned}$$



so

$$\begin{aligned}\iint_D \text{curl}(\mathbf{u}) \, dA &= \int_{x=0}^1 \int_{y=0}^x (2x + y) \, dy \, dx = \int_{x=0}^1 \left[ 2xy + \frac{1}{2}y^2 \right]_{y=0}^x \, dx \\ &= \int_{x=0}^1 \left( 2x^2 + \frac{1}{2}x^2 \right) \, dx = \int_{x=0}^1 \frac{5}{2}x^2 \, dx\end{aligned}$$

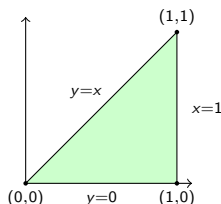


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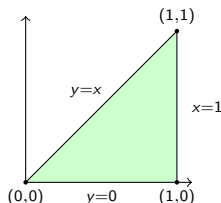


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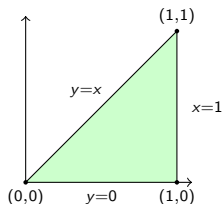


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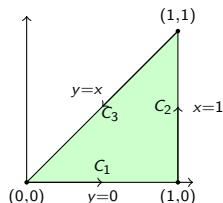
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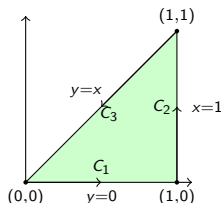
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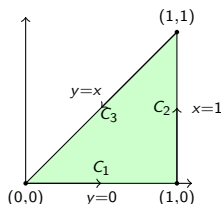
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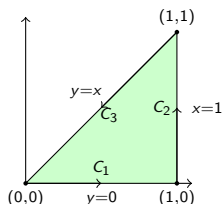
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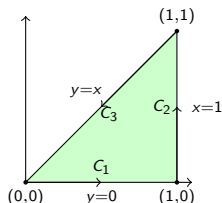
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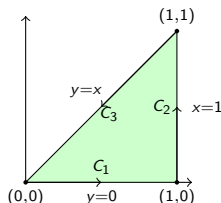
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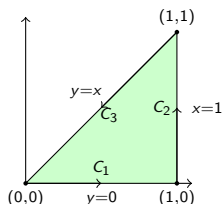
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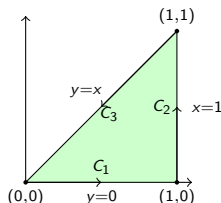
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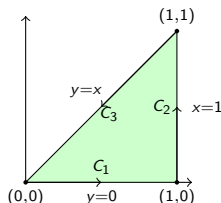
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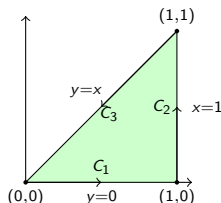
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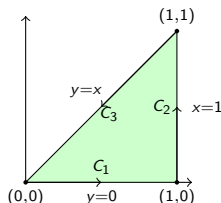
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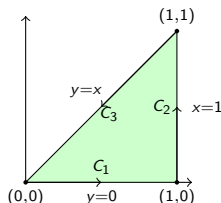
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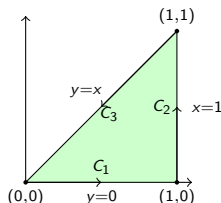
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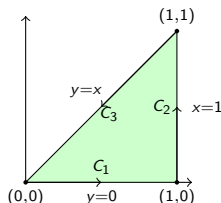
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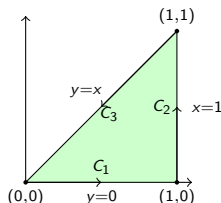
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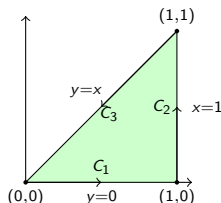
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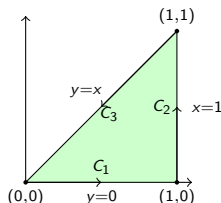
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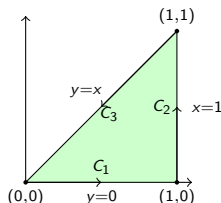
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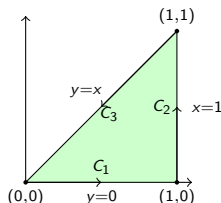
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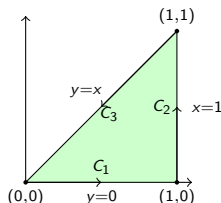
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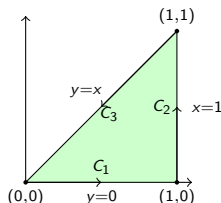
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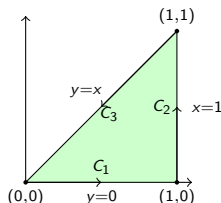
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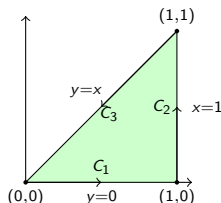
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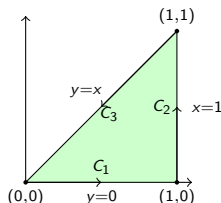
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As expected, this is the same as  $\iint_D \text{curl}(\mathbf{u}) \, dA$ .



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## Divergence Theorem Example 1

Let  $S$  be the unit sphere, and let  $E$  be the solid ball enclosed by  $S$ . Consider the vector field  $\mathbf{u} = (x, 0, 0)$ . This has  $\text{div}(\mathbf{u}) = \partial x / \partial x + \partial 0 / \partial y + \partial 0 / \partial z = 1$ , so

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As expected, this is the same as  $\iiint_E \text{div}(\mathbf{u}) dV$ .



## Divergence Theorem Example 2

Let  $E$  be the solid vertical cylinder of radius  $a$  and height  $2b$  centred at the origin, and let  $S$  be the surface of  $E$ .



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On  $S_2$  we have  $\mathbf{n} = (0, 0, 1)$  and  $\mathbf{u} = (-y, x, b^3)$ , and it follows easily that  $\iint_{S_2} \mathbf{u} \cdot \mathbf{n} dA$  is also equal to  $\pi a^2 b^3$ .



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which is the same as  $\iiint_E \operatorname{div}(\mathbf{u}) dV$ , as expected.



## Divergence Theorem Example 3

Let  $E$  be the solid region where  $-1 \leq x, y \leq 1$  and  $0 \leq z \leq (1 - x^2)(1 - y^2)$ .



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## Divergence Theorem Example 3

$$\begin{array}{ll} E : & -1 \leq x, y \leq 1, \quad 0 \leq z \leq f(x, y) = (1 - x^2)(1 - y^2) \\ \mathbf{u} = (x, y, 0) & \iiint_E \operatorname{div}(\mathbf{u}) \, dV = 32/9 \end{array}$$

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Stokes's Theorem is analogous to Green's Theorem, but it applies to curved surfaces as well as to flat regions in the plane. Suppose we have a surface  $S$  whose boundary is a closed curve  $C$ , and a well-behaved vector field  $\mathbf{u}$ . Then

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$$\mathbf{r} = (x, y, z) = (\cos(s), \sin(s), \cos(2s)).$$

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$$\mathbf{u} = (-y, x, 0) = (-\sin(s), \cos(s), 0)$$

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## Stokes's Theorem Example 1

$$S : (x, y, z) = (r \cos(s), r \sin(s), r^2 \cos(2s)),$$
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Next, we have  $\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{bmatrix} = (0, 0, 2)$ , so

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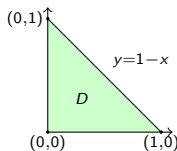
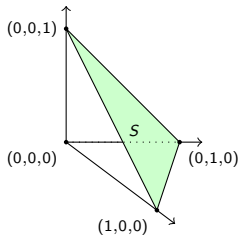
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As expected, this is the same as  $\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A}$ .



## Stokes's Theorem Example 2

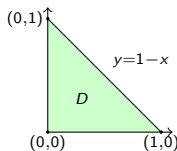
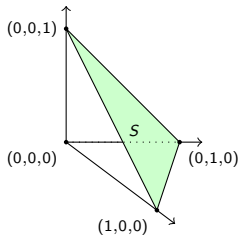
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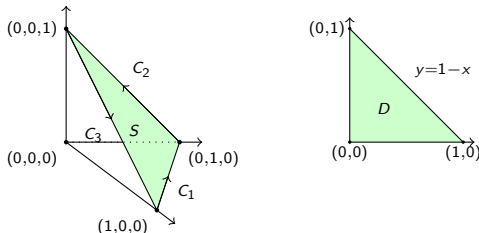
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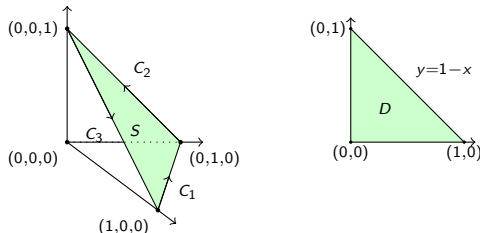


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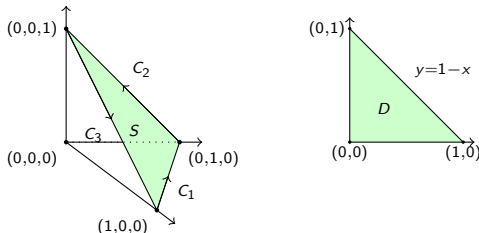


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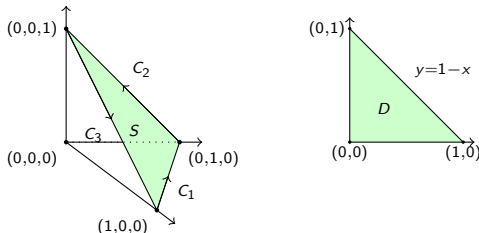


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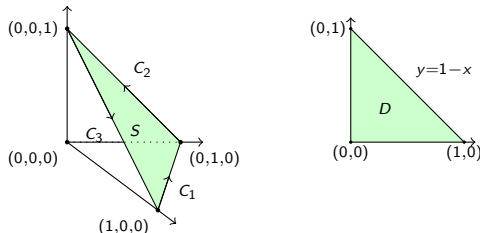


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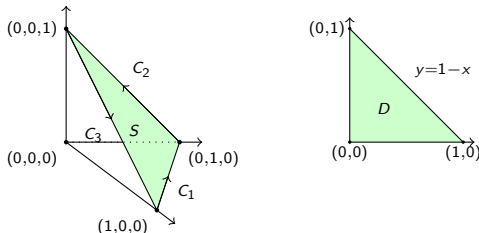


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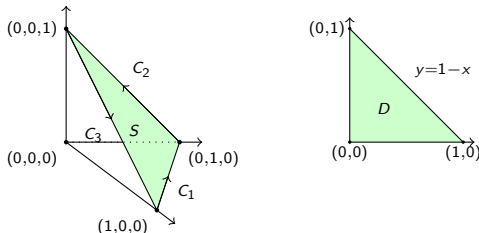
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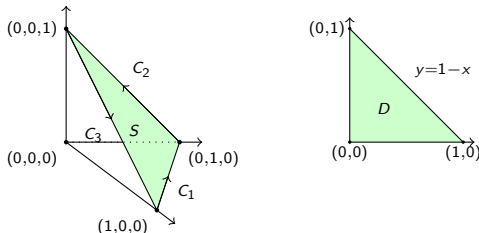
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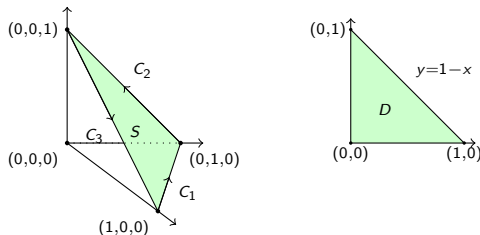
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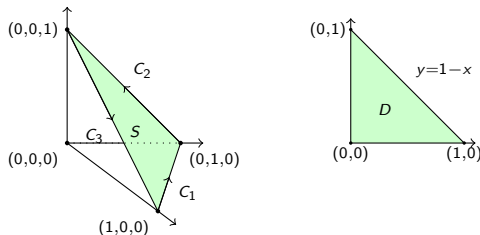
The other edges work in the same way, as in the following table:

edge	$C_1$	$C_2$	$C_3$
$\mathbf{r}$	$(1-t, t, 0)$	$(0, 1-t, t)$	$(t, 0, 1-t)$
$d\mathbf{r}$	$(-1, 1, 0)dt$	$(0, -1, 1)dt$	$(1, 0, -1)dt$
$\mathbf{u}$	$(0, 1-t, t)$	$(t, 0, 1-t)$	$(1-t, t, 0)$
$\mathbf{u} \cdot d\mathbf{r}$	$(1-t)dt$	$(1-t)dt$	$(1-t)dt$
$\int \mathbf{u} \cdot d\mathbf{r}$	$1/2$	$1/2$	$1/2$



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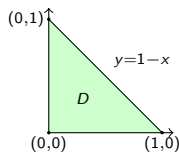
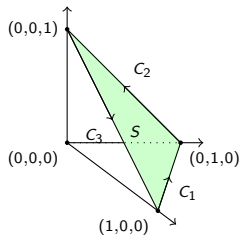
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$\int \mathbf{u} \cdot d\mathbf{r}$	$1/2$	$1/2$	$1/2$

Altogether, we have  $\int_C \mathbf{u} \cdot d\mathbf{r} = 3/2$ .



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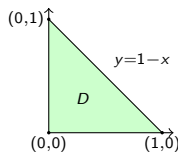
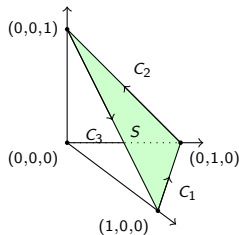


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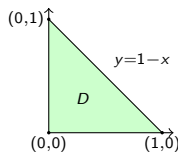
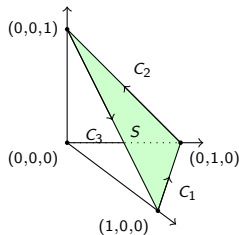


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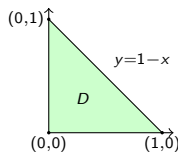
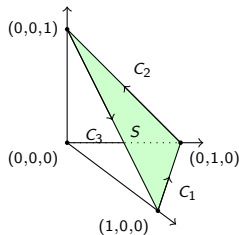
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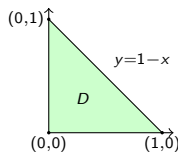
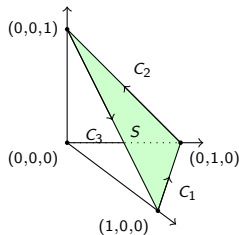
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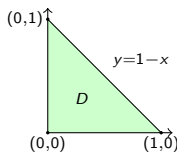
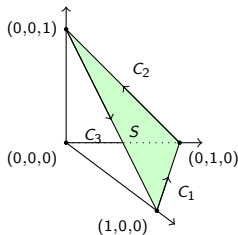
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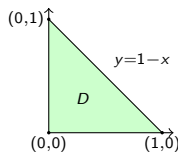
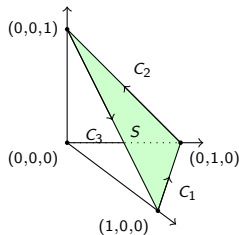
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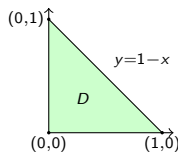
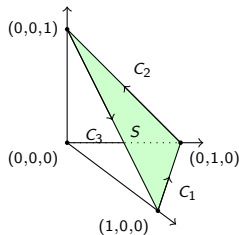
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$$\iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = \int_D (1, 1, 1) \cdot (1, 1, 1) dx dy$$



## Stokes's Theorem Example 2

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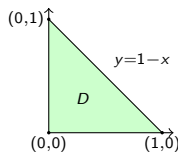
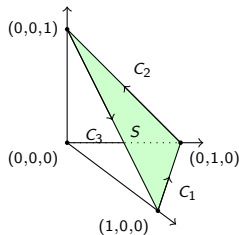
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## Stokes's Theorem Example 2

$$S : x + y + z = 1 \text{ with } x, y, z \geq 0; \quad \mathbf{u} = (z, x, y); \quad \int_C \mathbf{u} \cdot d\mathbf{r} = 3/2.$$



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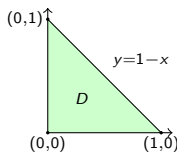
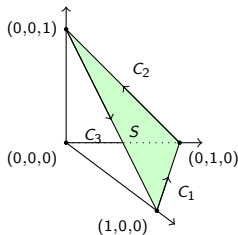
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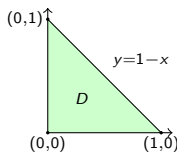
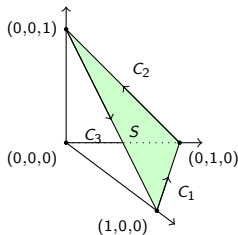
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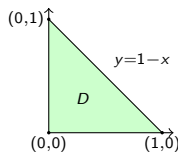
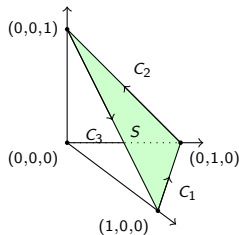
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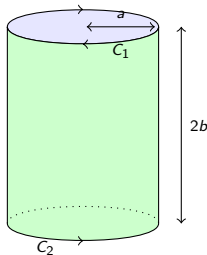
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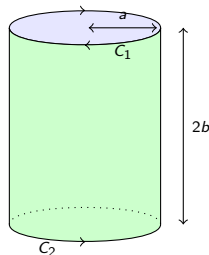




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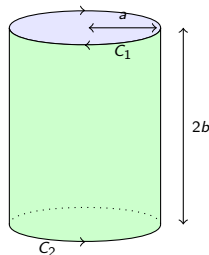


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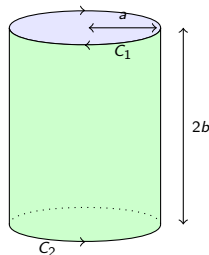
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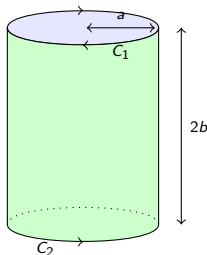
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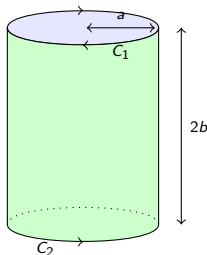
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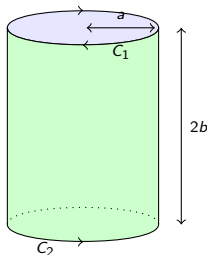
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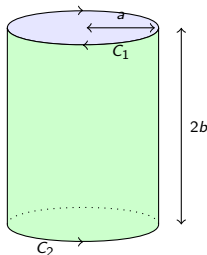
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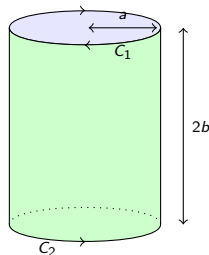
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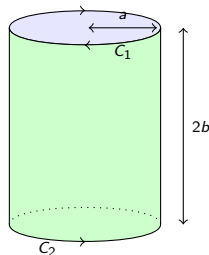
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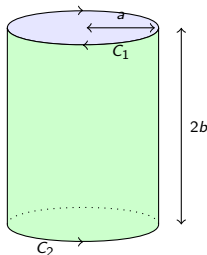
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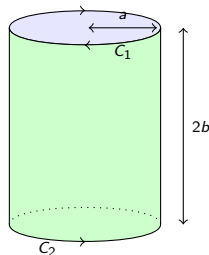
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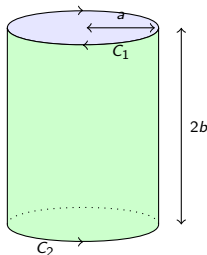
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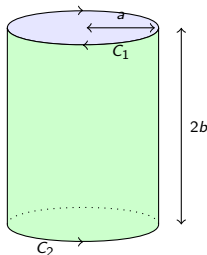
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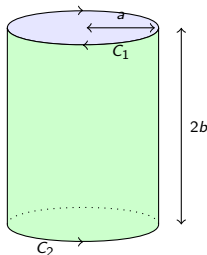
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Note that  $d\mathbf{A}$  points outwards, away from the  $z$ -axis. Also

$$\text{curl}(\mathbf{u}) = \det \begin{bmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -zy & zx & z^2 \end{bmatrix} = (0 - x, -y - 0, z - (-z)) = (-x, -y, 2z).$$

On the surface  $S$  this becomes  $\text{curl}(\mathbf{u}) = (-a \cos(\theta), -a \sin(\theta), 2z)$ , so

$$\text{curl}(\mathbf{u}) \cdot d\mathbf{A} = (-a^2 \cos^2(\theta) - a^2 \sin^2(\theta)) d\theta dz = -a^2 d\theta dz$$



## Stokes's Theorem Example 3

$S$  = cylinder:  $r = a$  with  $-b \leq z \leq b$  and  $0 \leq \theta \leq 2\pi$ . Check Stokes's Theorem for the vector field  $\mathbf{u} = (-zy, zx, z^2)$ . We parametrise  $S$  as

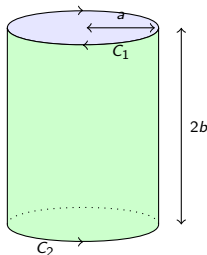
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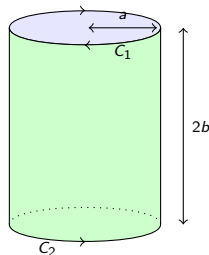
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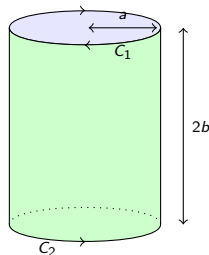
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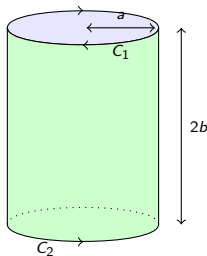


## Stokes's Theorem Example 3

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Boundary of  $S$ :  $C_1$  and  $C_2$ .



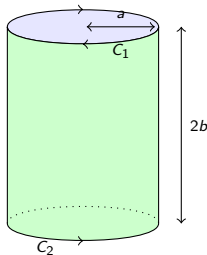


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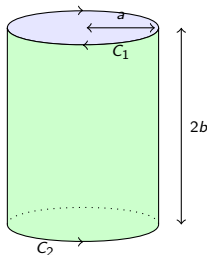
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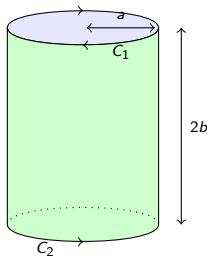
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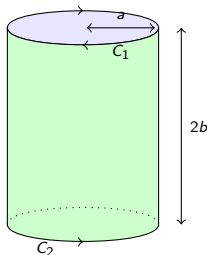
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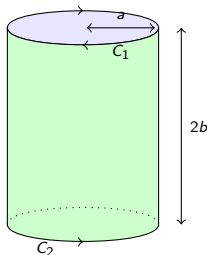
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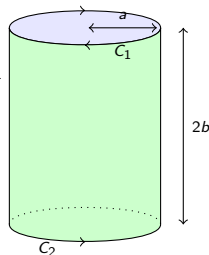
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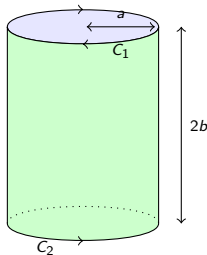
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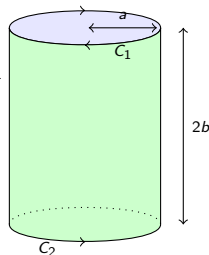
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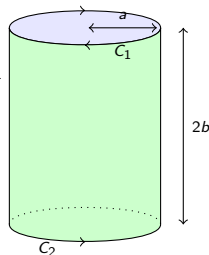
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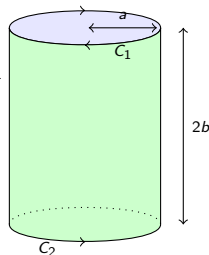
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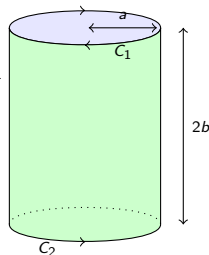
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$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$



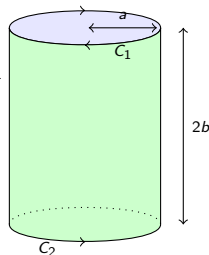
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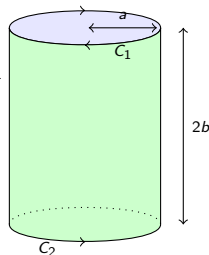
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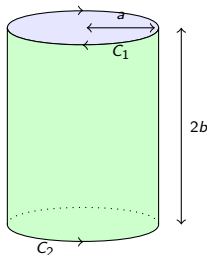
## Stokes's Theorem Example 3

$S = \text{cylinder: } r = a \text{ with } -b \leq z \leq b \text{ and } 0 \leq \theta \leq 2\pi. \mathbf{u} = (-zy, zx, z^2). \iint_S \text{curl}(\mathbf{u}) \cdot d\mathbf{A} = -4\pi a^2 b.$

Boundary of  $S$ :  $C_1$  and  $C_2$ . Directions as shown keep  $S$  on the left when walking with head in the direction of  $d\mathbf{A}$ , away from the  $z$ -axis. Compatible parametrisations:

$$C_1: (x, y, z) = (a \cos(t), -a \sin(t), b)$$

$$C_2: (x, y, z) = (a \cos(t), a \sin(t), -b).$$



On  $C_1$ :

$$\begin{aligned} d\mathbf{r} &= (-a \sin(t), -a \cos(t), 0) dt \\ \mathbf{u} &= (-zy, zx, z^2) = (ab \sin(t), ab \cos(t), b^2) \\ \mathbf{u} \cdot d\mathbf{r} &= -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b \\ \int_{C_1} \mathbf{u} \cdot d\mathbf{r} &= \int_{t=0}^{2\pi} -a^2 b dt = -2\pi a^2 b. \end{aligned}$$

$C_2$  is similar:  $d\mathbf{r} = (-a \sin(t), a \cos(t), 0) dt$ ,  $\mathbf{u} = (ab \sin(t), -ab \cos(t), b^2)$ ,  
 $\mathbf{u} \cdot d\mathbf{r} = -a^2 b \sin^2(t) - a^2 b \cos^2(t) = -a^2 b$ ,  $\int_{C_2} \mathbf{u} \cdot d\mathbf{r} = -2\pi a^2 b.$



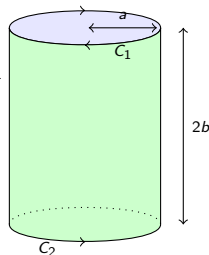
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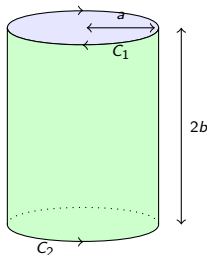
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